

# Introduction to Probabilistic Programming

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# Probabilistic programming languages

# Probabilistic programming languages

General purpose programming languages extended with probabilistic constructs

- `x = sample(d)`: introduce a random variable `x` of distribution `d`
- `observe(d, y)`: condition on the fact that `y` was sampled from `d`
- `infer(m, y)`: compute posterior distribution of `m` given `y`

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Multiple examples:

- Church, Anglican (lisp, clojure), 2008
- WebPPL (javascript), 2014
- Pyro/NumPyro (python), 2017/2019
- Gen (julia), 2018
- ProbZelus (Zelus), 2019
- ...

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General purpose programming languages extended with probabilistic constructs

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More and more, incorporating new ideas:

- New inference techniques, e.g., stochastic variational inference (SVI)
- Interaction with neural nets (deep probabilistic programming)

`infer` :  $(\alpha \rightarrow \beta) \rightarrow \alpha \rightarrow \beta$  `dist`

**infer** :  $(\alpha \rightarrow \beta) \rightarrow \alpha \rightarrow \beta$  dist

program

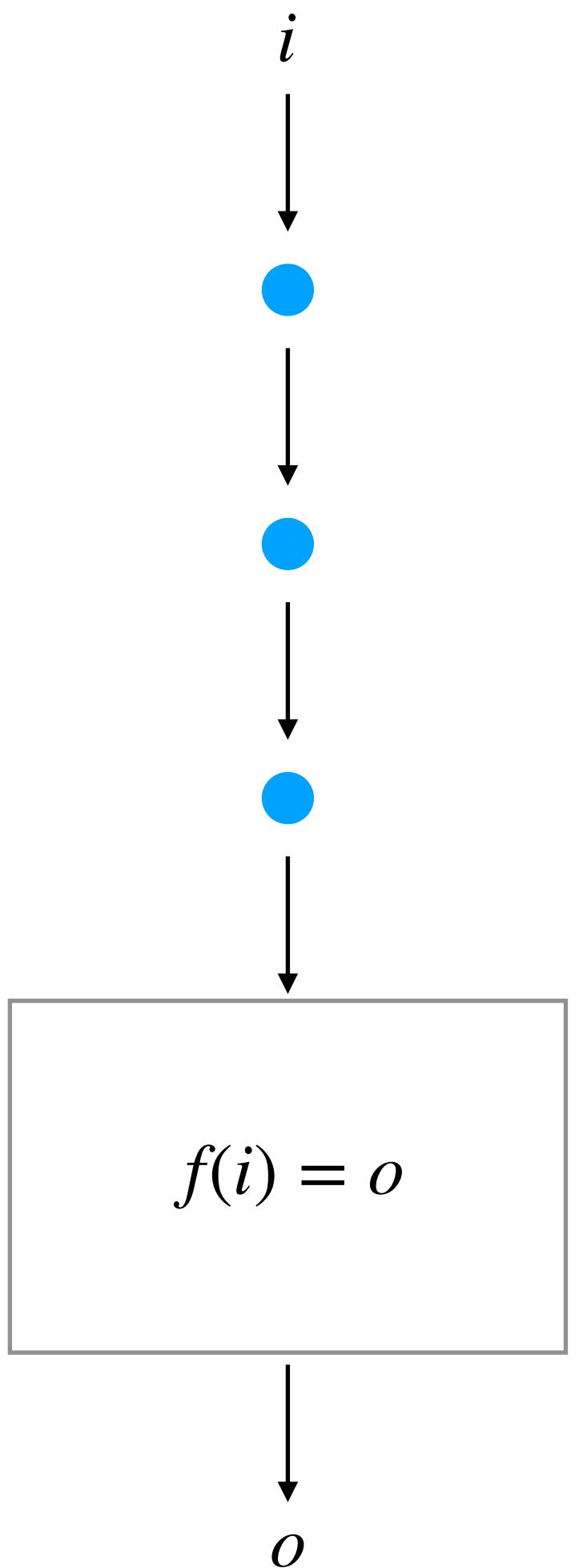
*i*



*o*

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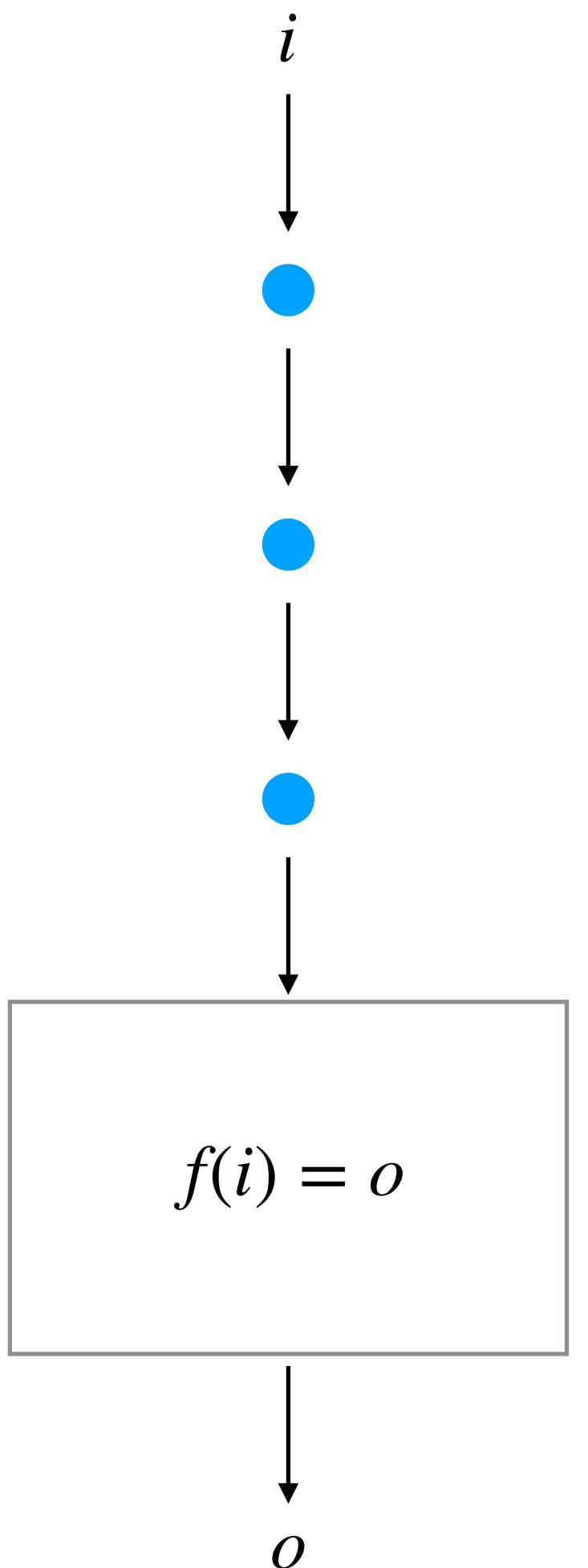
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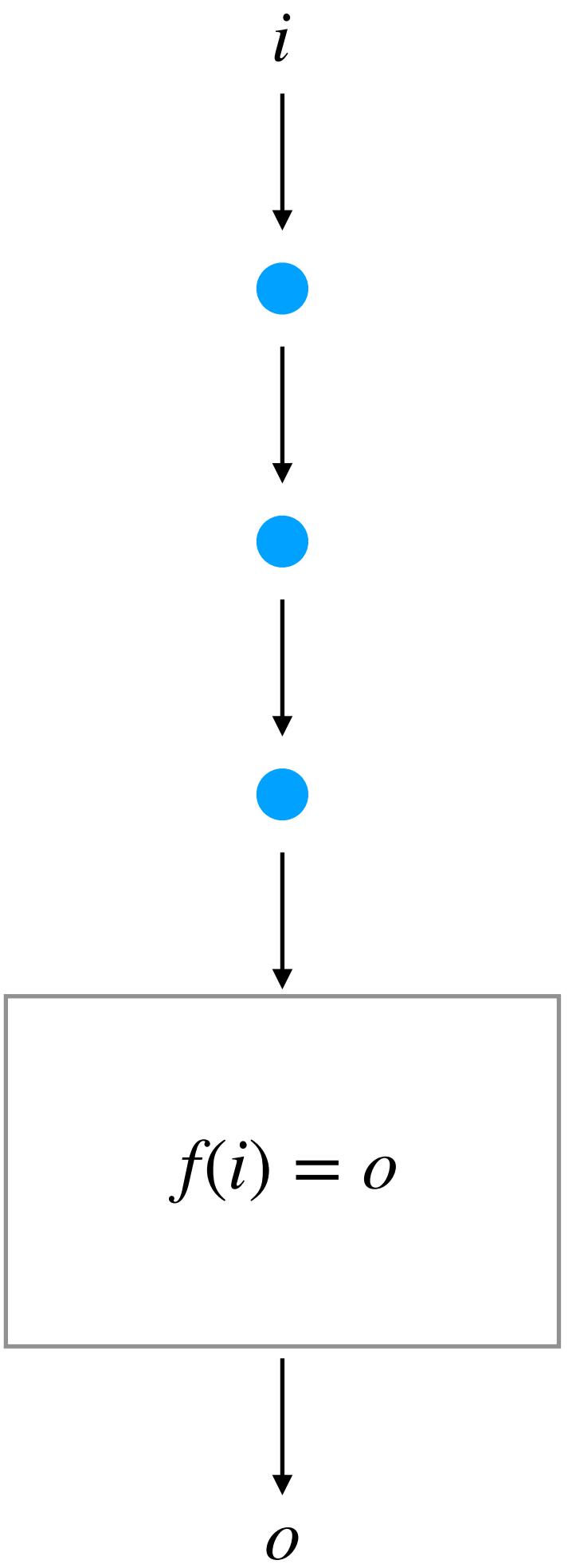
program

sample

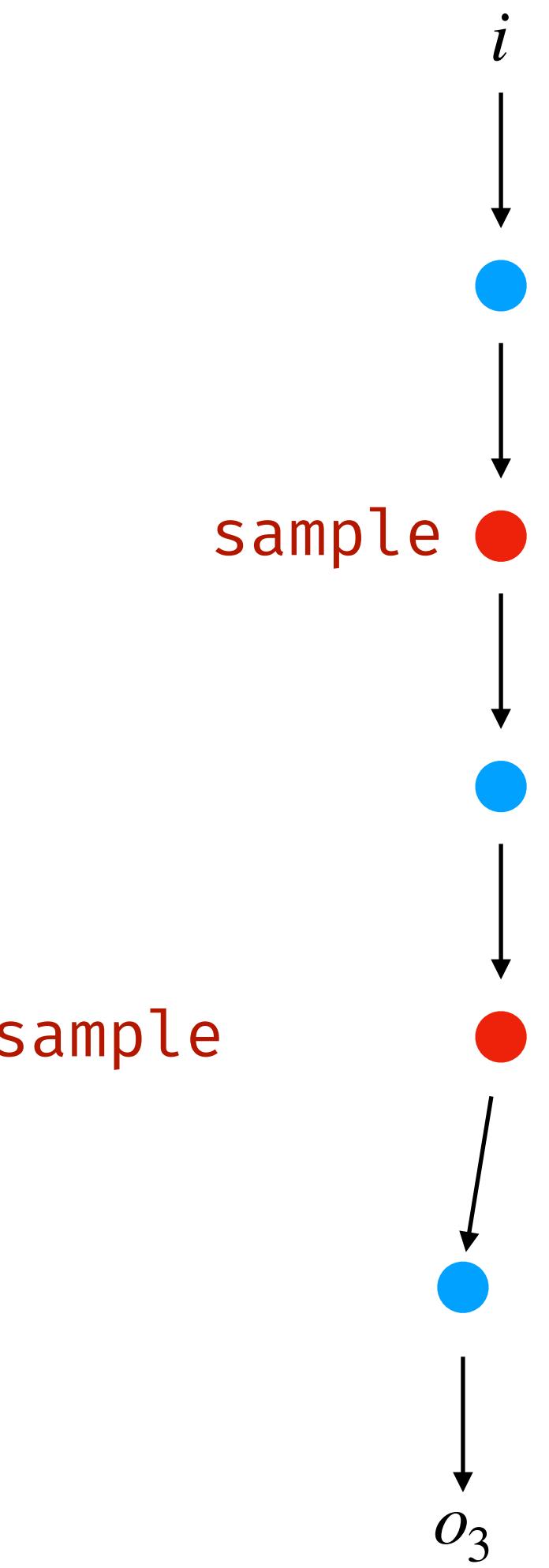


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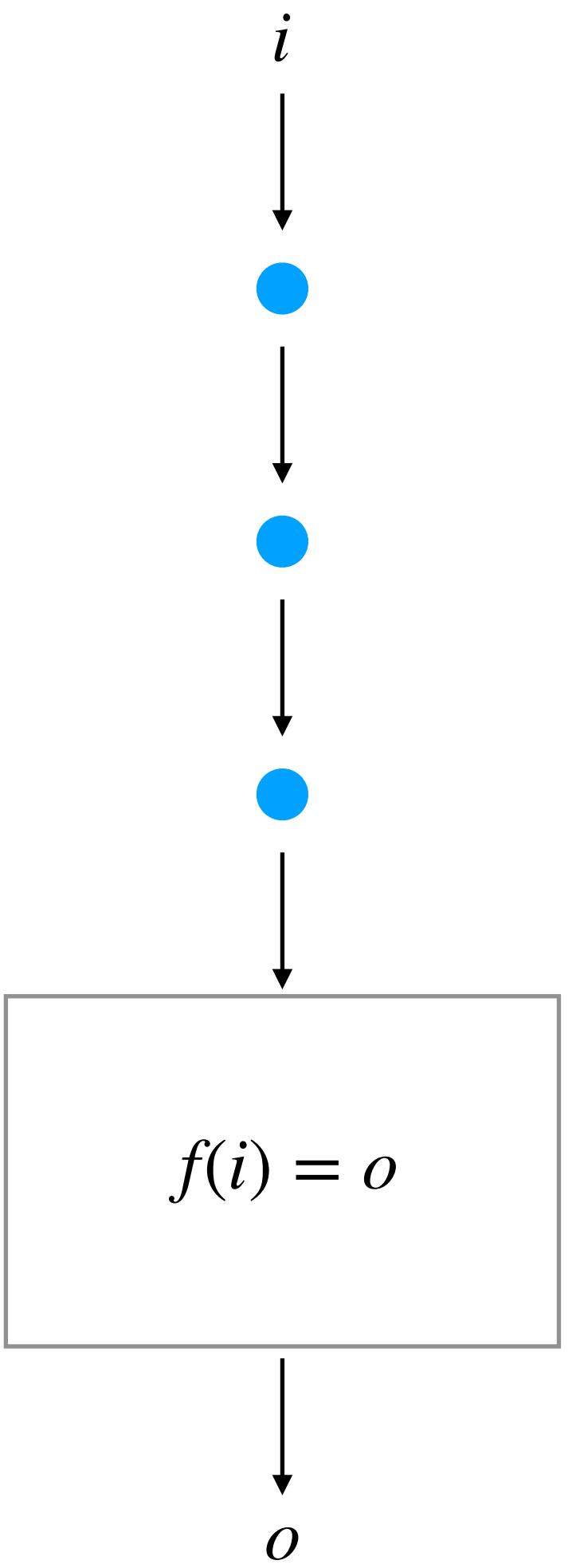


sample

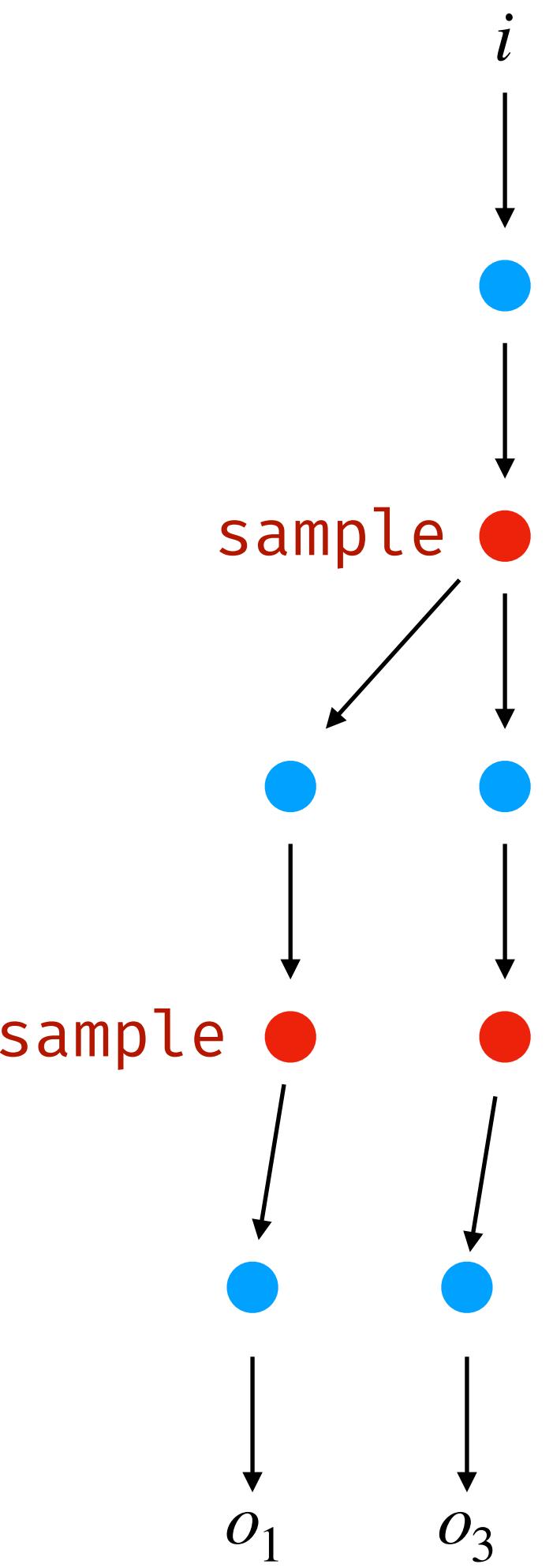


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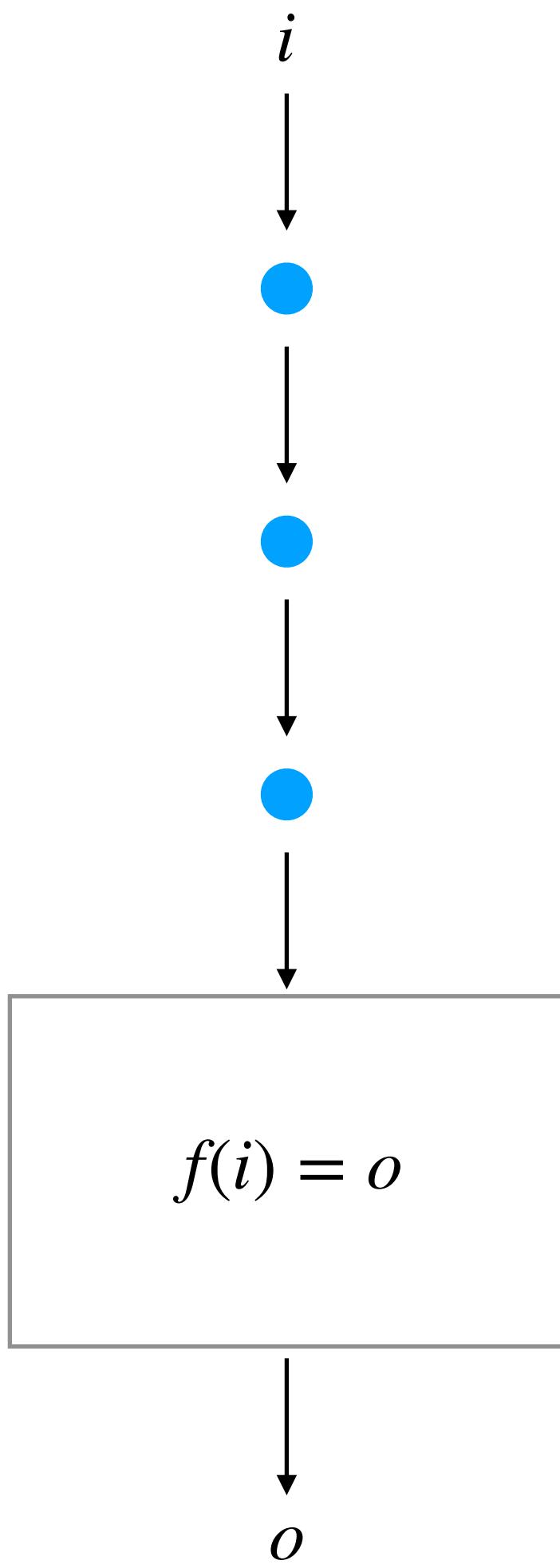


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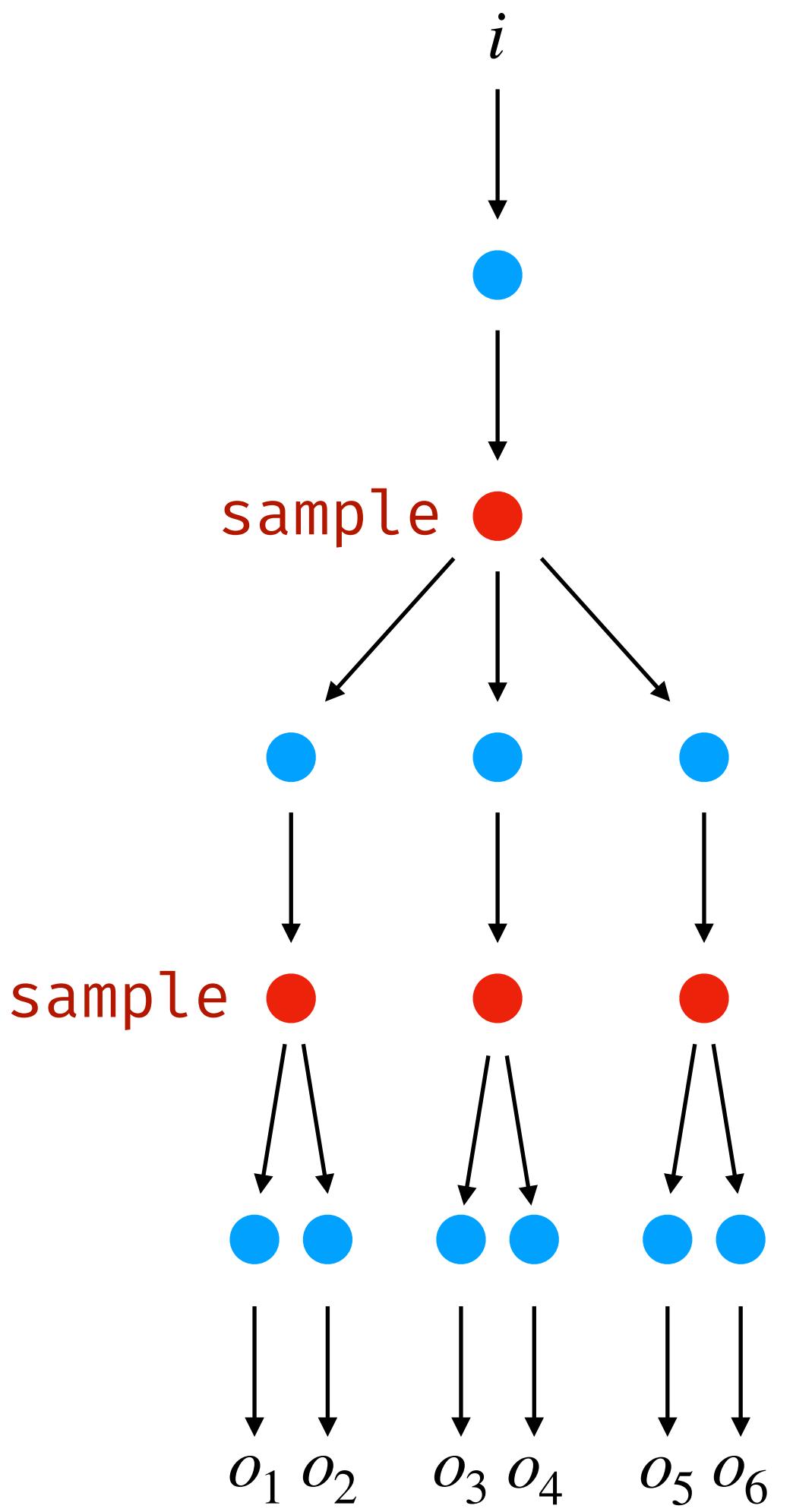


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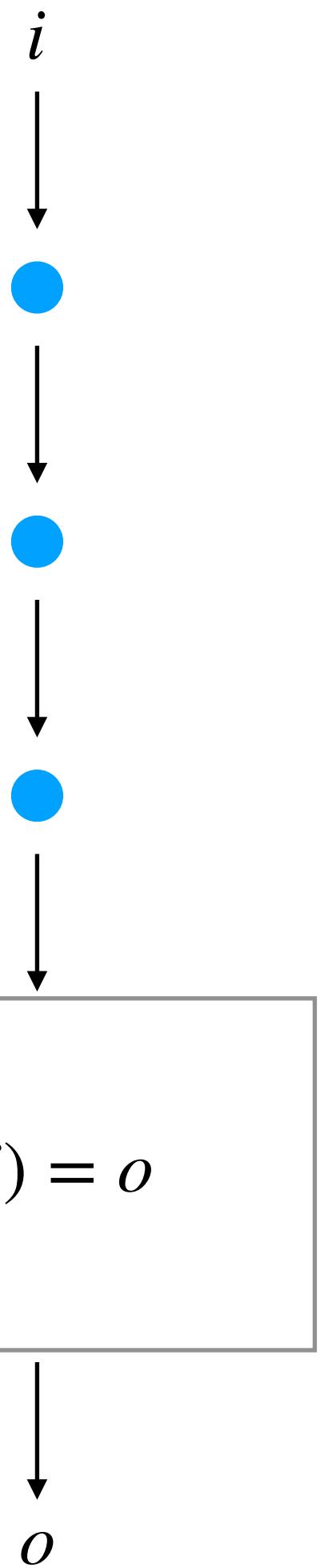


sample

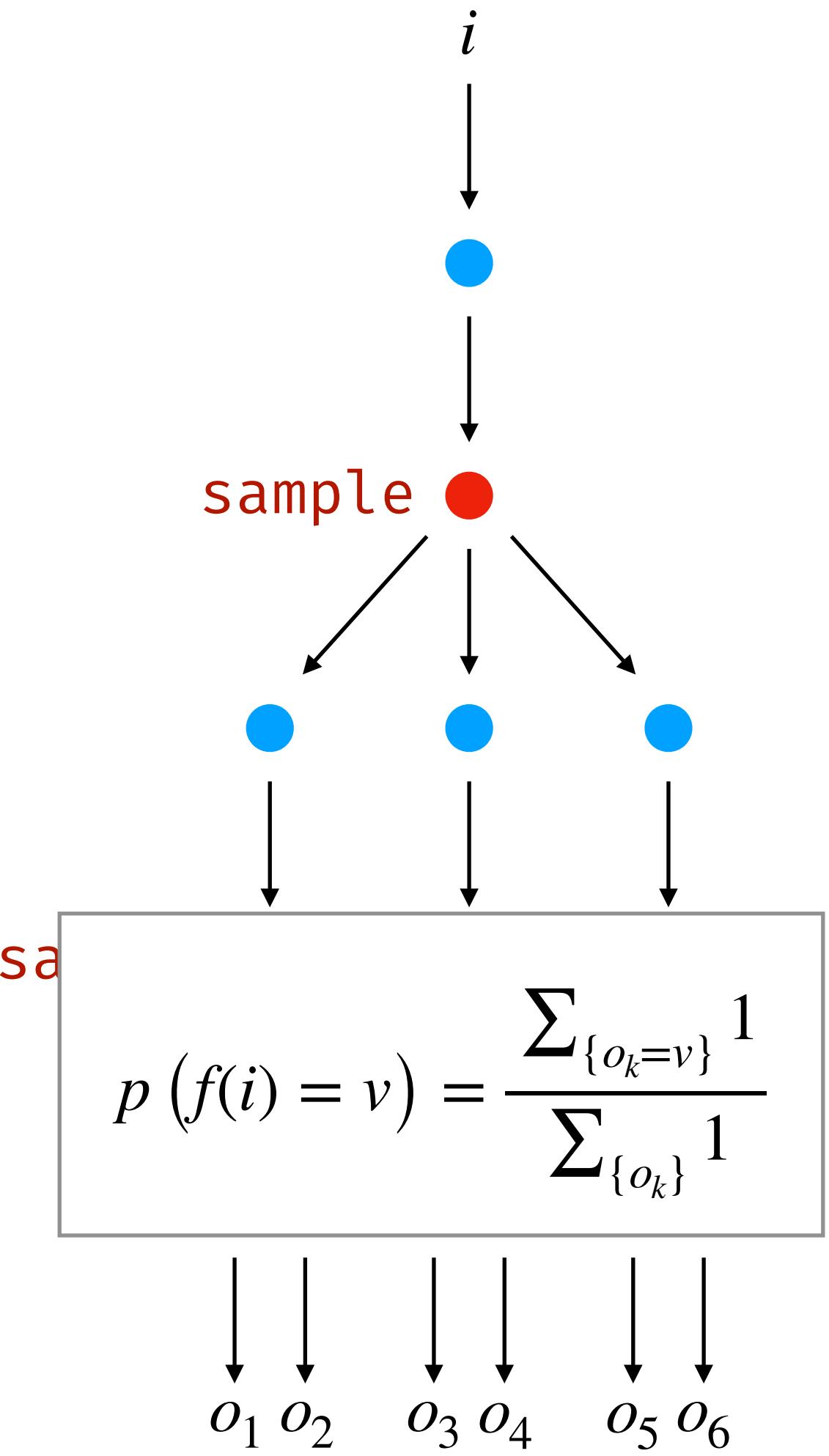


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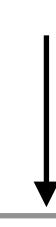
program

$i$



sample

sample



$$f(i) = o$$

$o$

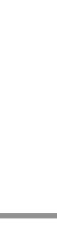
sample

$i$



sample

sample



$$sa$$
$$p(f(i) = v) = \frac{\sum_{\{o_k=v\}} 1}{\sum_{\{o_k\}} 1}$$

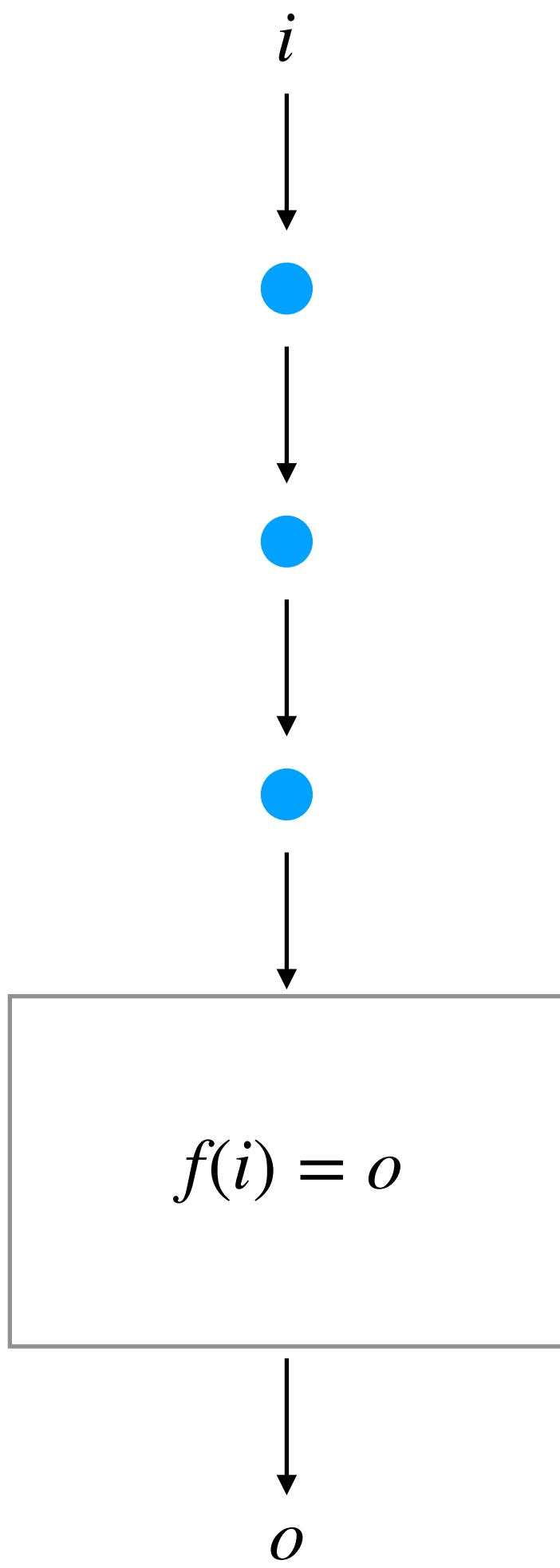
3

observe

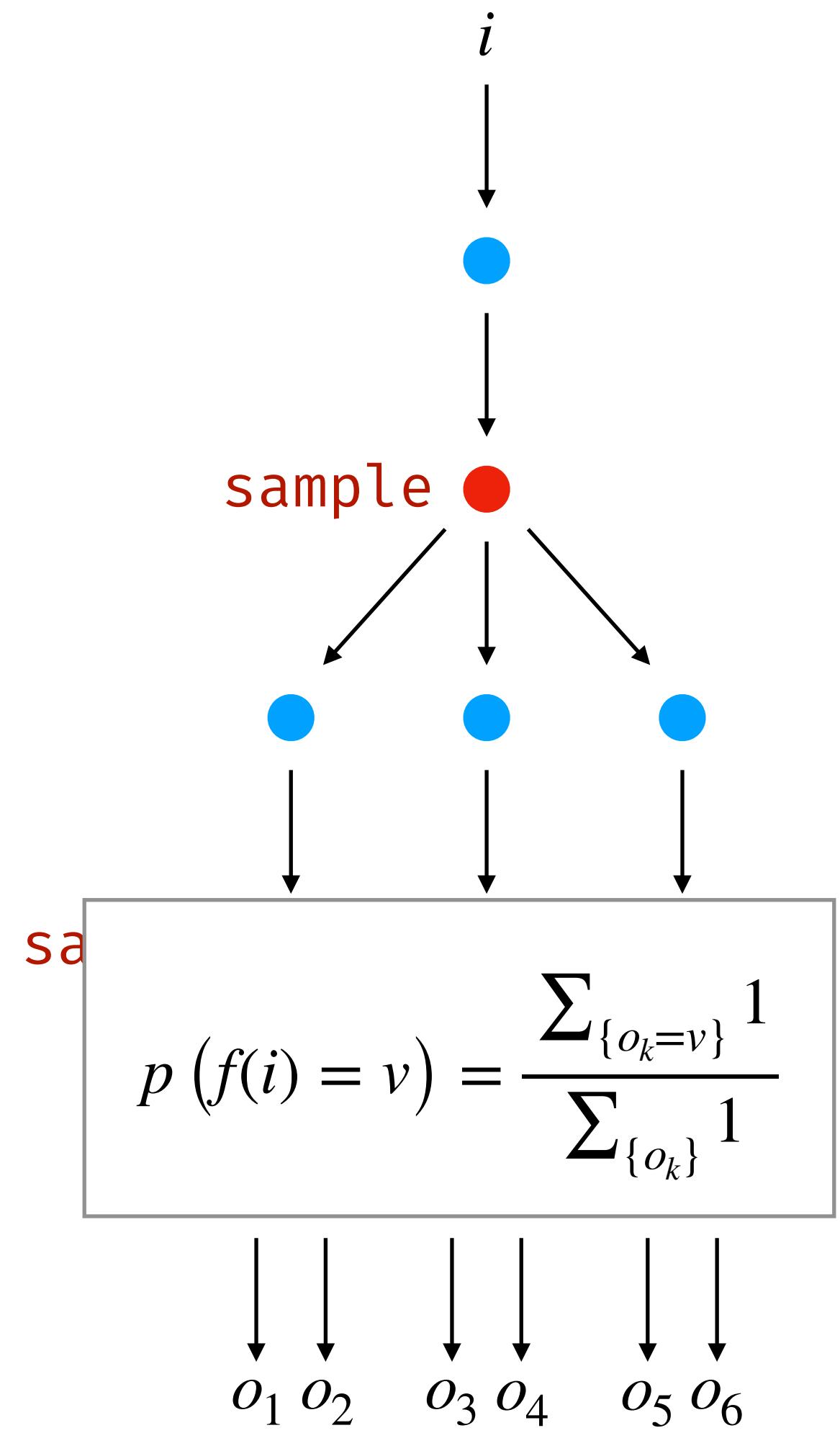
$o_1 o_2 o_3 o_4 o_5 o_6$

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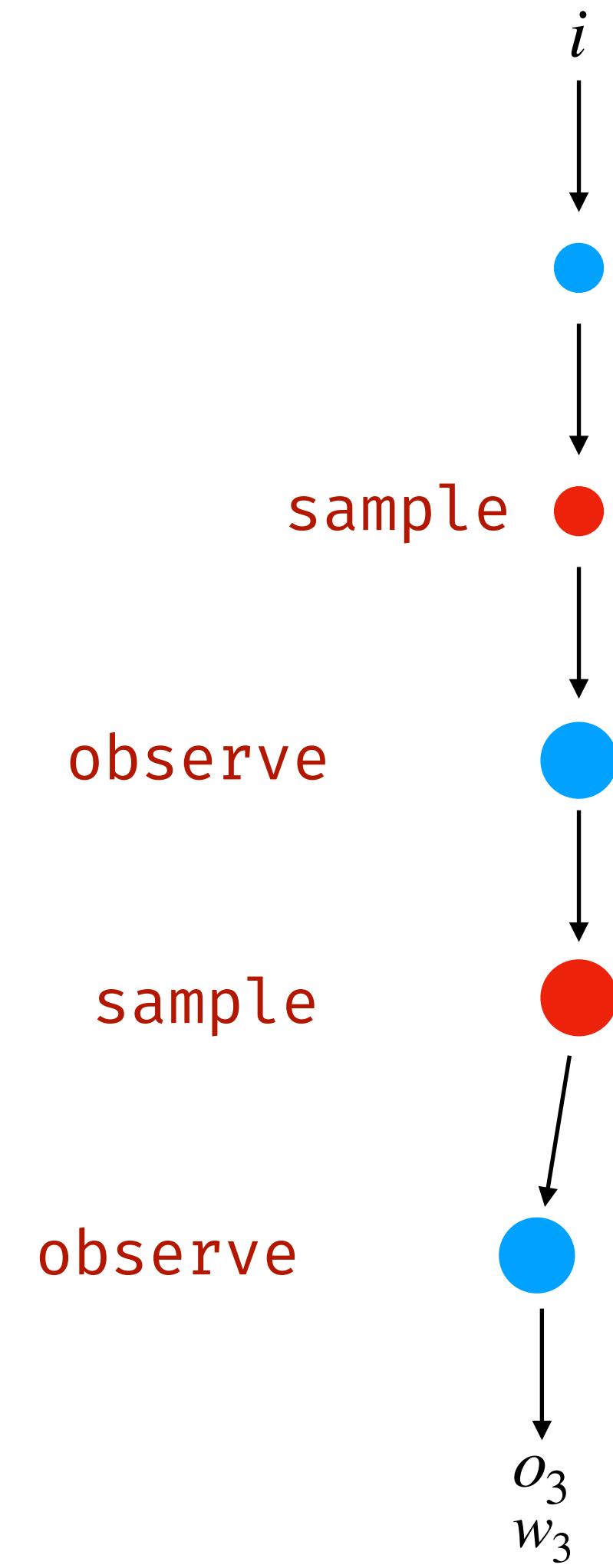
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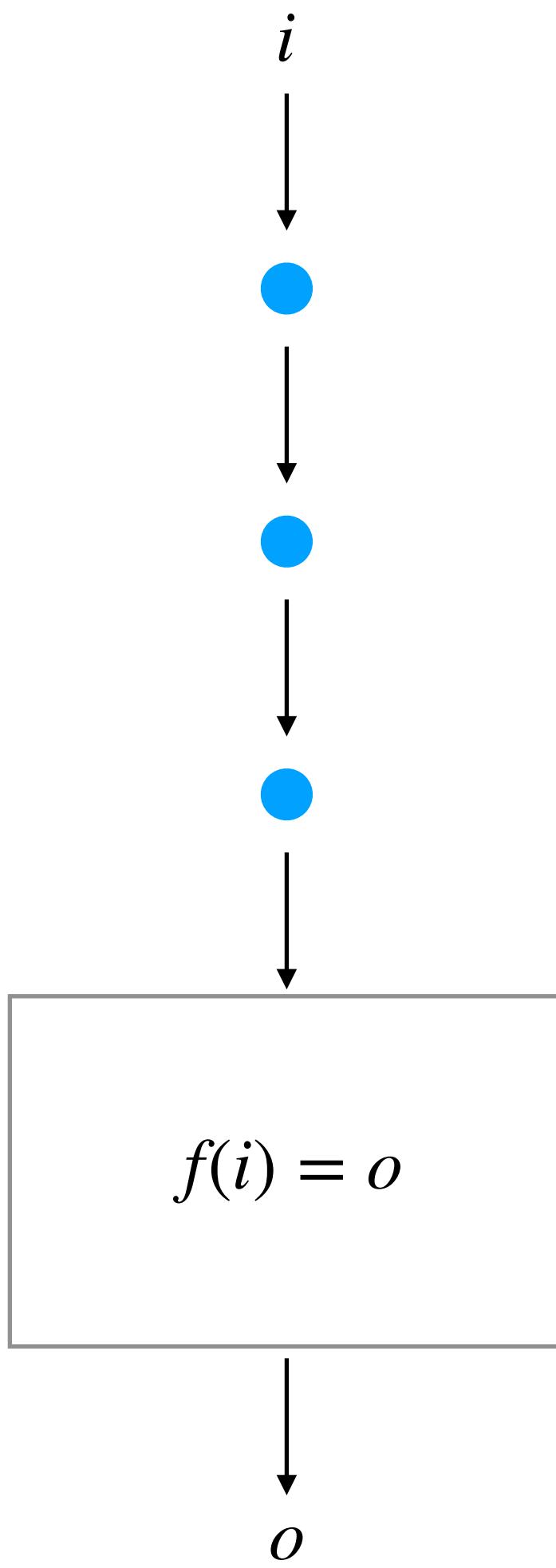


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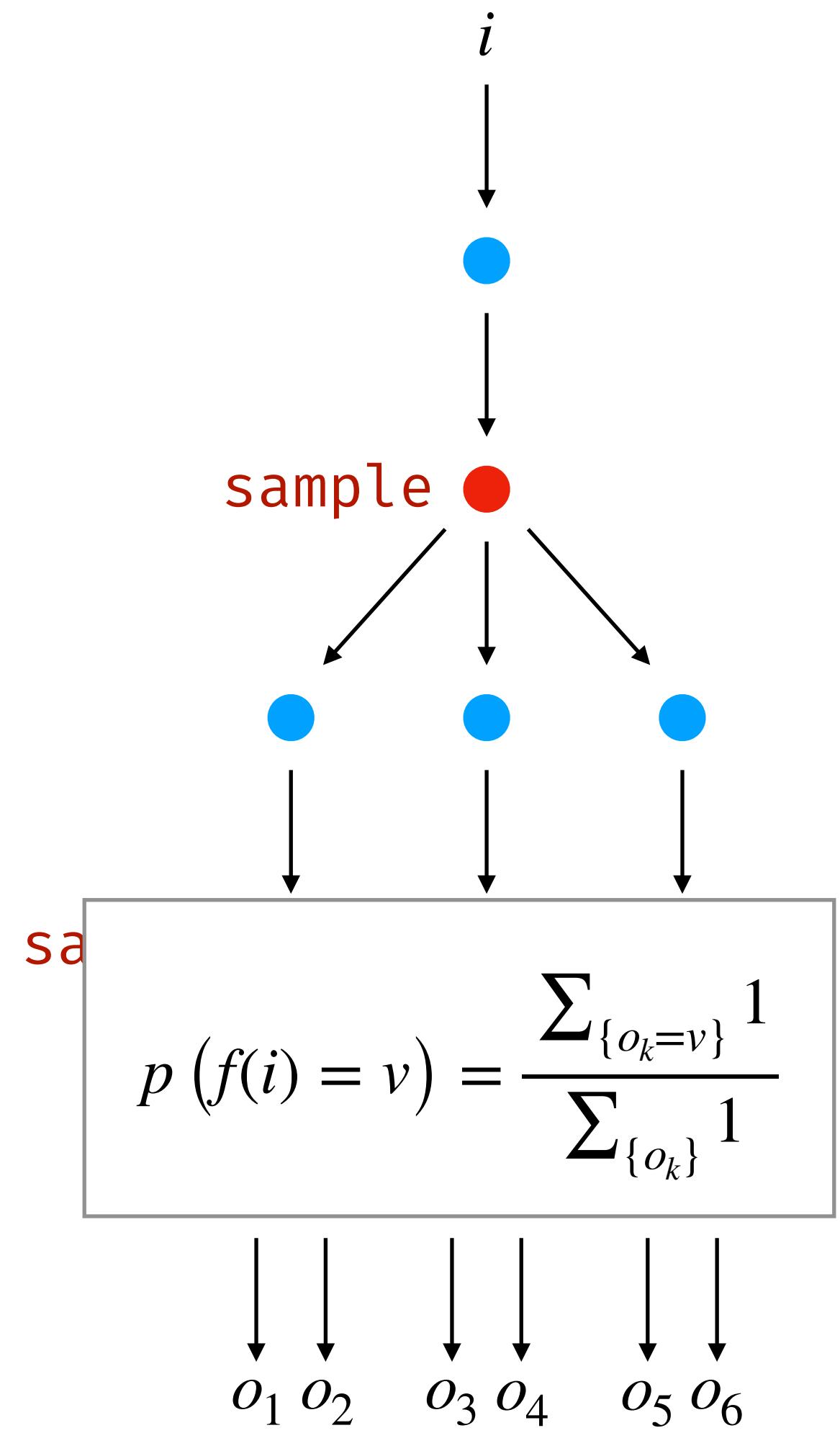


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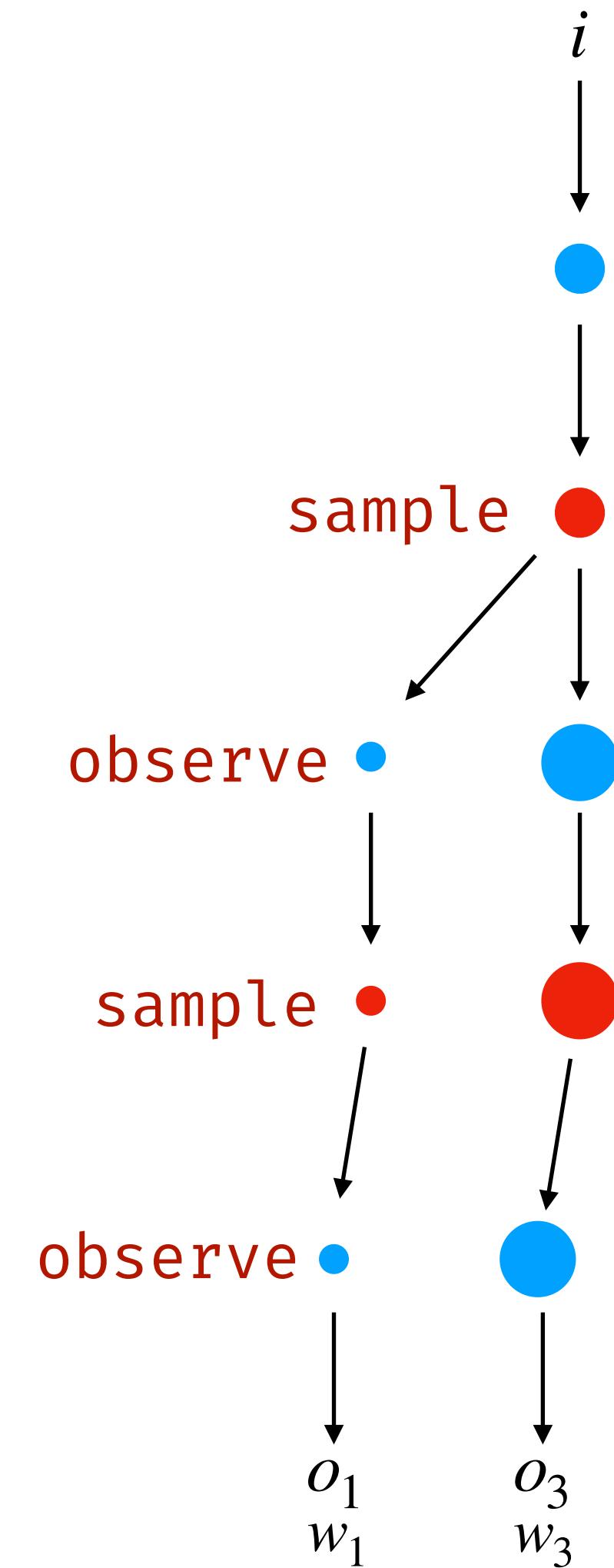
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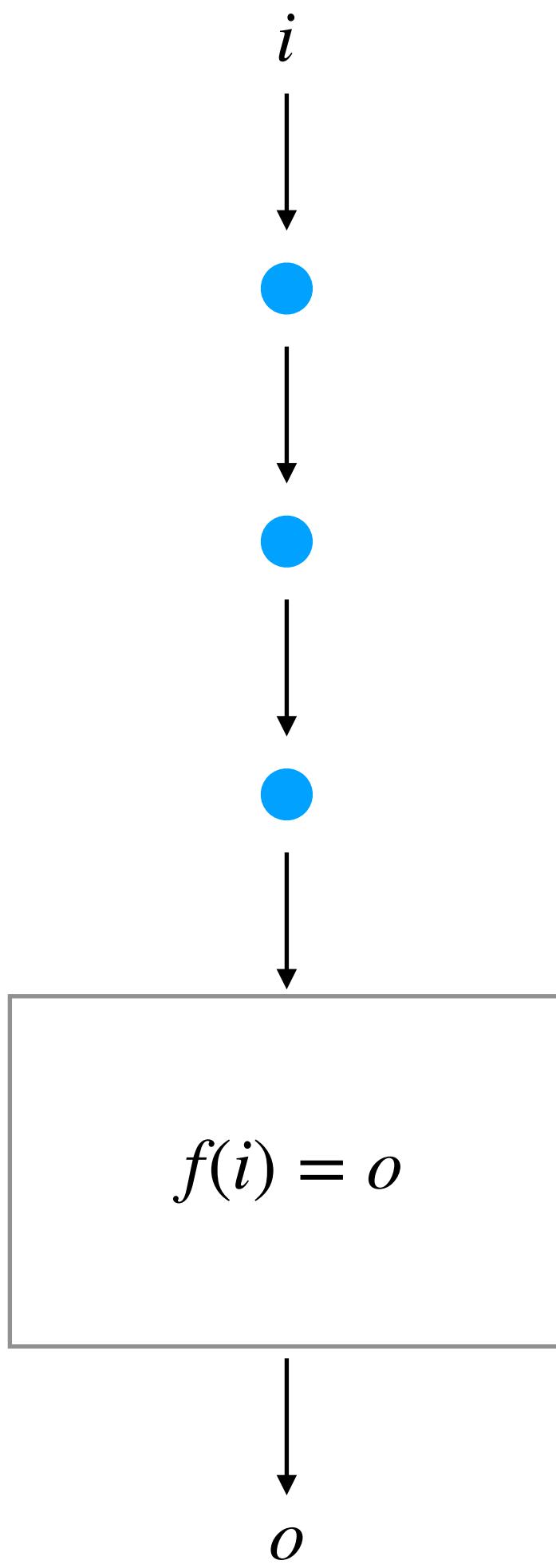


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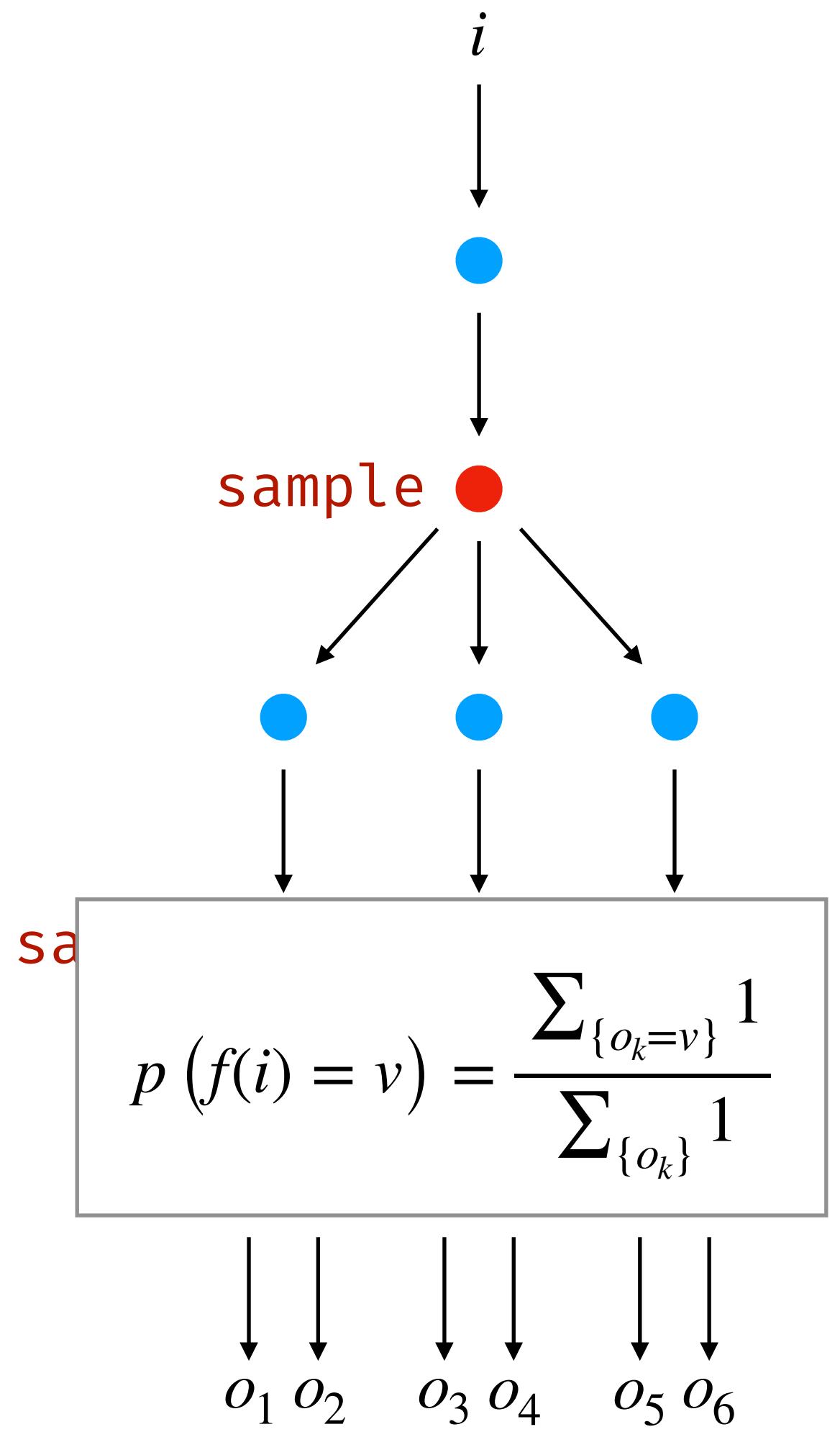


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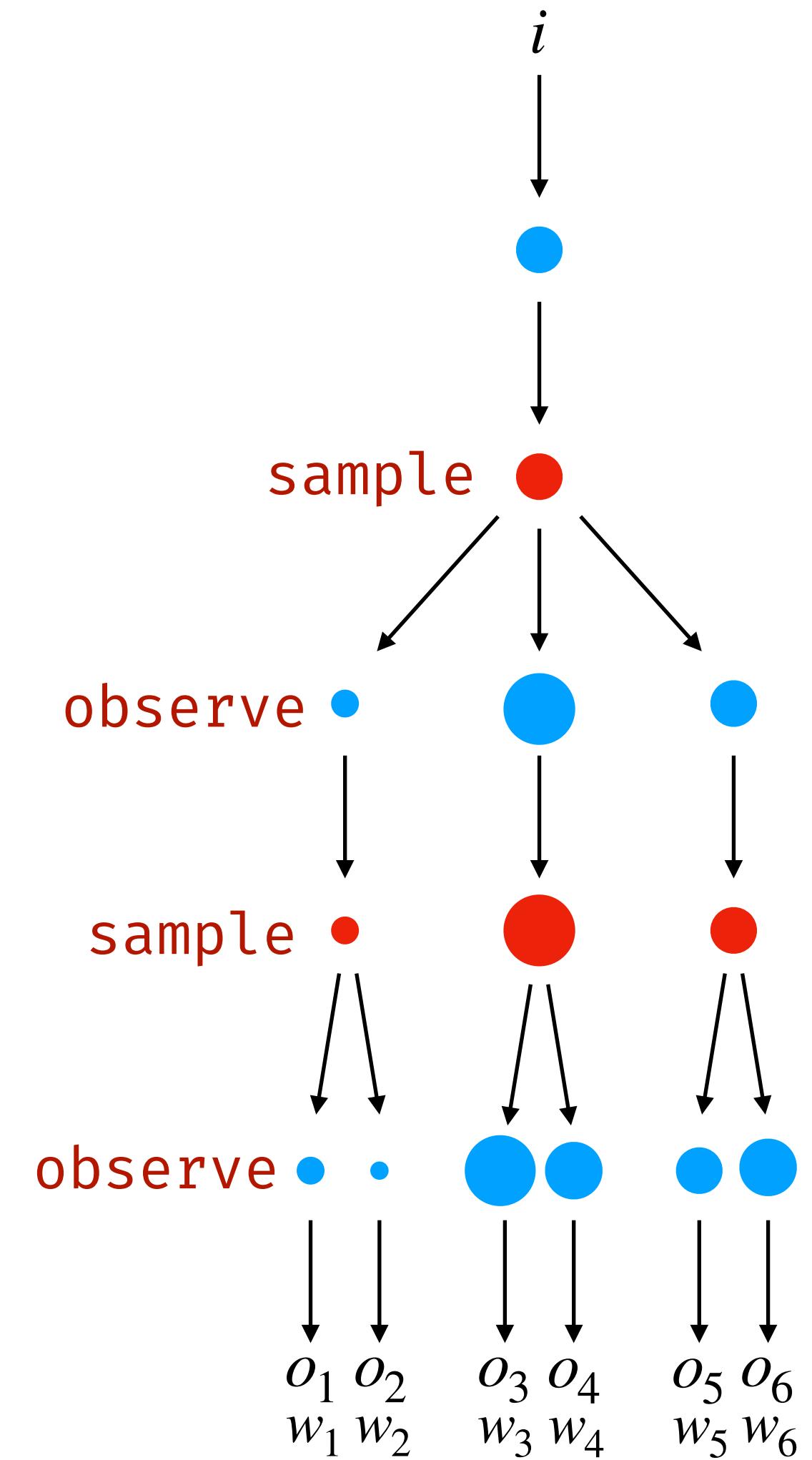
program



sample

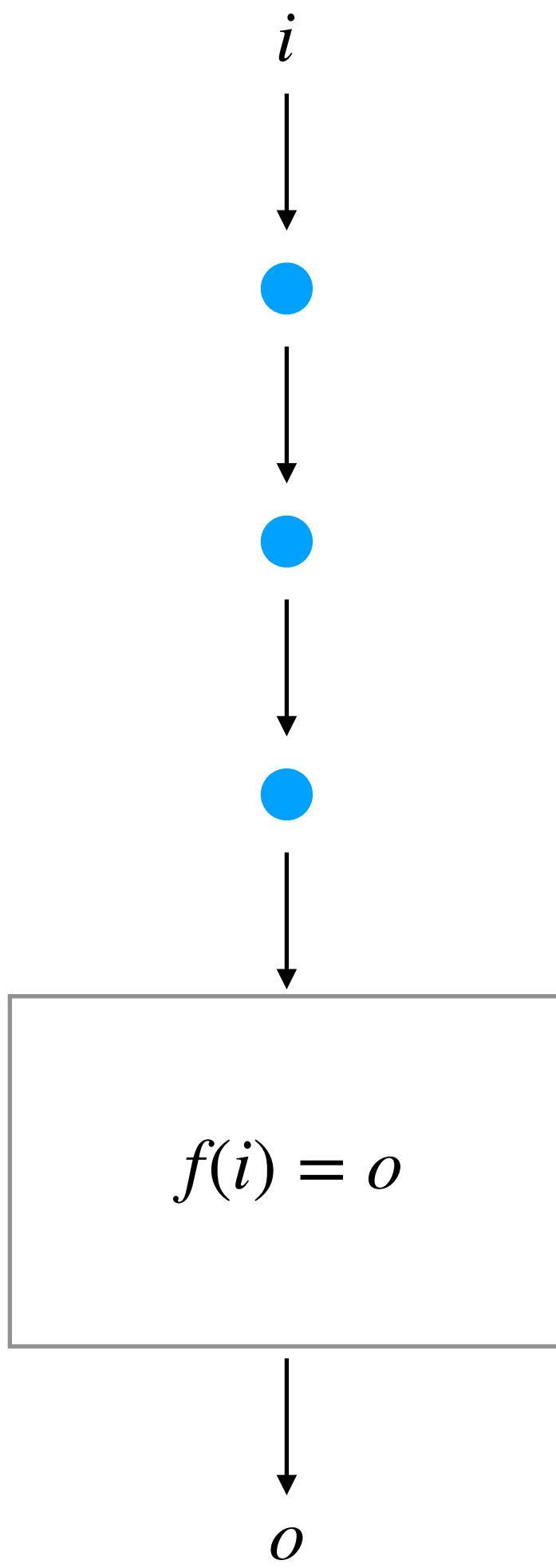


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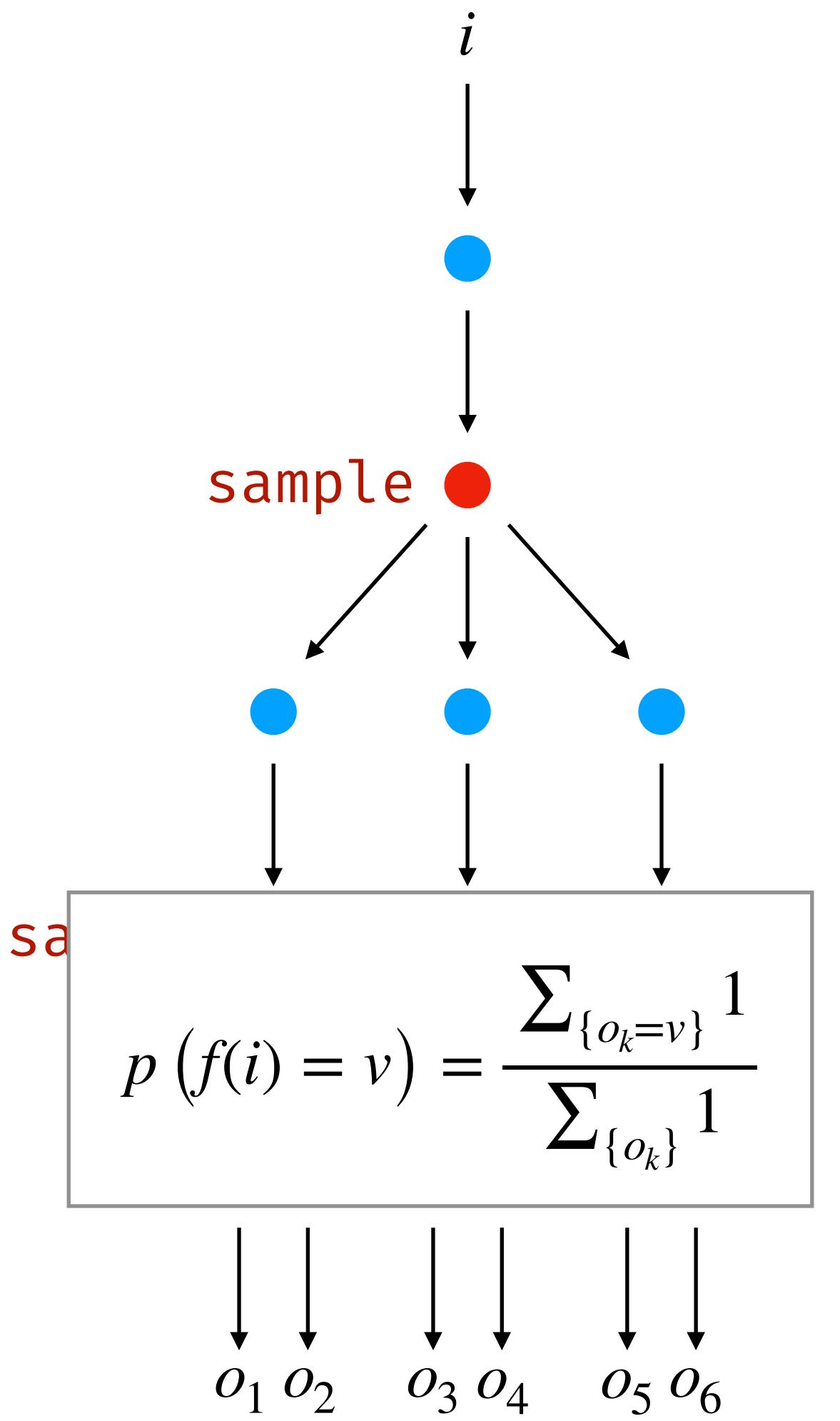


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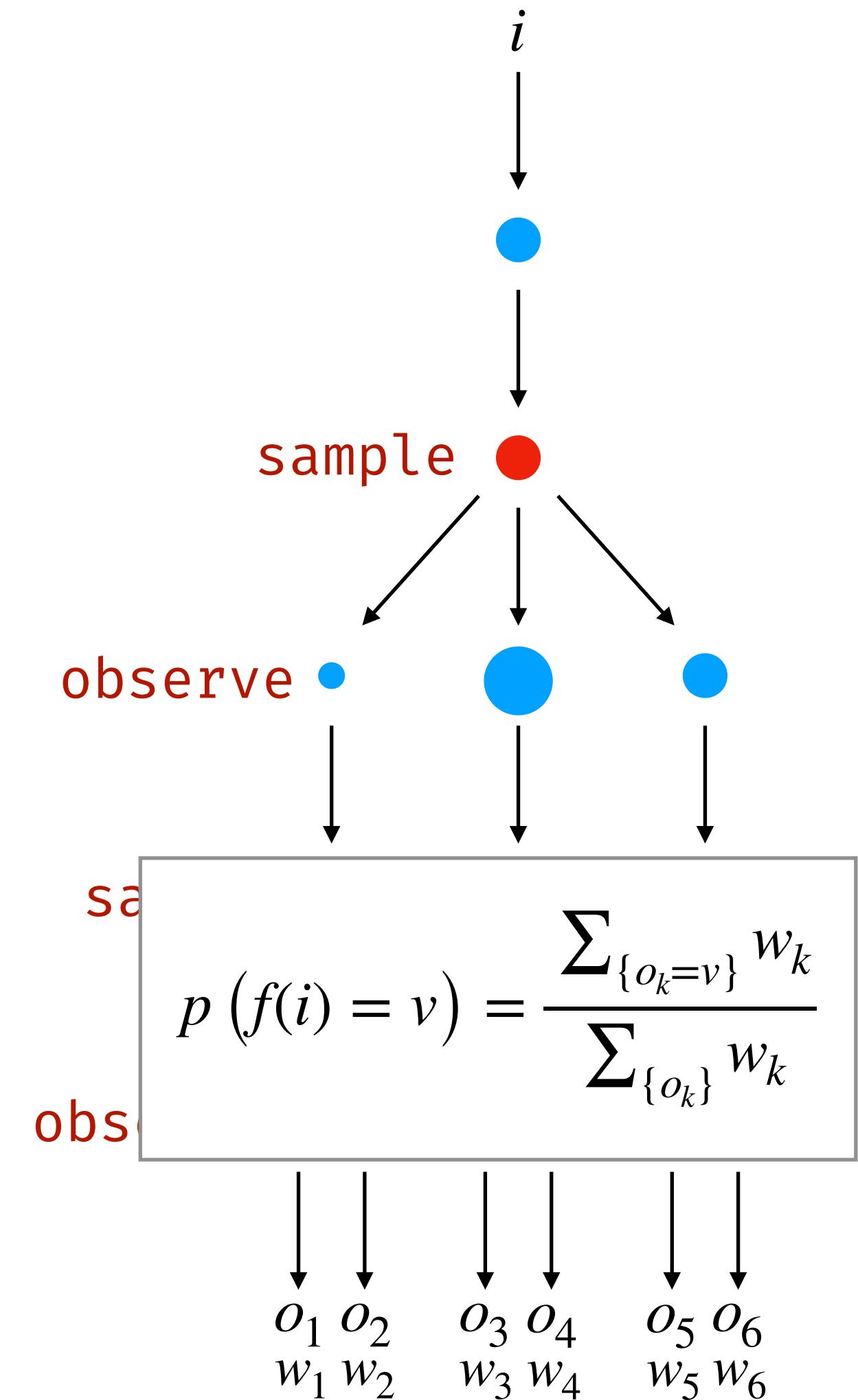
program



sample



observe



# Bayesian reasoning

$$p(x \mid y_1, \dots, y_n) = \frac{p(x) p(y_1, \dots, y_n \mid x)}{p(y_1, \dots, y_n)} \quad (\text{Bayes' theorem})$$

$\propto p(x) p(y_1, \dots, y_n \mid x)$  (Data are constants)



Thomas Bayes (1701-1761)

# Bayesian reasoning

Bayesian Inference: learn parameters from data

- Latent parameter  $x$
- Observed data  $y_1, \dots, y_n$

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*prior*

*likelihood*

Probabilistic constructs

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$$\propto p(x) p(y_1, \dots, y_n | x) \quad (\text{Data are constants})$$

*prior*

*likelihood*

```
def model(y1, ... , yn):
    x = sample prior
    observe ((likelihood x), (y1, ... , yn))
    return x
```

```
infer(model, (y1, ... , yn))
```



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# Probabilistic programming

## Probabilistic constructs

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More general than classic Bayesian Reasoning

```
def weird() =  
    b = sample(Bernoulli(0.5))  
    mu = 0.5 if (b = 1) else 1.0  
    theta = sample(Gaussian(mu, 1.0))  
    if theta > 0.:  
        observe (Gaussian(mu, 0.5), theta)  
        return theta  
    else:  
        return weird ()
```



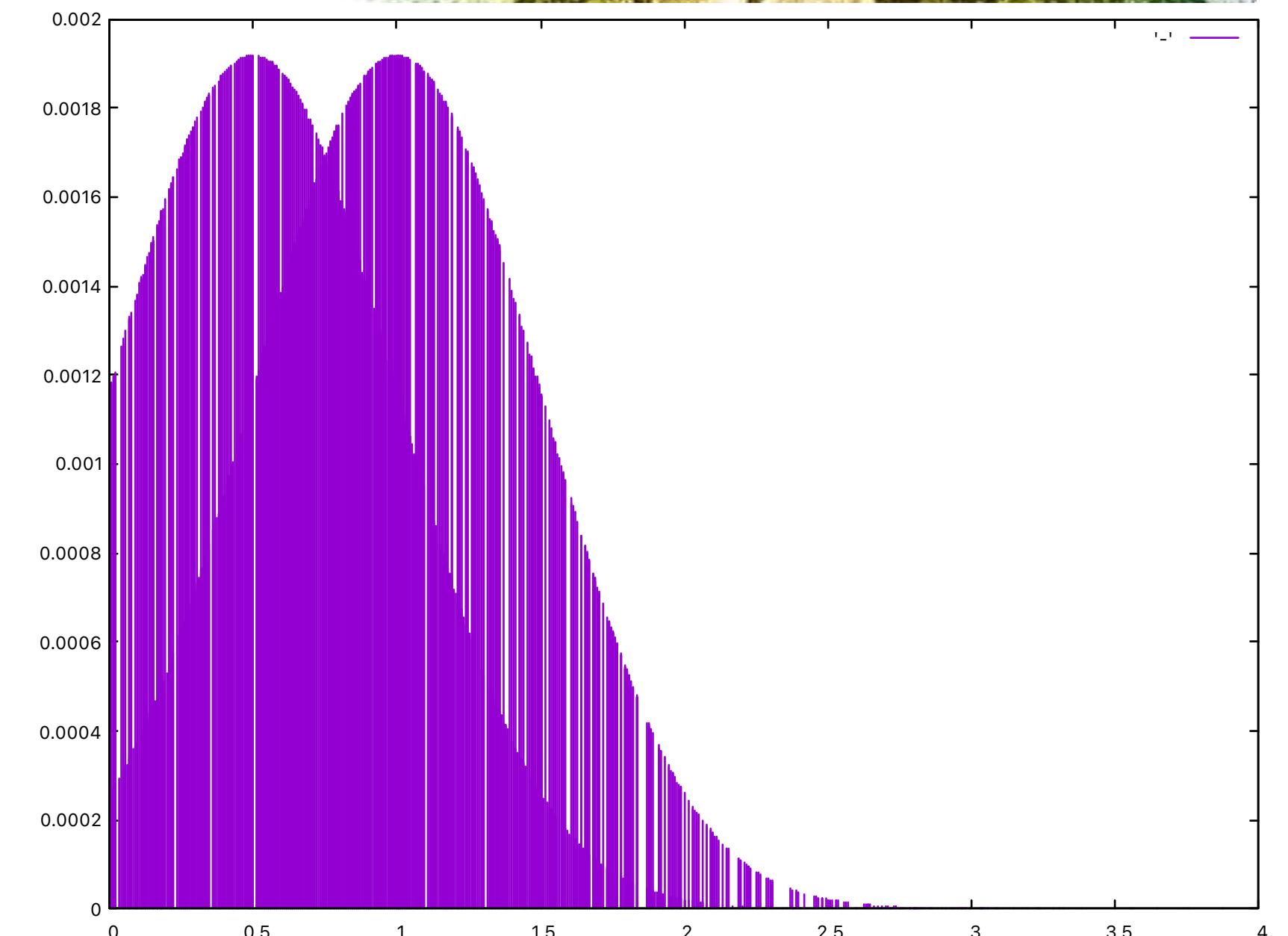
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```



# Outline

For a given inference algorithm, how to implement `sample`, `assume`, `factor`, `observe`, and `infer`?

## I - Approximate inference

- Importance sampling
- Markov Chain Monte Carlo (MCMC) with Metropolis-Hastings

## II - Labs: Introduction to Sequential Monte Carlo methods

- State-space models
- Resampling

## III - Density semantics

- Weighted samplers
- Measures on oracles

# Part I. Approximate Inference

---

Introduction to Probabilistic Programming

# Interpreter and handlers

Interpretation of the probabilistic constructs depends on the inference

- 1 inference = 1 Handler class
- Implement methods `sample`, `factor`, `infer`, ...
- Handlers are context managers

```
def model(data): [...]  
  
with ImportanceSampling(num_particles=1000):  
    dist = infer(model, data)  
  
with MetropolisHastings(num_samples=1000):  
    dist = infer(model, data)
```

# Interpreter and handlers

*Handler*

```
class Handler: [...]  
  
    def __init__(self, *args, **kwargs) → T: pass  
  
    def sample(self, dist: Distribution[T]) → T: pass  
  
    def assume(self, p: bool) → None: pass  
  
    def factor(self, weight: float) → None: pass  
  
    def observe(self, dist: Distribution[T], value: T) → None: pass  
  
    def infer(self, model: Callable[P, T], data: P) → Distribution[T]: pass
```

# Importance sampling

# Importance sampling

## Inference algorithm

- Run a set of  $n$  independent executions
- **sample**: draw a sample from a distribution
- **factor**: associate a score to the current execution
- **infer**: gather output values  $v_i$  and score  $W_i$  to approximate the posterior distribution

$$p_i = \frac{W_i}{\sum_{1 \leq i \leq n} W_i}$$

# Importance sampling

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## Conditioning

- **assume(p)**: sets the score to 0 if  $p$  is false
- **observe(d, v)**: multiply the score by the likelihood of  $d$  at  $v$  (density function of  $d$ )

# Importance sampling

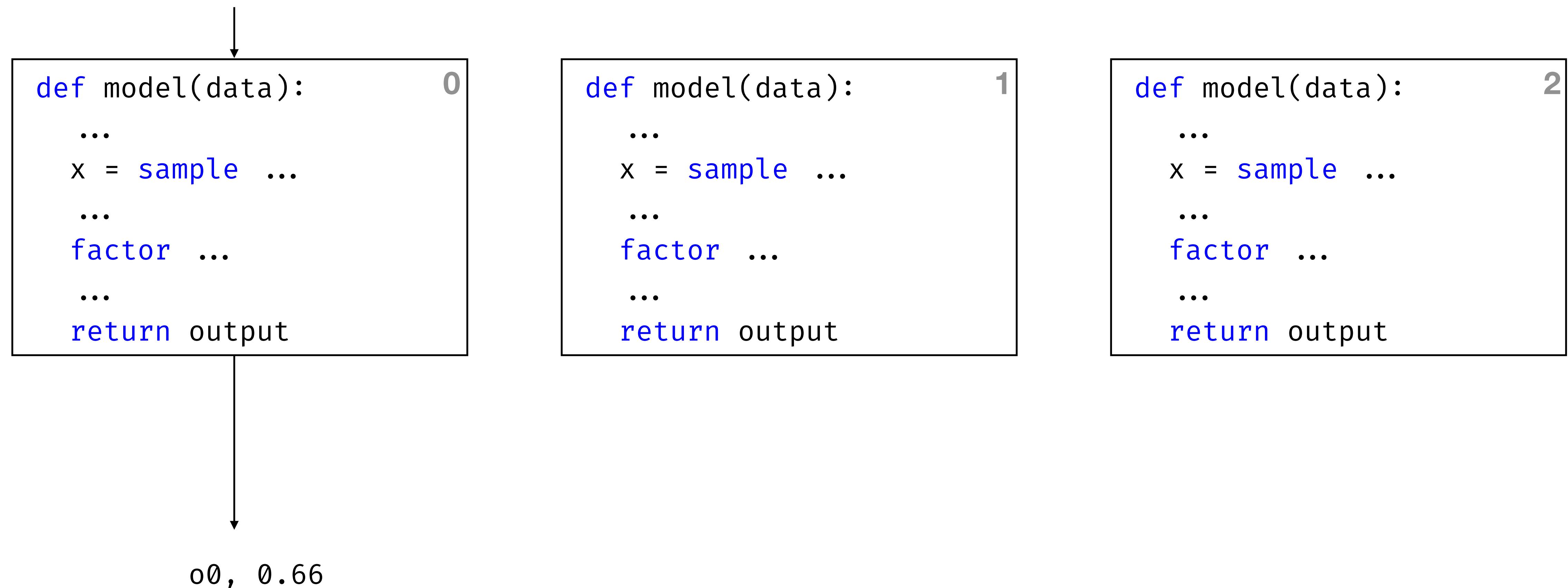


```
def model(data): 0  
    ...  
    x = sample ...  
    ...  
    factor ...  
    ...  
    return output
```

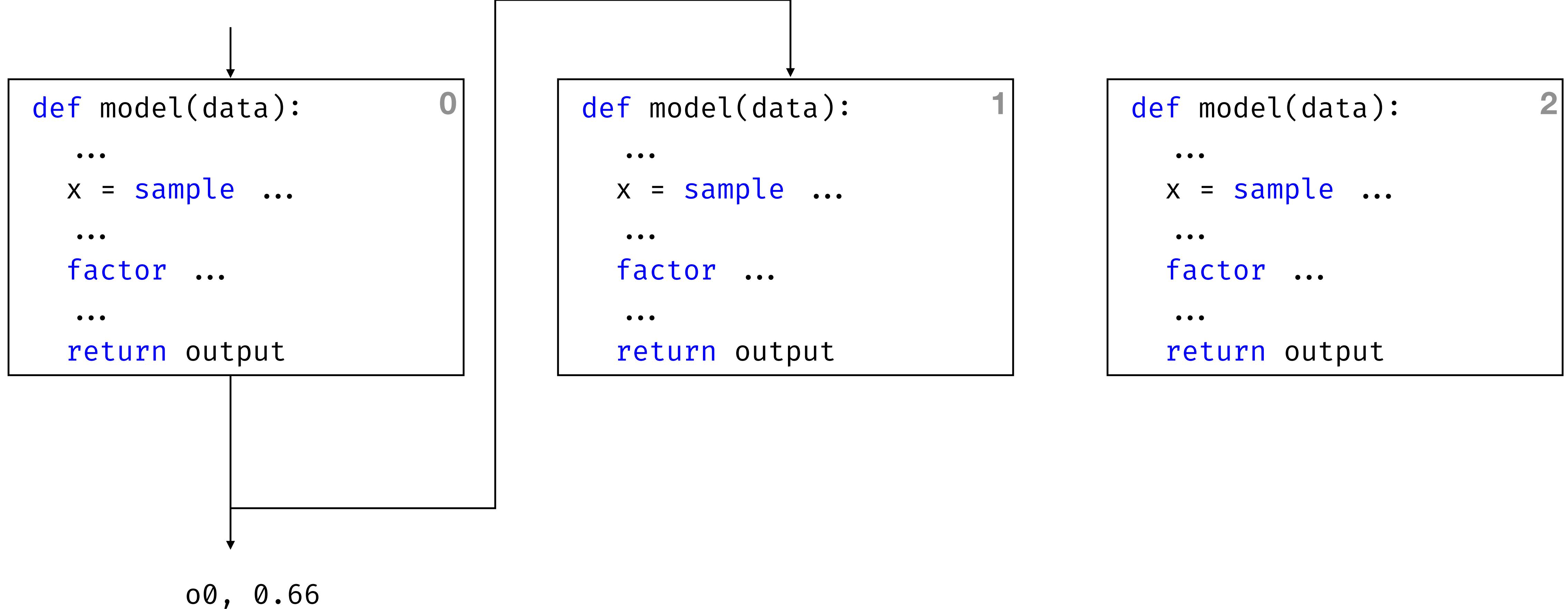
```
def model(data): 1  
    ...  
    x = sample ...  
    ...  
    factor ...  
    ...  
    return output
```

```
def model(data): 2  
    ...  
    x = sample ...  
    ...  
    factor ...  
    ...  
    return output
```

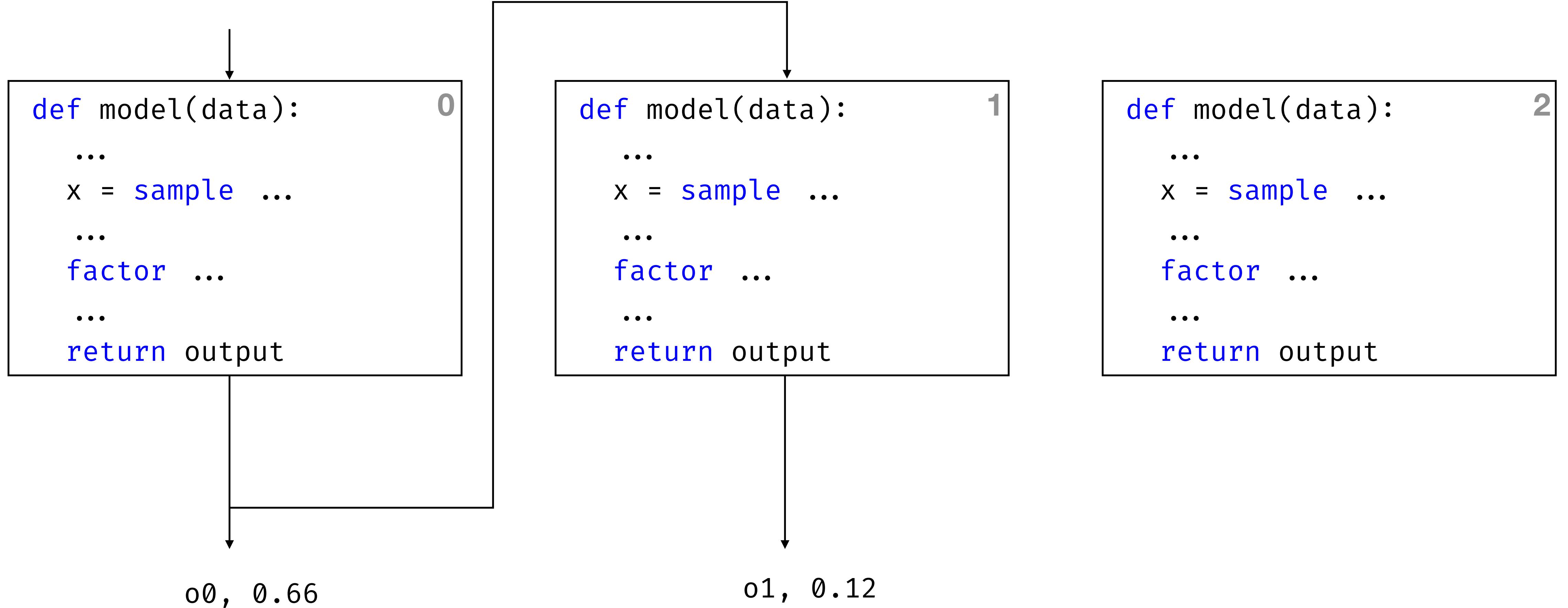
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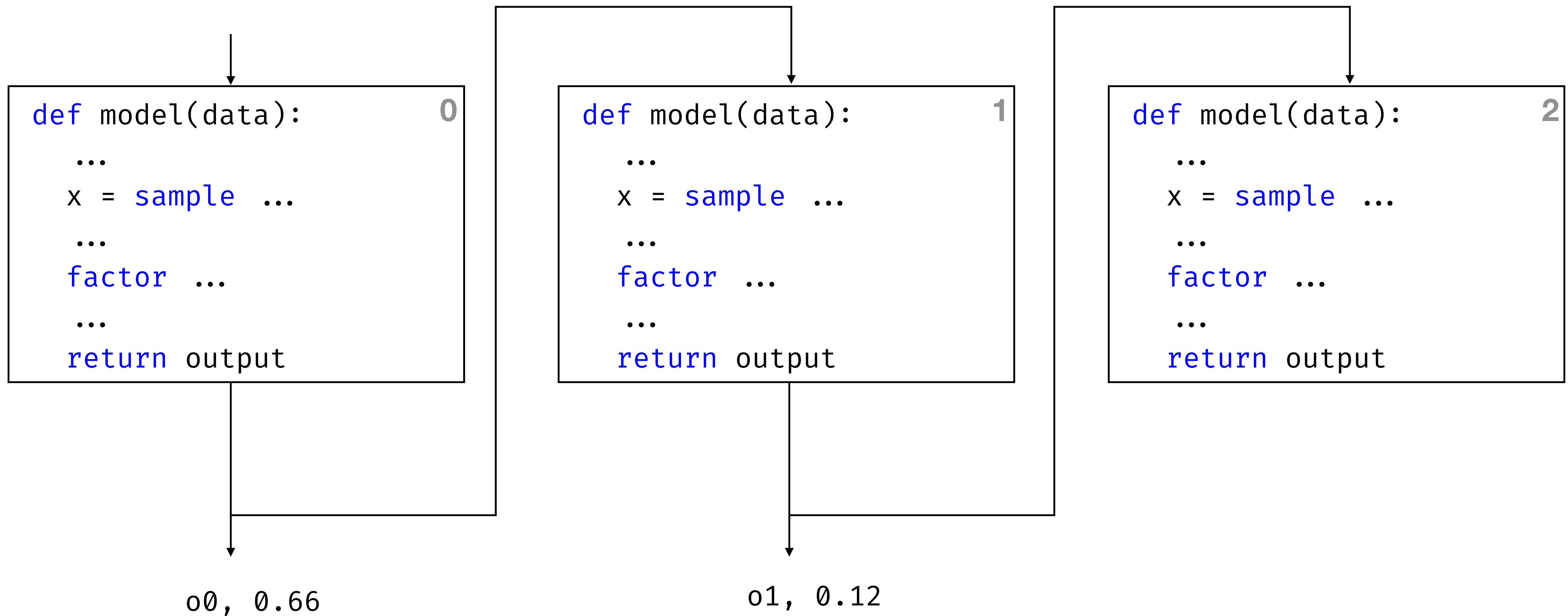
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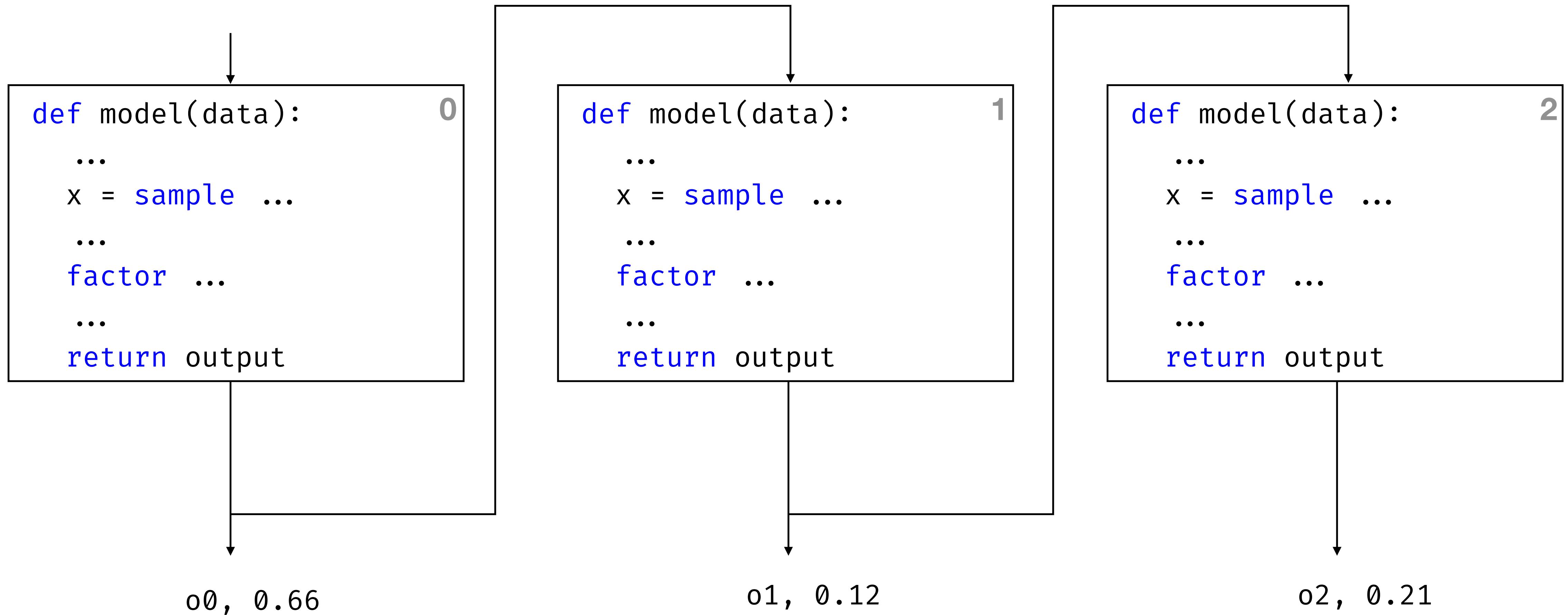
# Importance sampling



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# Importance sampling



# Importance sampling

*ImportanceSampling*

```
class Importance_sampling(Handler):
    def __init__(self, num_particles: int = 1000) → None:
        self.num_particles = num_particles
        self.score: float = 0 # current score

    def sample(self, dist: Distribution[T]) → T:
        return dist.sample() # draw sample

    def factor(self, weight: float) → None:
        self.score += weight # update the score (log scale)

    def infer(self, model: Callable[P, T], data: P) → Distribution[T]:
        samples: List[Tuple[T, float]] = []
        for _ in range(self.num_particles): # run num_particles executions
            self.score = 0 # reset the score
            samples.append((model(data), self.score)) # store value and score
        return Categorical(samples)
```



# Example: bias of a coin

```
from mu_ppl import *

def coin(obs: List[int]) → float:
    p = sample(Uniform(0, 1))
    for o in obs:
        observe(Bernoulli(p), o)
    return p

with ImportanceSampling(num_particles=10000):
    dist = infer(coin, [0, 0, 0, 0, 0, 0, 0, 0, 1, 1])
viz(dist)
```

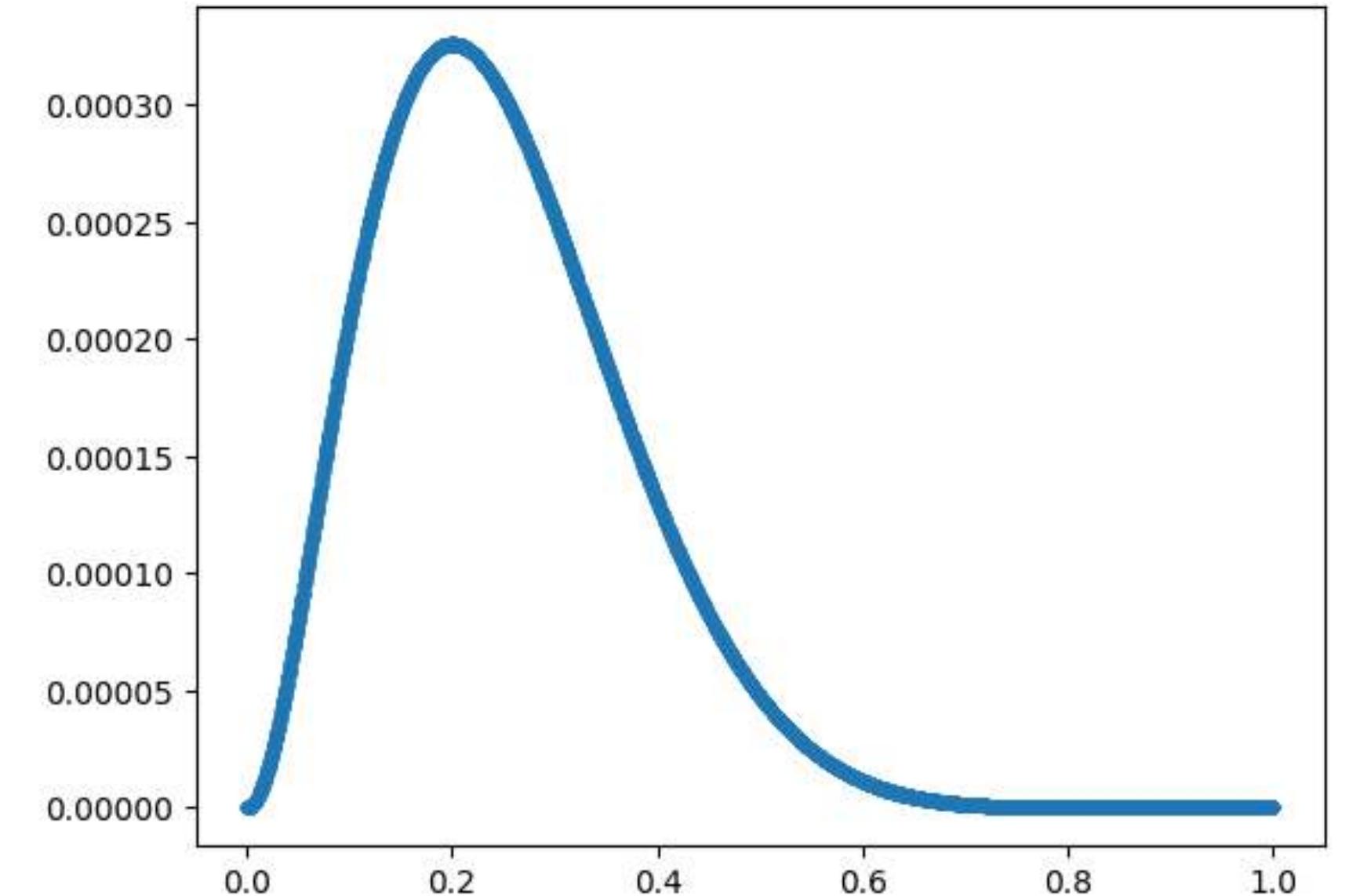


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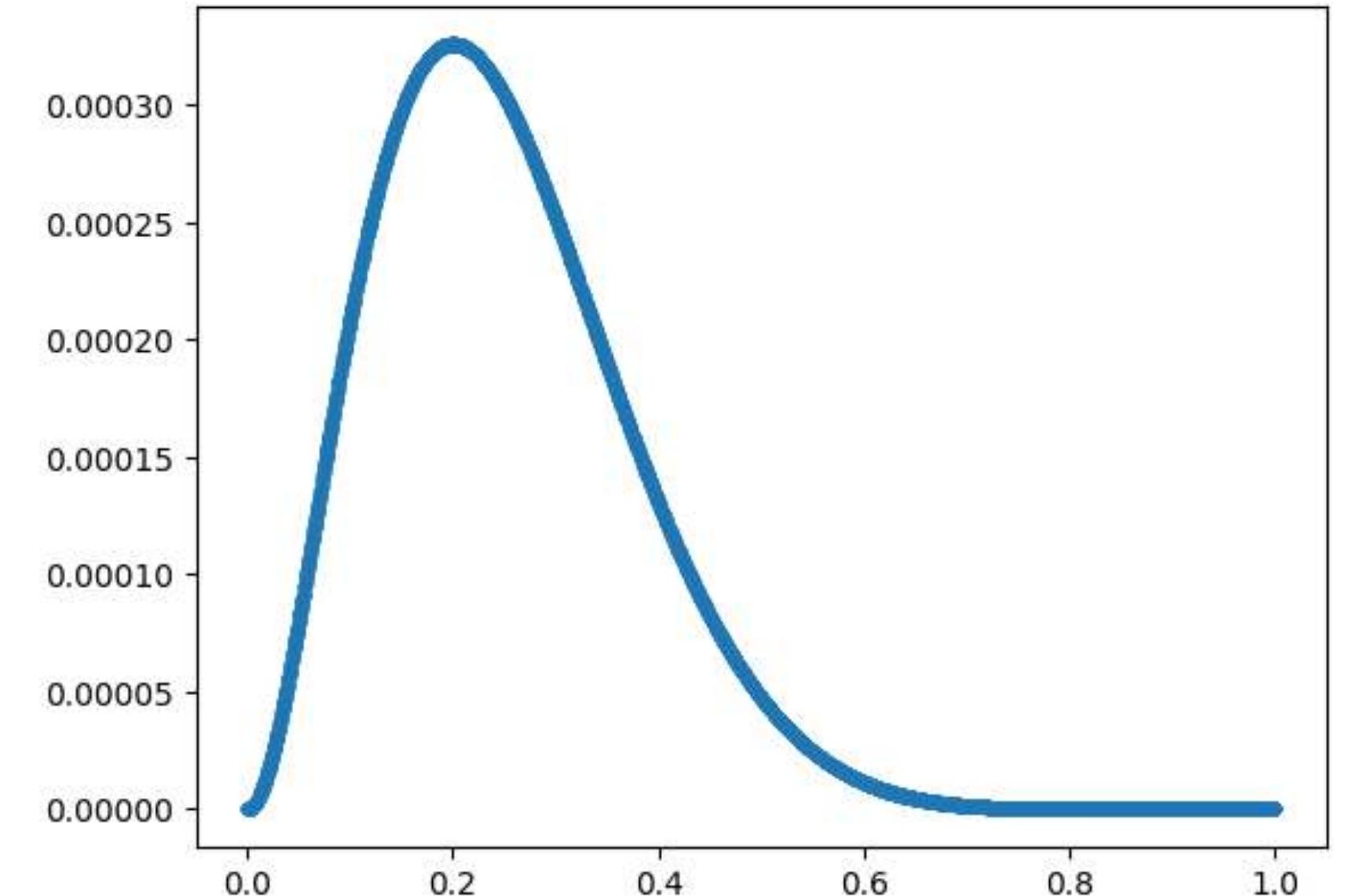
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```

Exact solution: Beta(#heads + 1, #tails + 1)



# The curse of dimensionality

Problem becomes harder as the dimension increases

Basic inference: importance sampling

- Performances decrease exponentially when the dimension increases
- Only use for low-dimension models

How to mitigate this problem?

- Make assumptions about the posterior distributions
- Break the problem into simpler, smaller problems



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17h45mn

How to mitigate this problem?

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# Markov Chain Monte Carlo (MCMC)

## Main idea

- Create a Markov chain over executions that converges to the posterior distribution
- Iterate the process until convergence
- Then, each iteration generates a valid sample
- Accumulate samples to approximate the posterior distribution

## Pros

- Faster convergence
- Better results for high-dimensional models
- Advanced state-of-the-art optimizations (e.g., HMC, NUTS).

## Cons

- Convergences?
- Traps: multimodal, funnel
- Samples correlation



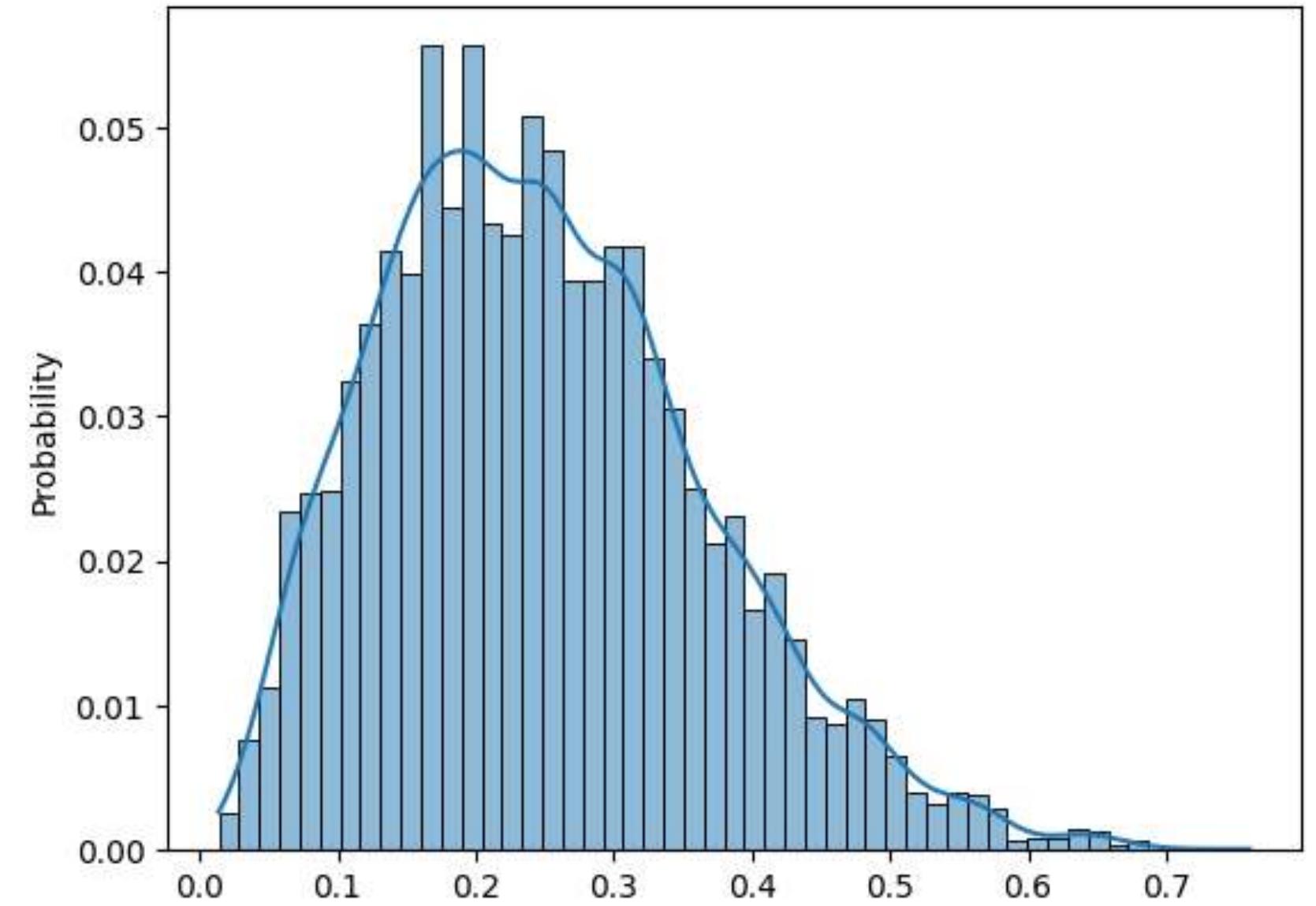
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with MetropolisHastings(num_particles=10000):
    dist = infer(coin, [0, 0, 0, 0, 0, 0, 0, 0, 1, 1])
viz(dist)
```

Exact solution:  $\text{Beta}(\#\text{heads} + 1, \#\text{tails} + 1)$



# Metropolis Hastings

# Metropolis Hastings

## Trace

- $X$ : set of random variables (**sample**)
- $P(X)$ : prior distribution of  $X$
- A trace characterize one possible execution
- $W$ : score of the execution (same as importance sampling)

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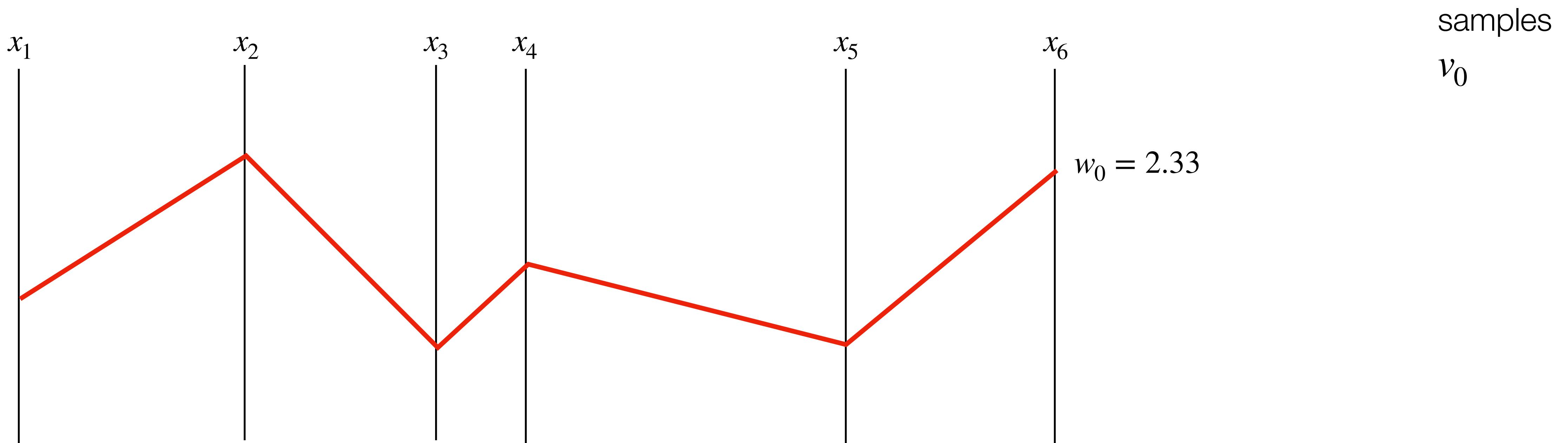
## Metropolis-Hastings algorithm

- Initialization: draw  $X_0$  at random to get a pair  $(v_0, W_0)$ .
- At each step:
  1. Draw a *candidate*  $X' \sim Q(X' | X_i)$  to get  $(v', W')$
  2. Acceptance rate:  $\alpha = \frac{P(X') W' Q(X_i | X')}{P(X_i) W_i Q(X' | X_i)}$ .
  3. Draw  $u \sim U(0, 1)$ .
- 4. If  $u \leq \alpha$  (*accept*)  $\begin{cases} X_{i+1} = X' \\ v_{i+1} = v' \\ W_{i+1} = W' \end{cases}$  else (*reject*)  $\begin{cases} X_{i+1} = X_i \\ v_{i+1} = v_i \\ W_{i+1} = W_i \end{cases}$

# Single-site Metropolis Hastings

Reuse most of the previous trace (i.e., sampled values)

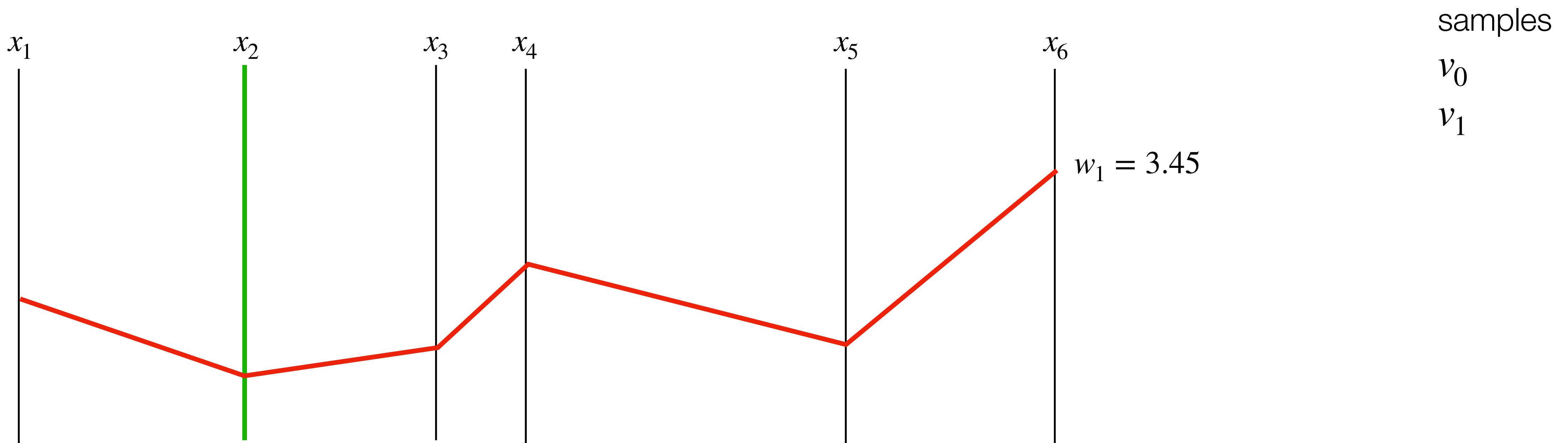
- Choose one random variable  $x_{\text{regen}}$  to resample to obtain a new execution
- Accept the trace with probability  $\alpha$
- Otherwise use the previous trace



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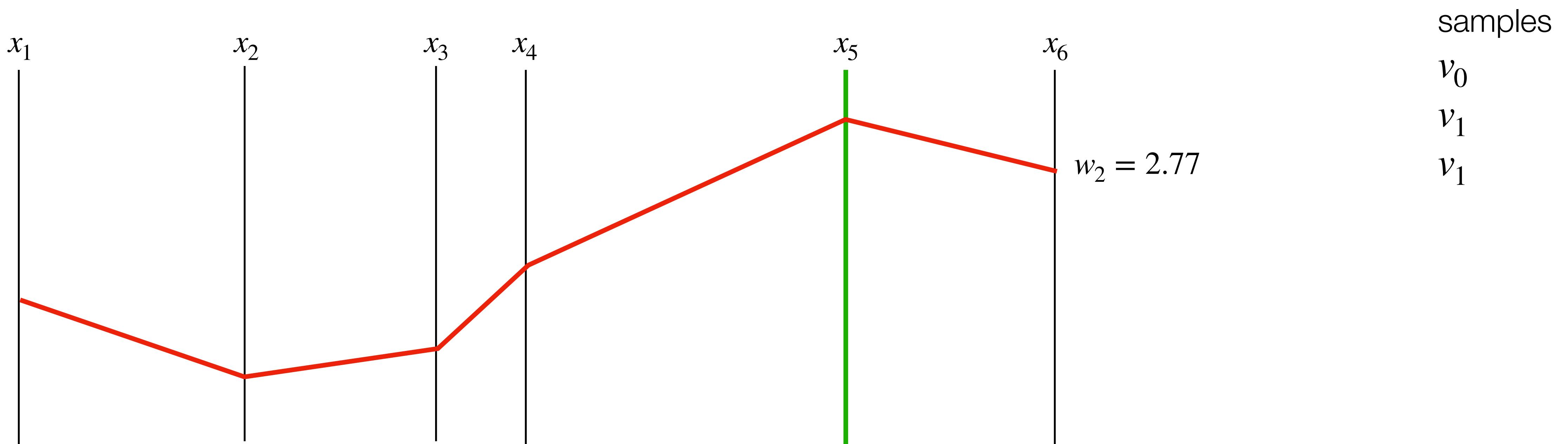
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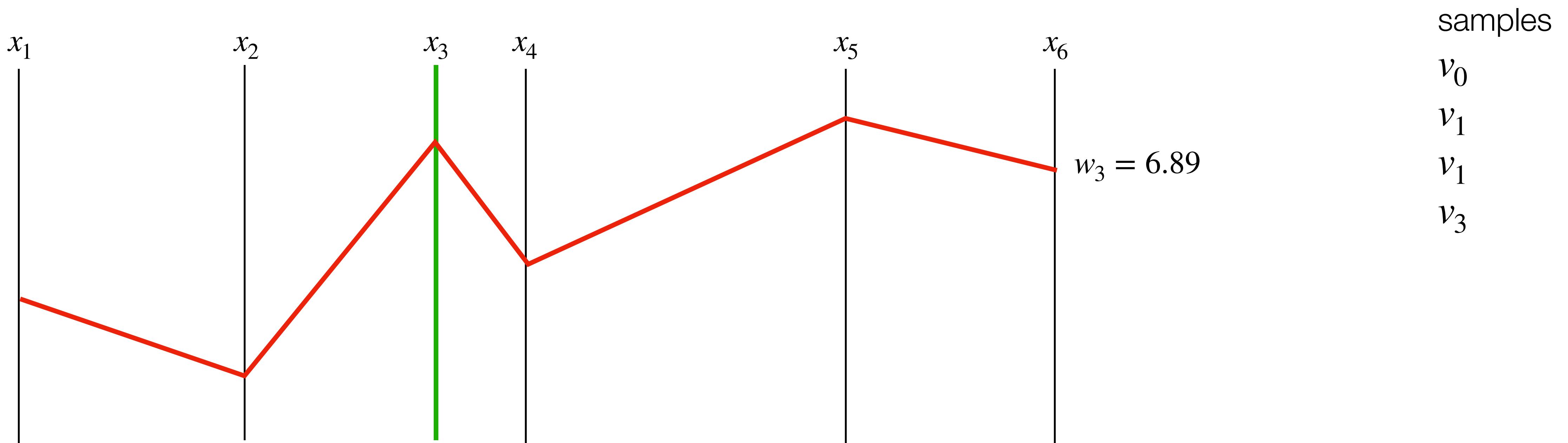
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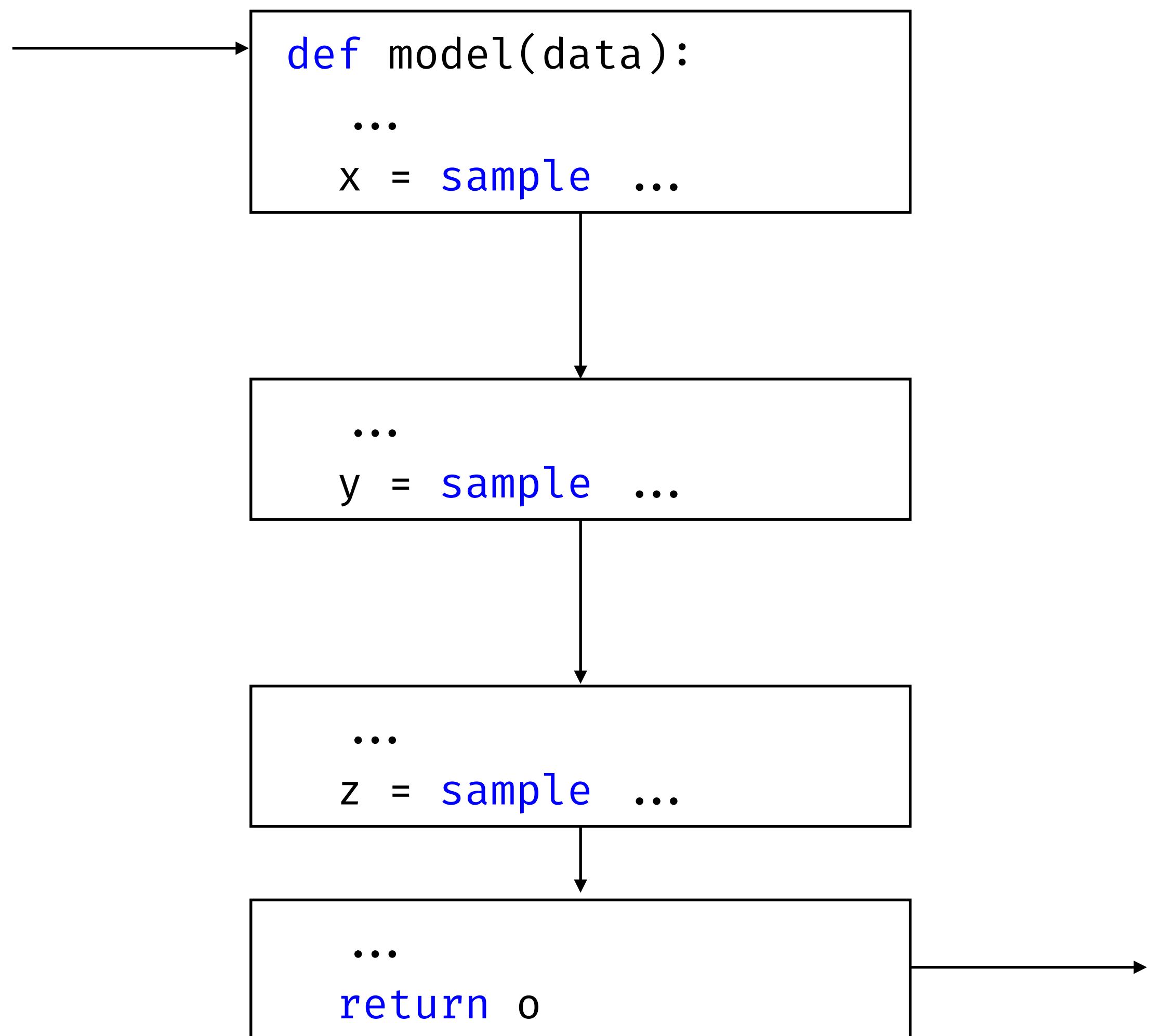
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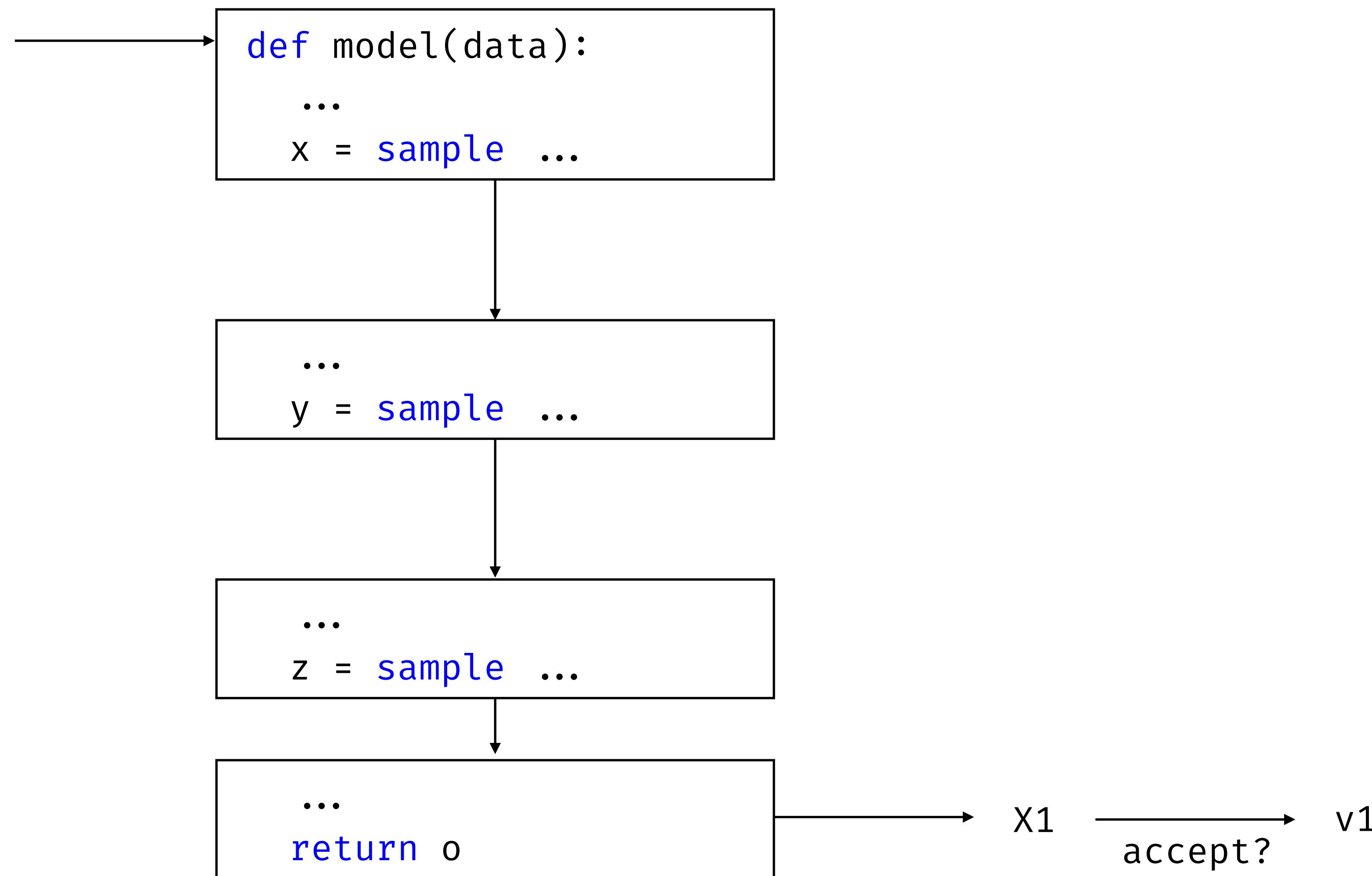
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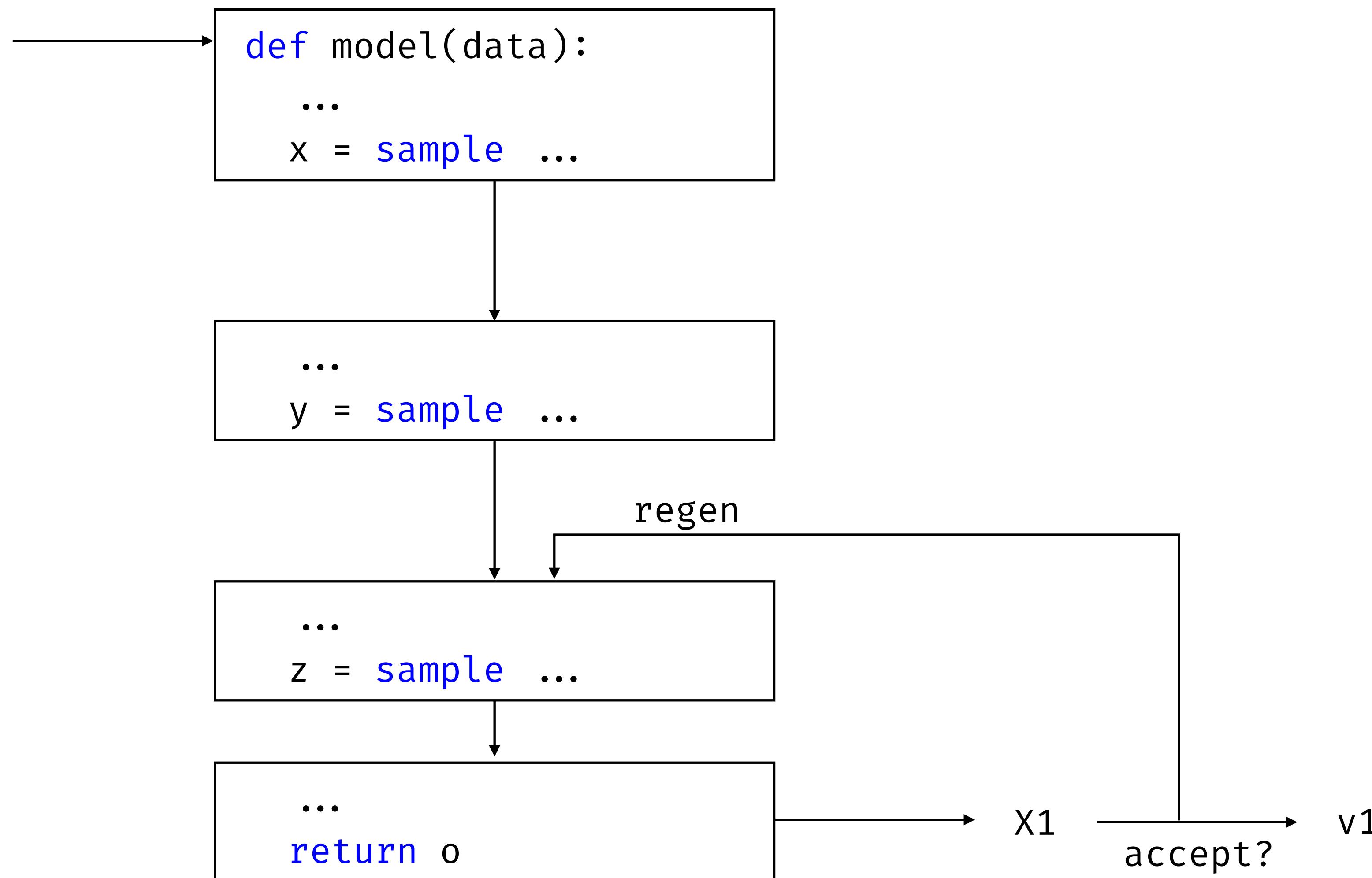
# Single-site Metropolis Hastings



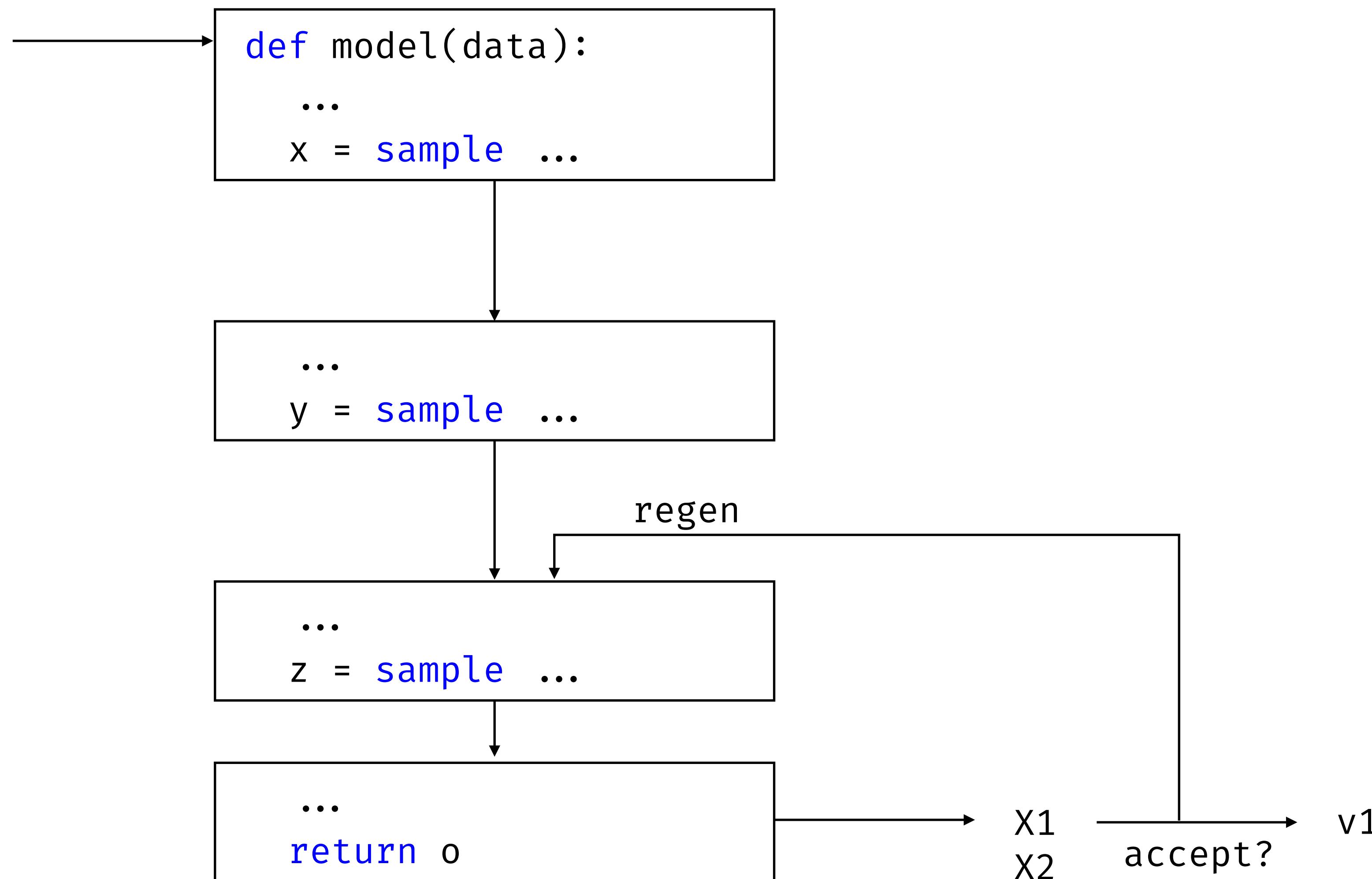
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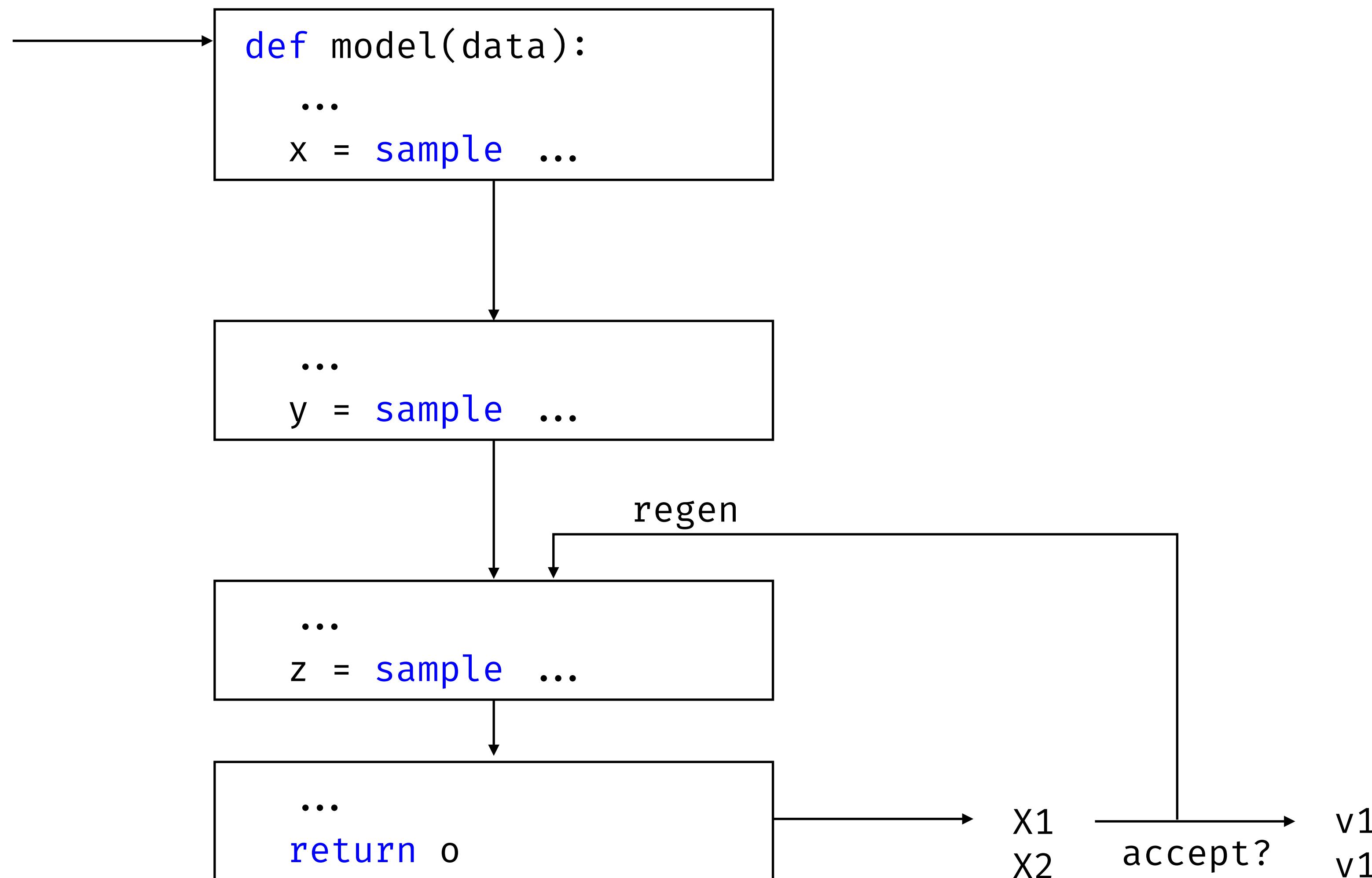
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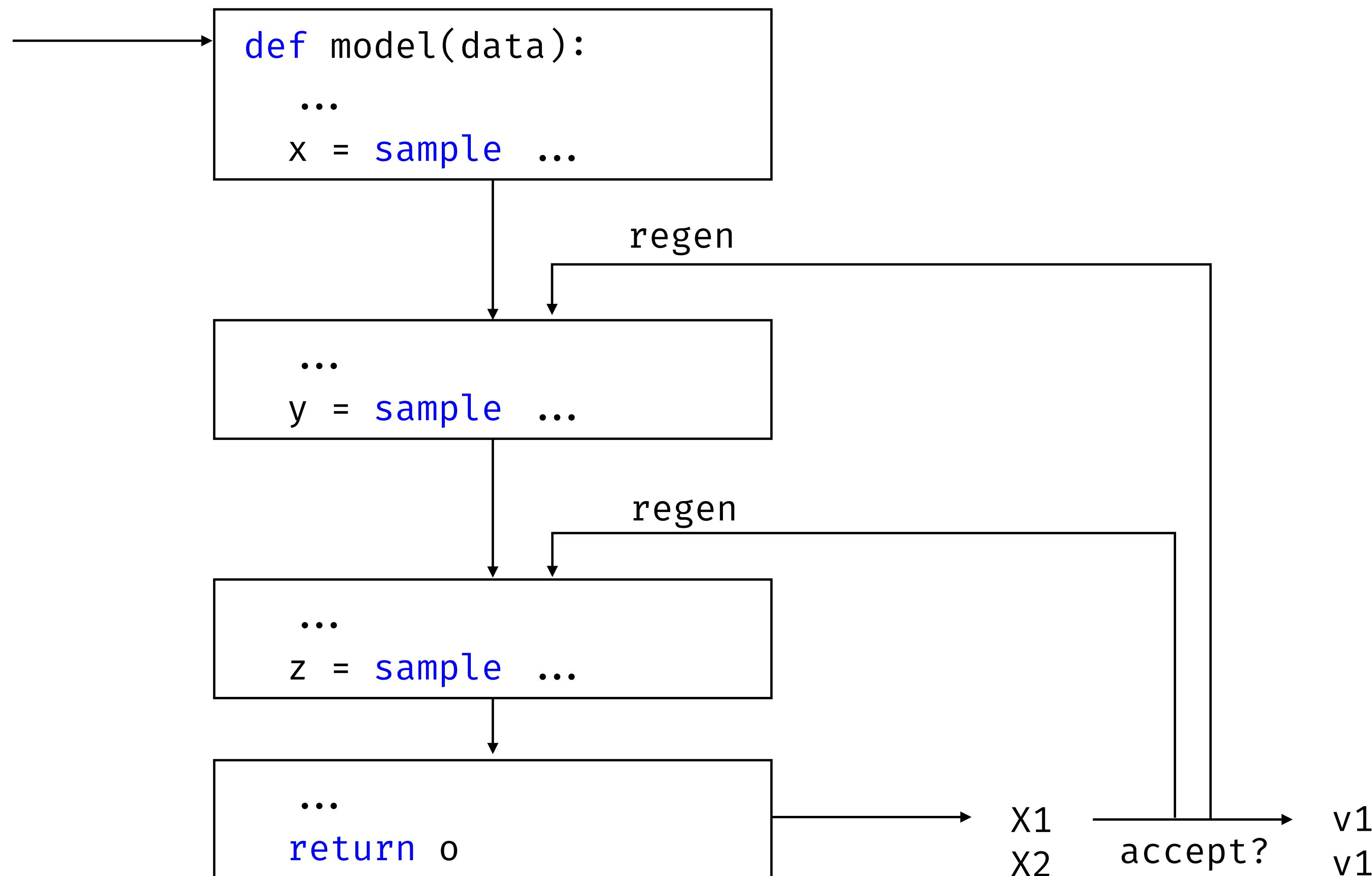
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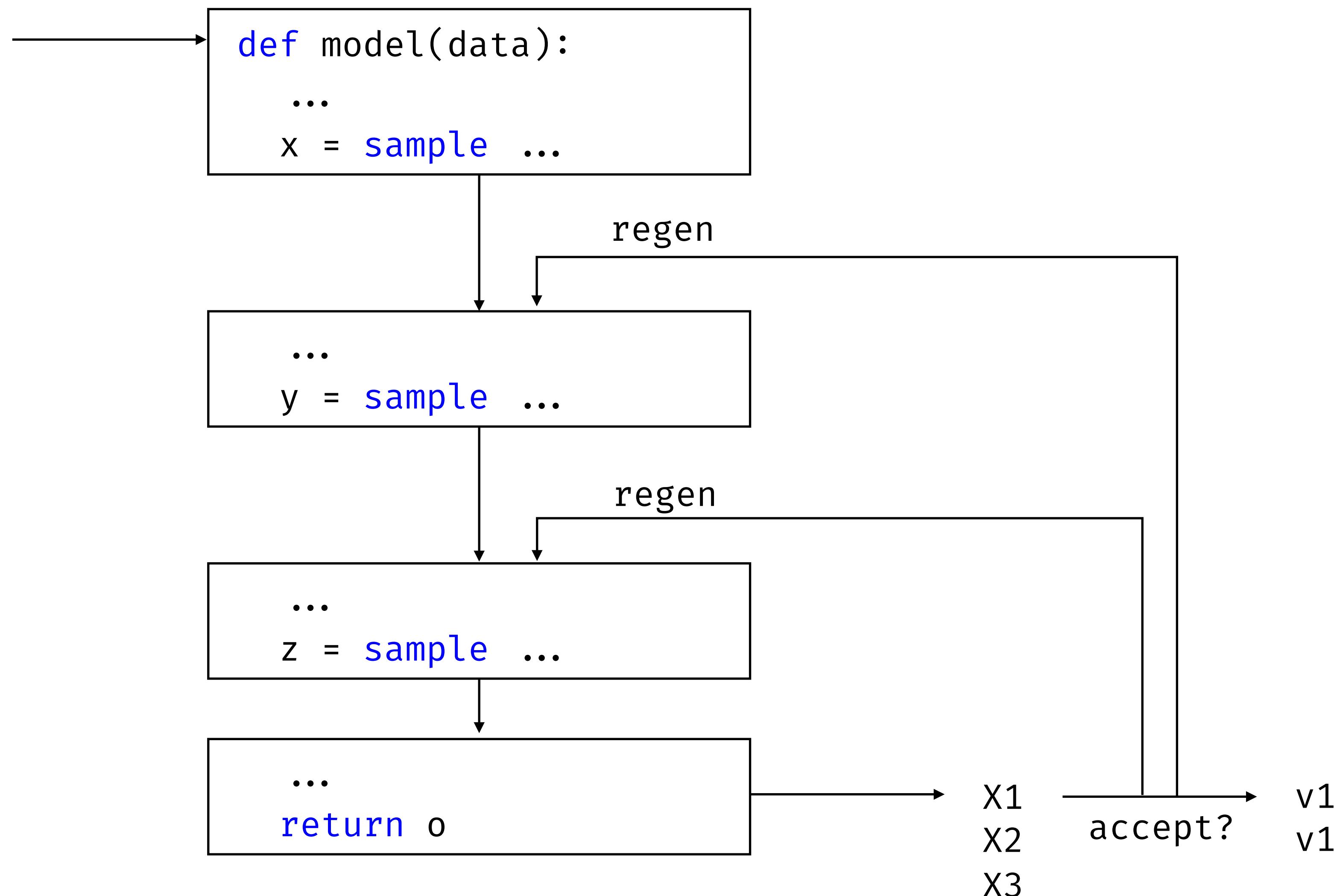
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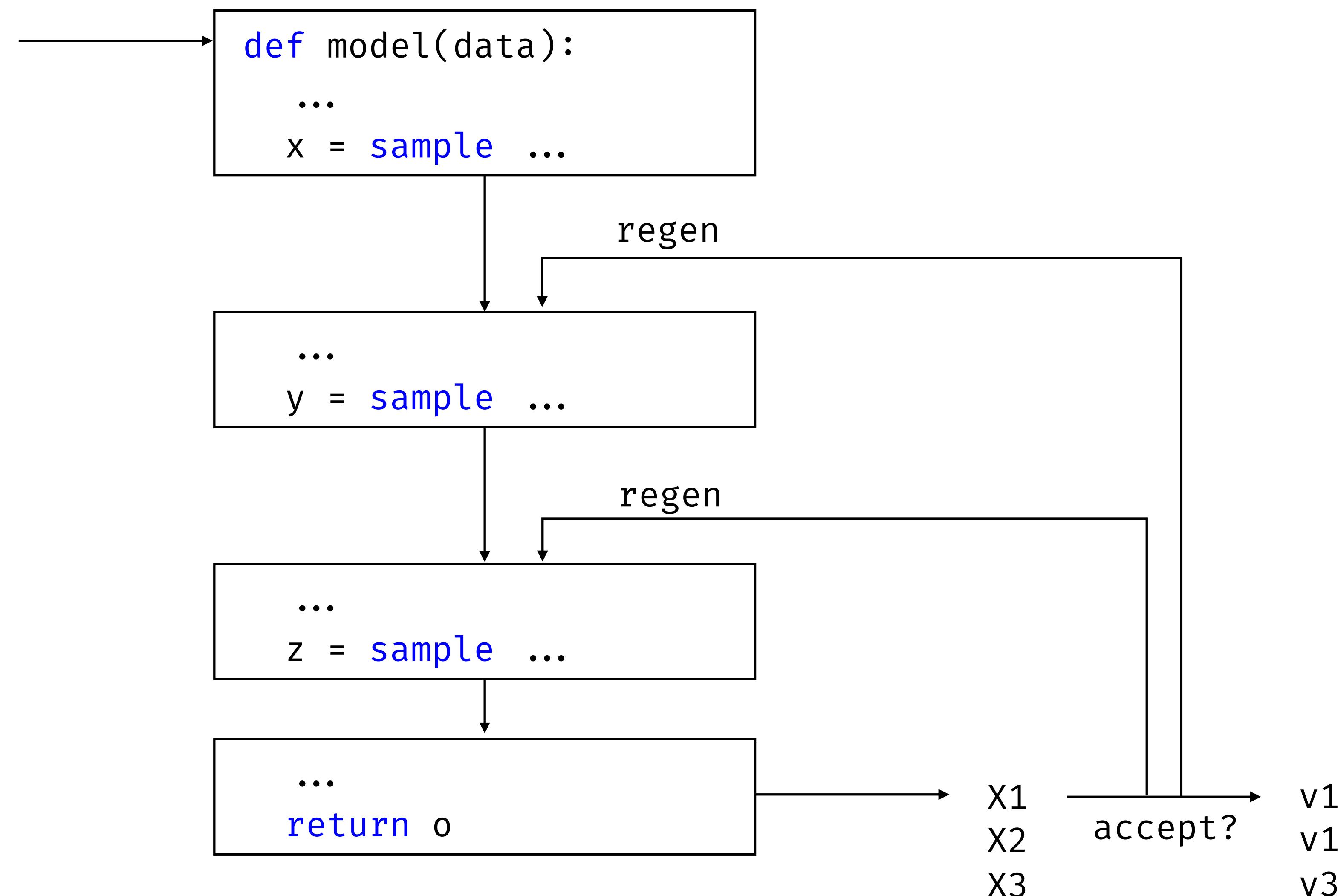
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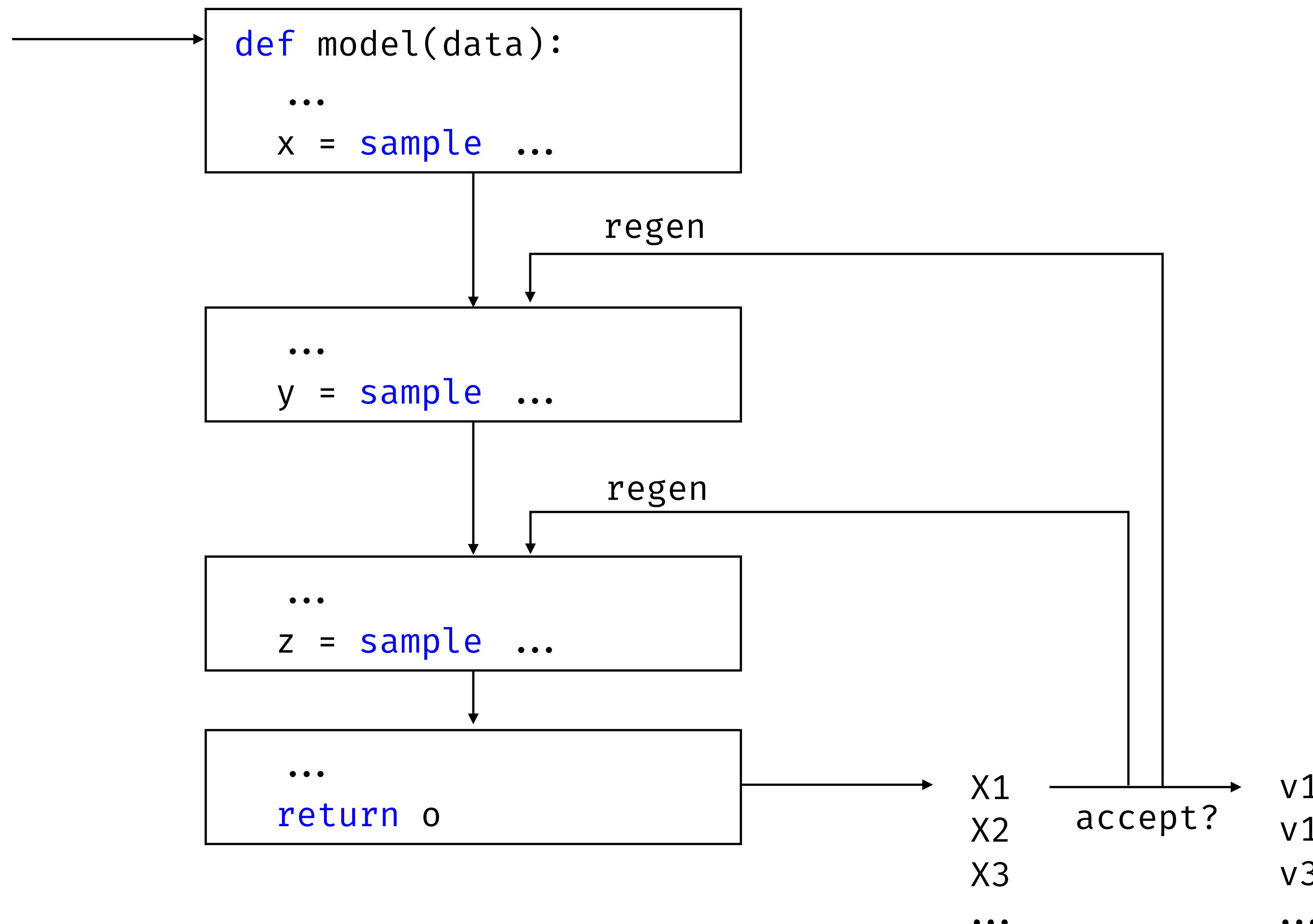
# Single-site Metropolis Hastings



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# Single-site Metropolis Hastings: acceptation

# Single-site Metropolis Hastings: acceptation

## Notations

- For  $x \in X$ ,  $w(x)$ : density of sample  $x$  (same as **observe**)
- $C = (X' \cap X - \{x_{\text{regen}}\})$ : *cache*, i.e., reused variables between  $X$  and  $X'$

$$P(X) = \prod_{x \in X} w(x) \quad \textit{prior distribution}$$

$$Q(X' | X) = \frac{1}{|X|} \prod_{x \in (X' - C)} w'(x) \quad \textit{choice of } X' \textit{ from } X$$

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$$\begin{aligned} \alpha &= \frac{P(X') W' Q(X_i | X')}{P(X_i) W_i Q(X' | X_i)} \\ &= \frac{\prod_{x \in X'} w'(x)}{\prod_{x \in X_i} w(x)} \frac{W'}{W_i} \frac{|X_i|}{|X'|} \frac{\prod_{x \in (X_i - C)} w(x)}{\prod_{x \in (X' - C)} w'(x)} \\ &= \frac{|X_i|}{|X'|} \frac{W'}{W_i} \frac{\prod_{x \in C} w'(x)}{\prod_{x \in C} w(x)} \end{aligned}$$

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Reused variables are treated as observations

# Single-site Metropolis Hastings

## Rerun (part of) a trace

- Assign a unique name to each random variable `sample` (can be added by a compiler)
- `cache` :  $name \rightarrow V$ , reused samples
- `x_samples` :  $name \rightarrow V$ , samples for each random variable
- `x_scores` :  $name \rightarrow \mathbb{R}^+$ , corresponding score  $w(x)$

```
def coin(obs: List[int]) → float:  
    p = sample(Uniform(0, 1), name="p")  
    for o in obs:  
        observe(Bernoulli(p), o)  
    return p
```

# Single-site Metropolis Hastings

*MetropolisHasting*

```
class MetropolisHastings(ImportanceSampling):
    def __init__(self, num_samples: int) → None:
        self.num_samples = num_samples
        self.score: float = 0 # current score
        self.x_samples: Dict[str, Any] = {} # samples store
        self.x_scores: Dict[str, float] = {} # X scores
        self.cache: Dict[str, Any] = {} # sample cache to be reused

    def sample(self, dist: Distribution[T], name: str) → T:
        try: # reuse if possible
            v = self.cache[name]
        except KeyError:
            v = dist.sample() # otherwise draw a sample
        self.x_samples[name] = v # store the sample
        self.x_scores[name] = dist.log_prob(v) # store the score
        return v
```

# Single-site Metropolis Hastings

*MetropolistHasting*

```
def mh(self, p_state):
    p_score, cache, p_x_scores = p_state
    alpha = np.log(len(p_x_scores)) - np.log(len(self.x_scores))
    alpha += self.score - p_score
    for x in self.cache:
        alpha += self.x_scores[x]
        alpha -= p_x_scores[x]
    return np.exp(alpha)
```

$$\alpha = \frac{|X_i|}{|X'|} \frac{W'}{W_i} \frac{\prod_{x \in C} w'(x)}{\prod_{x \in C} w(x)}$$

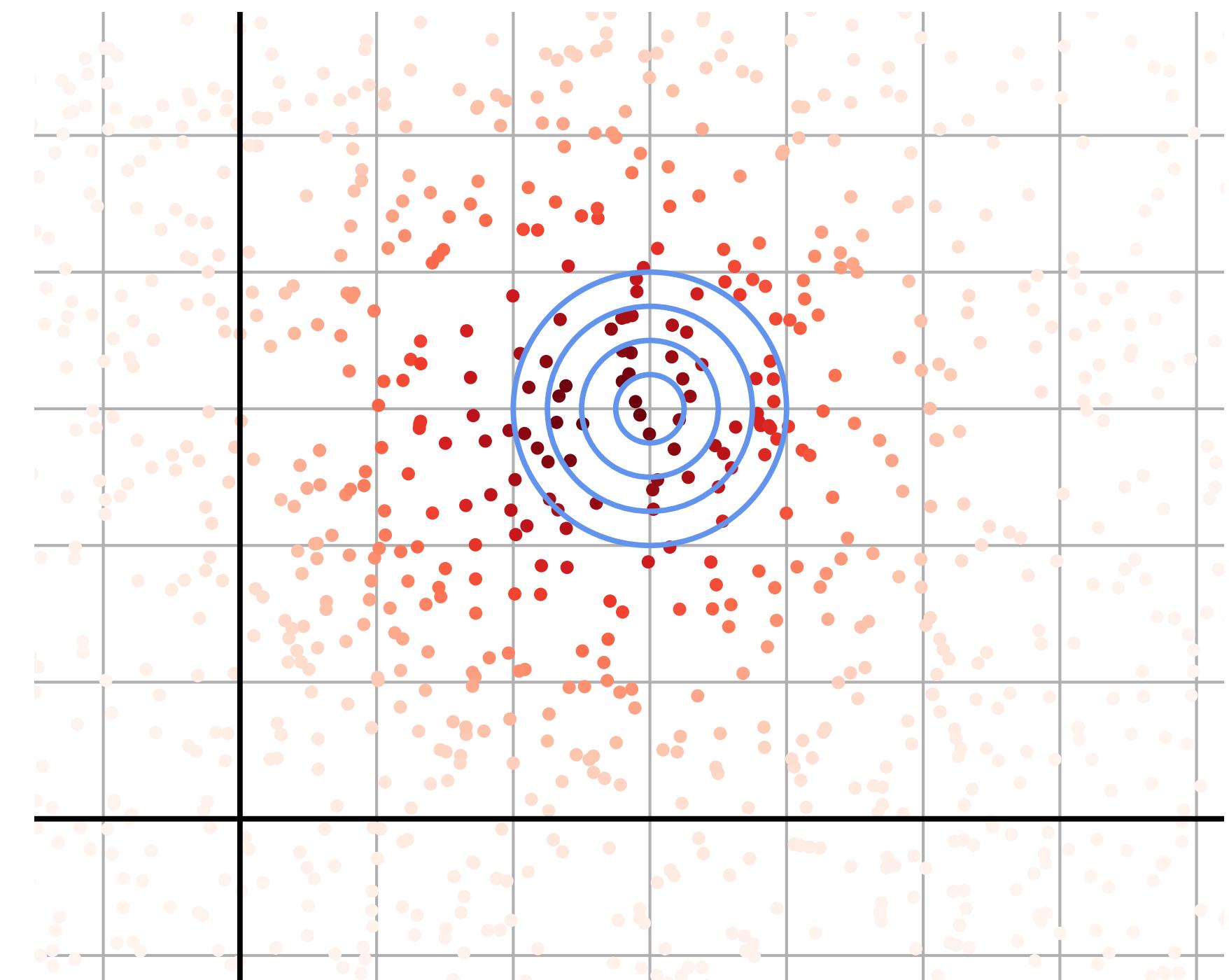
# Single-site Metropolis Hastings

*MetropolisHasting*

```
def infer(self, model: Callable[P, T], data: P) → Empirical[T]:
    samples: List[T] = []
    new_value = model(data) # generate first trace
    for _ in range(self.num_samples):
        p_state = self.score, self.x_samples, self.x_scores # store previous state
        p_value = new_value # store current value
        regen = np.random.choice([n for n in self.x_samples])
        self.cache = deepcopy(self.x_samples) # use samples as next cache
        del self.cache[regen] # force regen to be resampled
        self.score, self.x_samples, self.x_scores = 0, {}, {} # reset the state
        new_value = model(data) # generate a new trace
        alpha = self.mh(p_state)
        u = np.random.random()
        if not (u < alpha): # reject
            self.score, self.x_samples, self.scores = p_state # rollback
            new_value = p_value
        samples.append(new_value)
    return Empirical(samples)
```

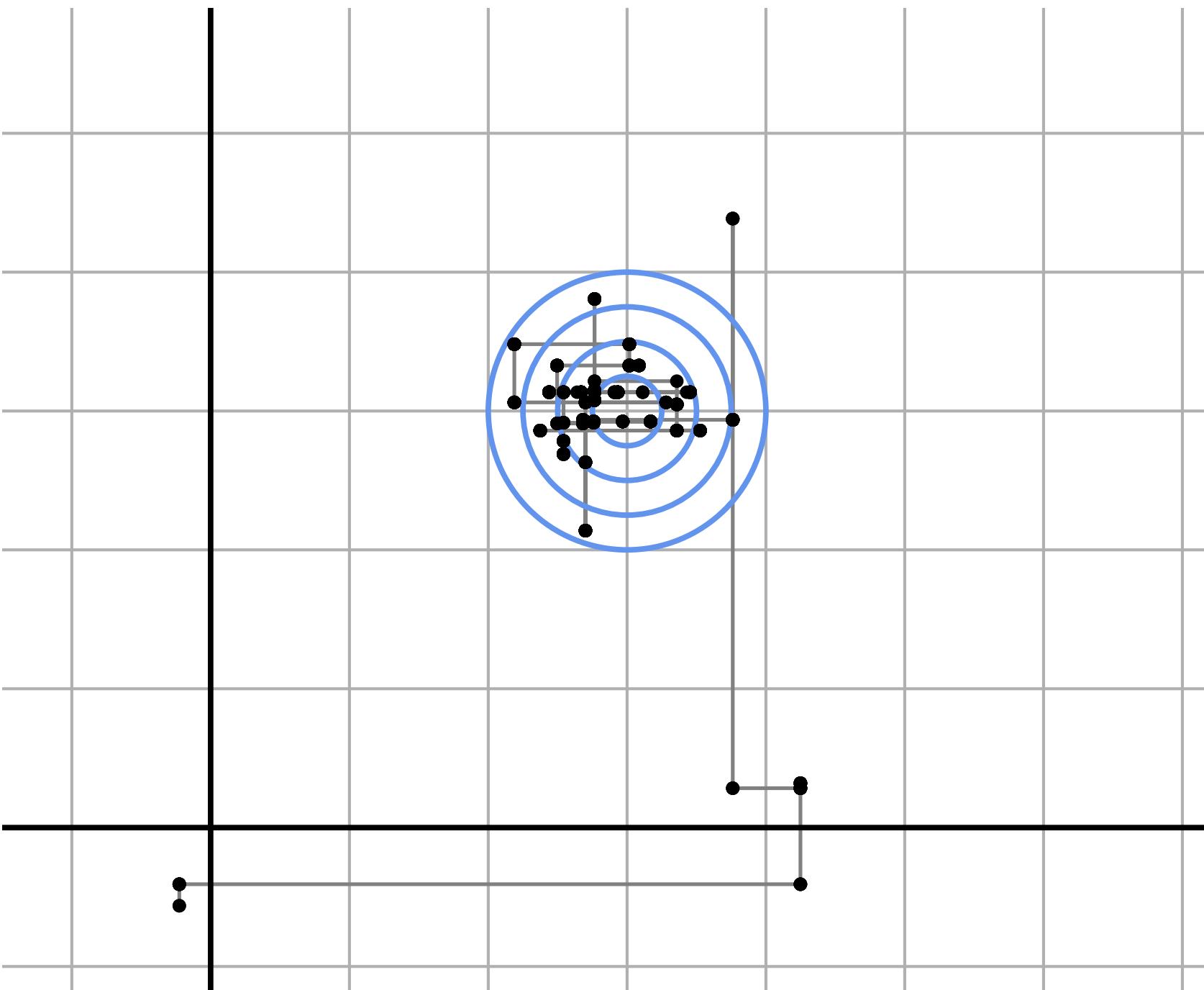
# Example: Noisy position

```
def gauss(obs: List[Tuple[float, float]]) → Tuple[float, float]:  
    x = sample(Gaussian(0, 10), name="x")  
    y = sample(Gaussian(0, 10), name="y")  
    for (xo, yo) in obs:  
        observe(Gaussian(x, 1), xo)  
        observe(Gaussian(y, 1), yo)  
    return x, y  
  
with ImportanceSampling(num_particles=10000):  
    dist = infer(gauss, data)
```



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def gauss(obs: List[Tuple[float, float]]) → Tuple[float, float]:  
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    for (xo, yo) in obs:  
        observe(Gaussian(x, 1), xo)  
        observe(Gaussian(y, 1), yo)  
    return x, y  
  
with MetropolisHastings(num_samples=1000):  
    dist = infer(gauss, data)
```



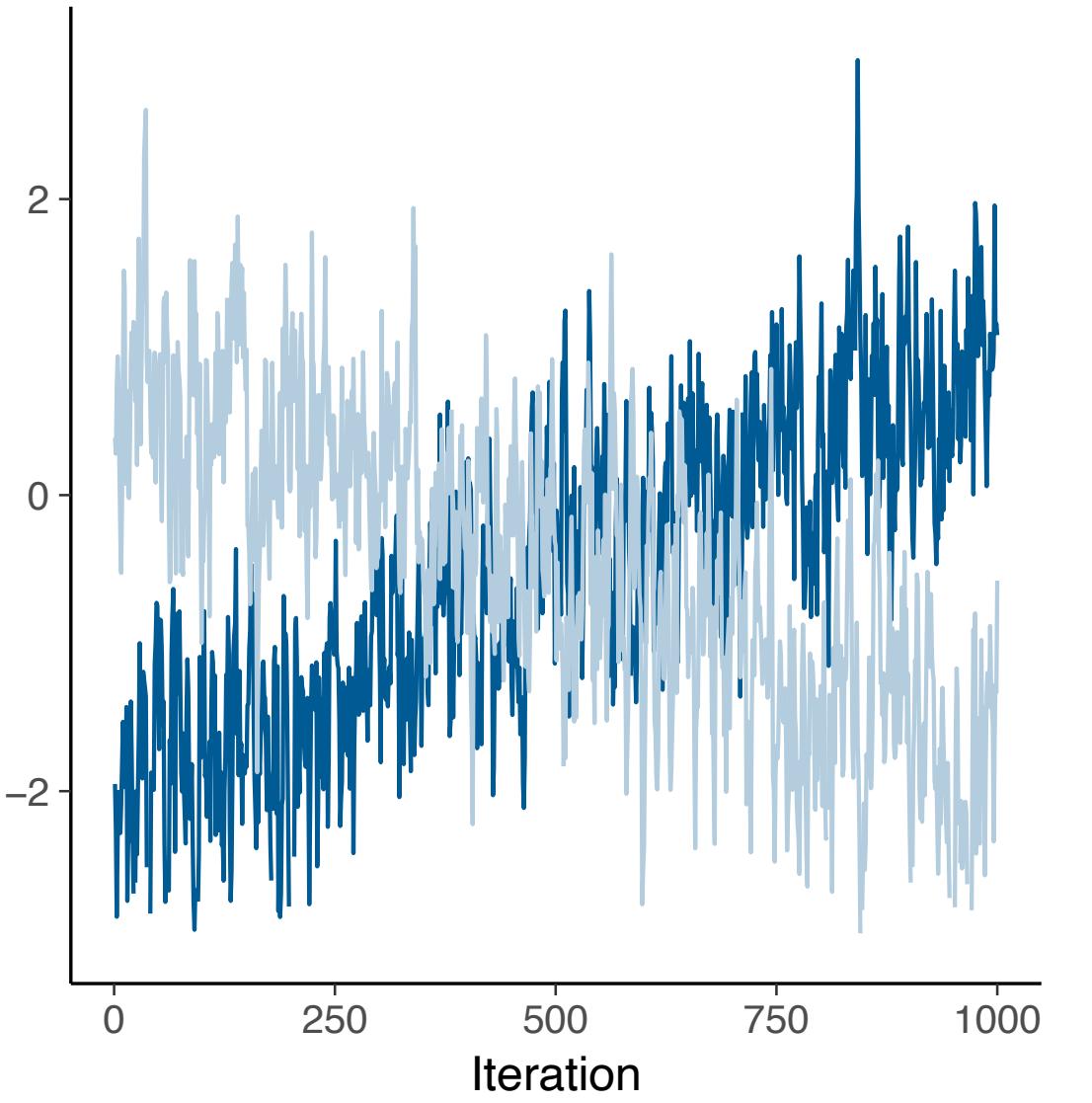
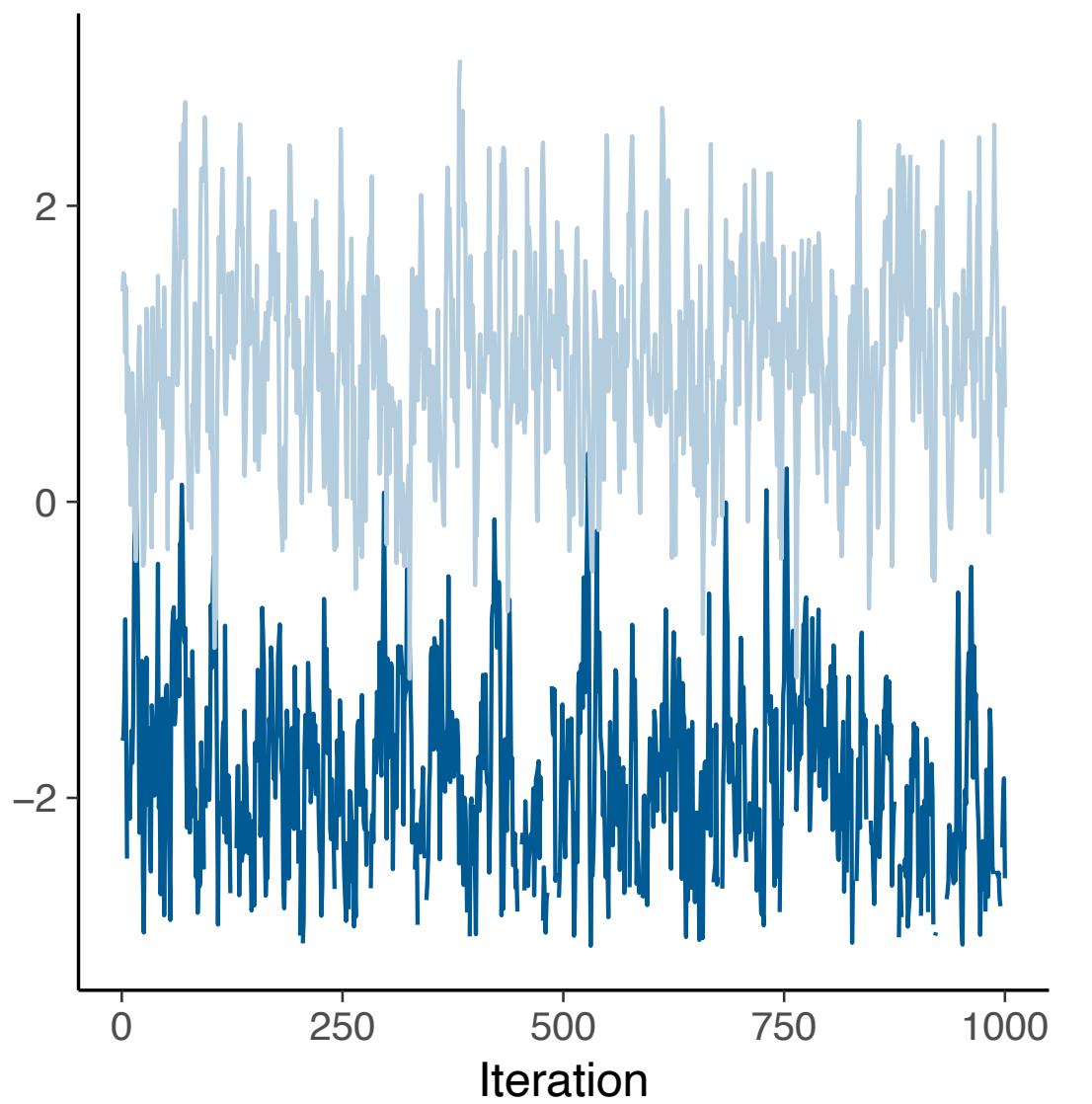
# Limitations

Convergence: theoretical conditions are complex

- Check experimentally: trace plot, R-hat (multi-chains)
- Solution: warmup, change initial conditions, reparameterization, ...

Sample correlation

- Diagnostic tools ESS (effective sample size)
- Solution: thinning, (keep one sample every n)



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## Convergence: theoretical conditions are complex

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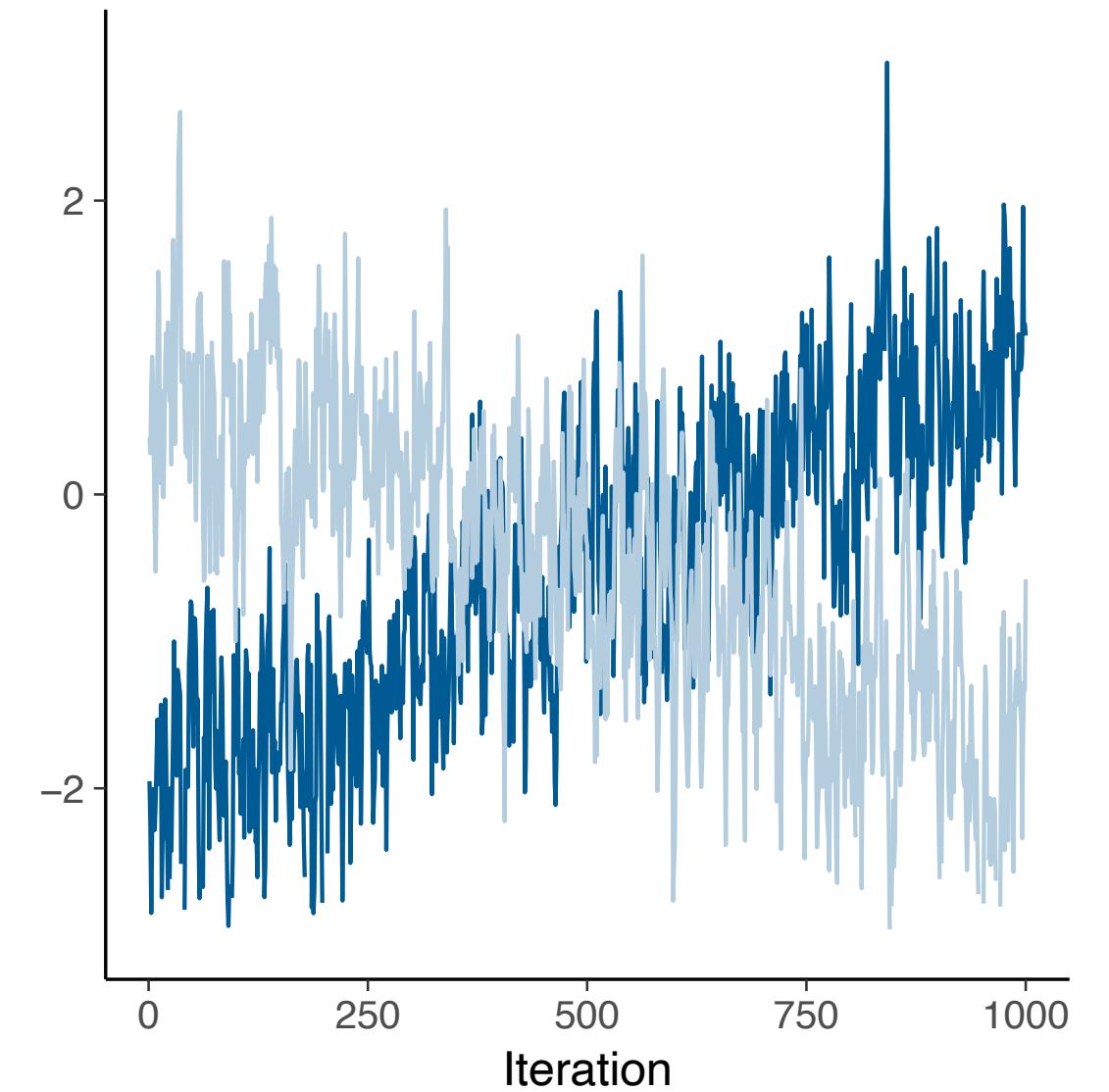
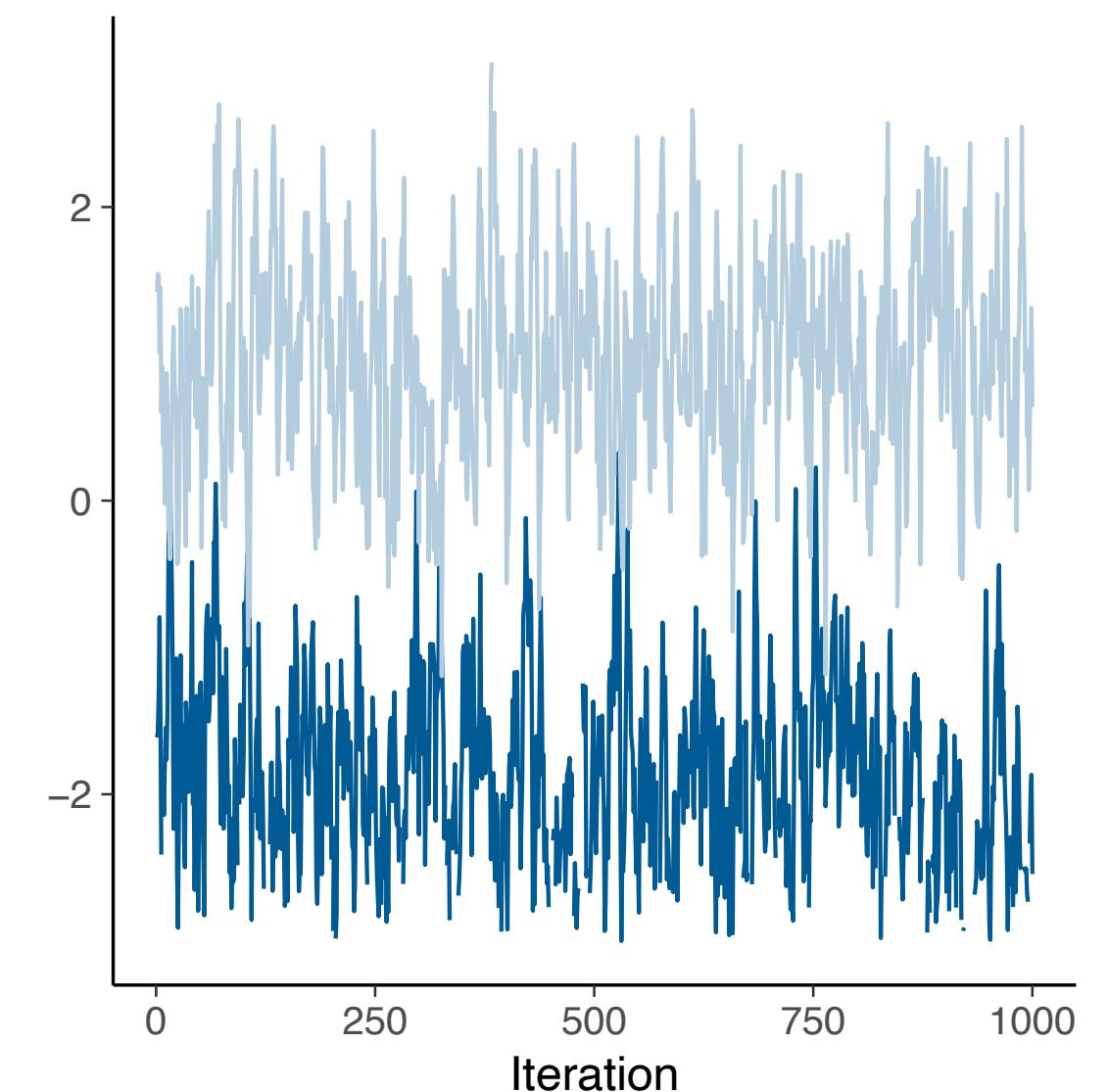
## Sample correlation

- Diagnostic tools ESS (effective sample size)
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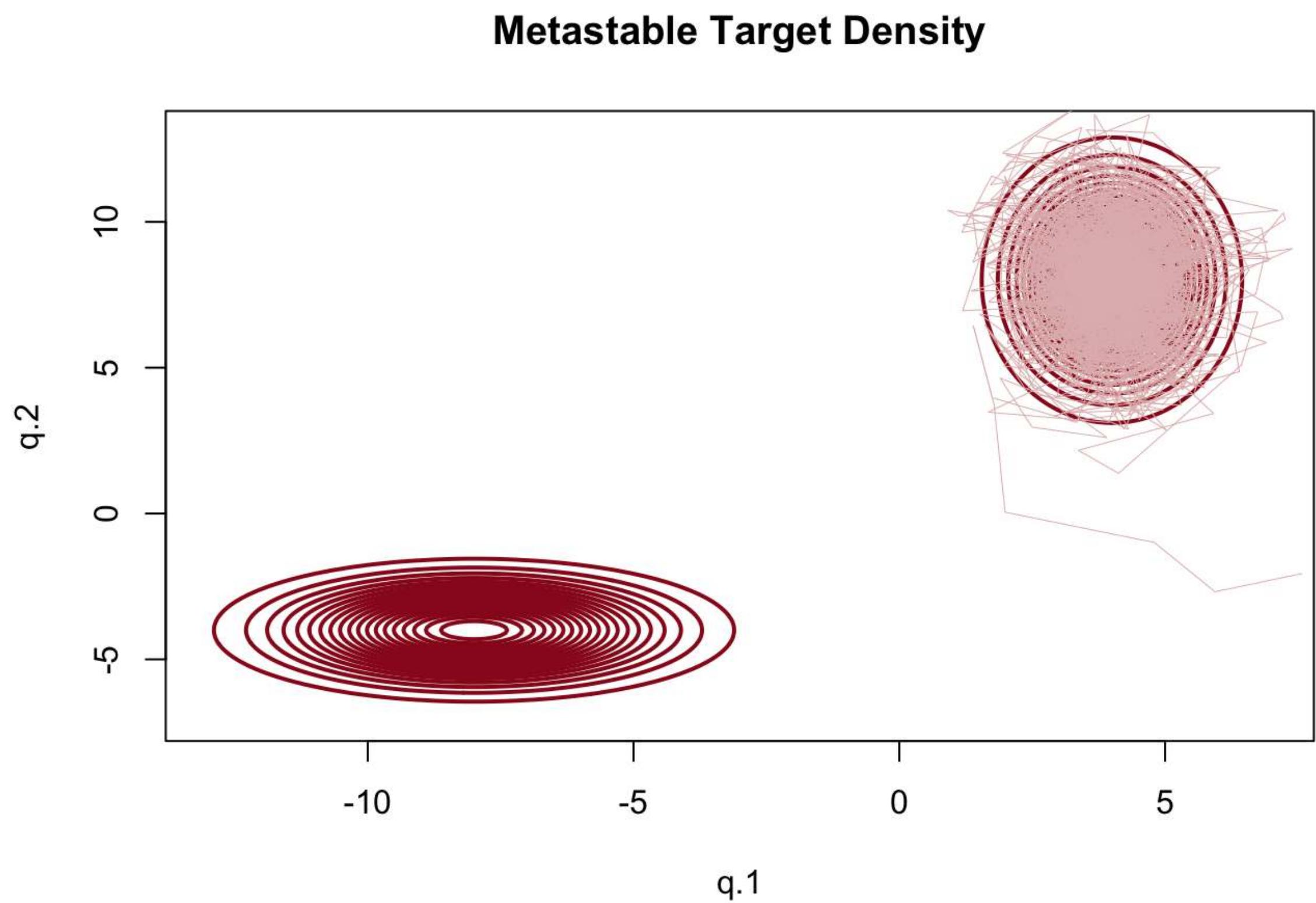
```
import arviz as az

with MetropolisHastings(num_particles=1000, warmups=1000):
    chains = [infer(gauss, obs).samples for _ in range(4)]
az_data = az.convert_to_inference_data(np.array(chains))
az.summary(az_data)
```

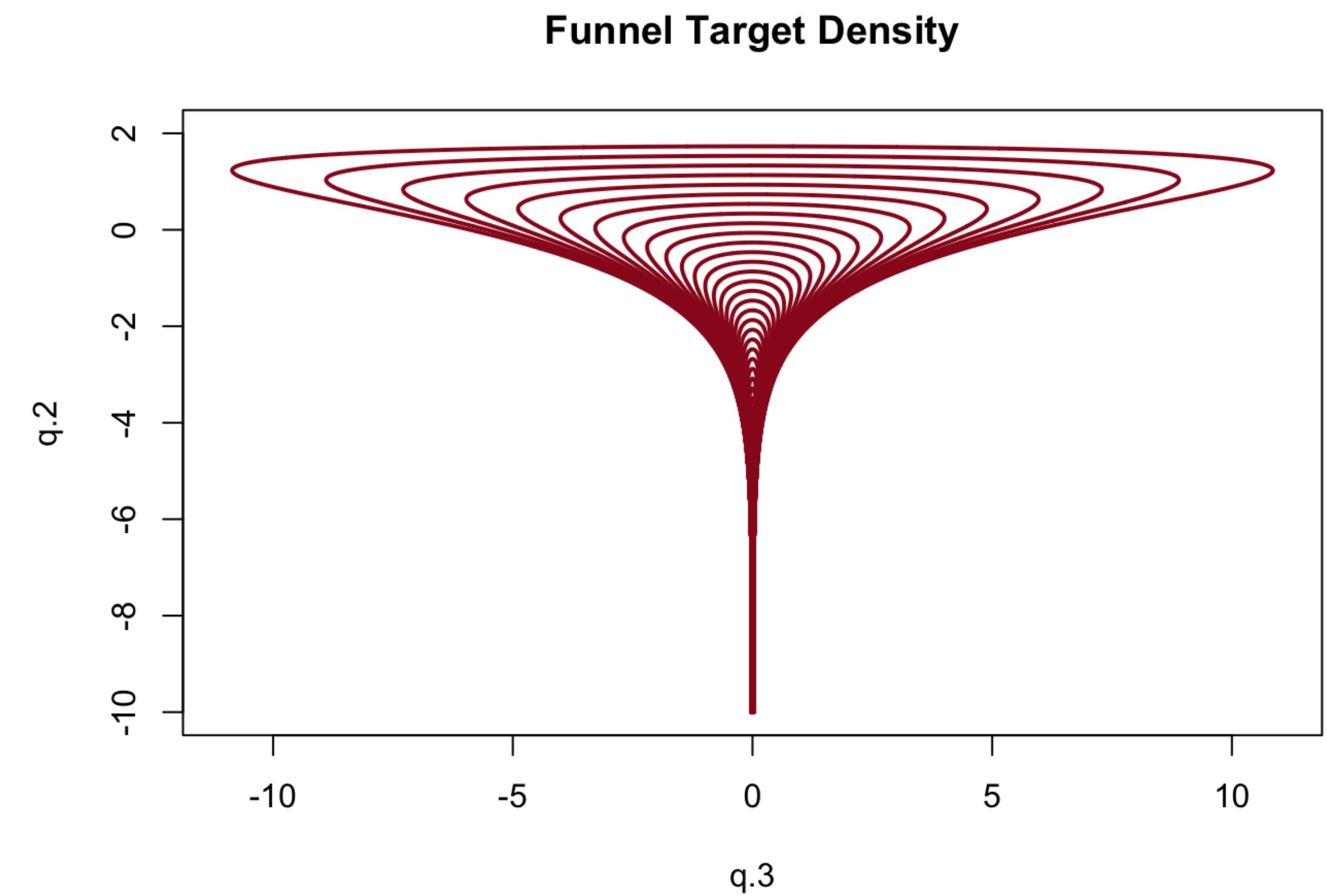
	mean	sd	ess_bulk	r_hat
x	2.793	0.373	21.0	1.23
y	3.028	0.335	43.0	1.08



# Pathological models



Multimodal distribution



Neal's funnel

## Part II. Sequential Monte Carlo methods

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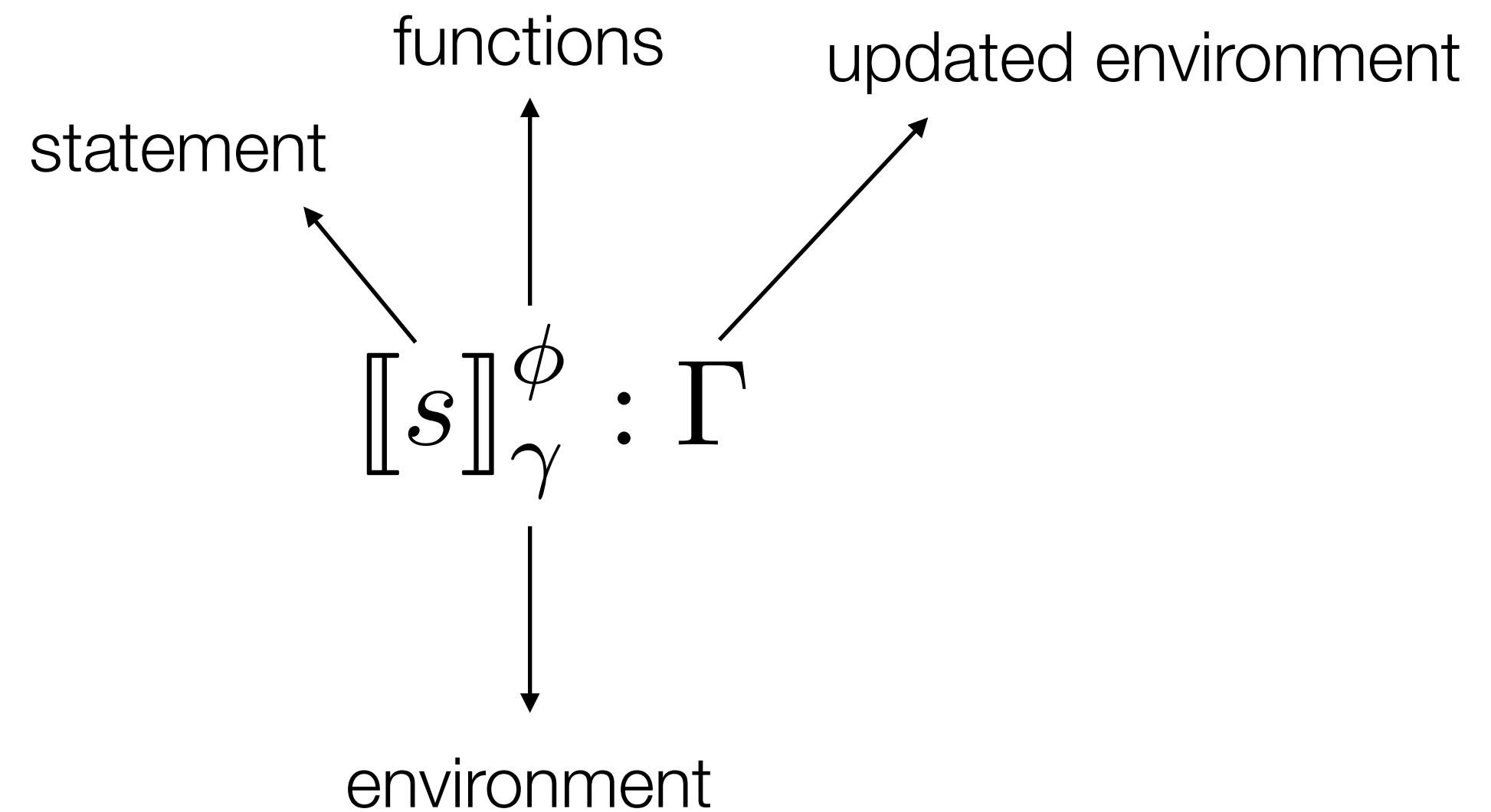
Introduction to Probabilistic Programming

## Part III. Density Semantics

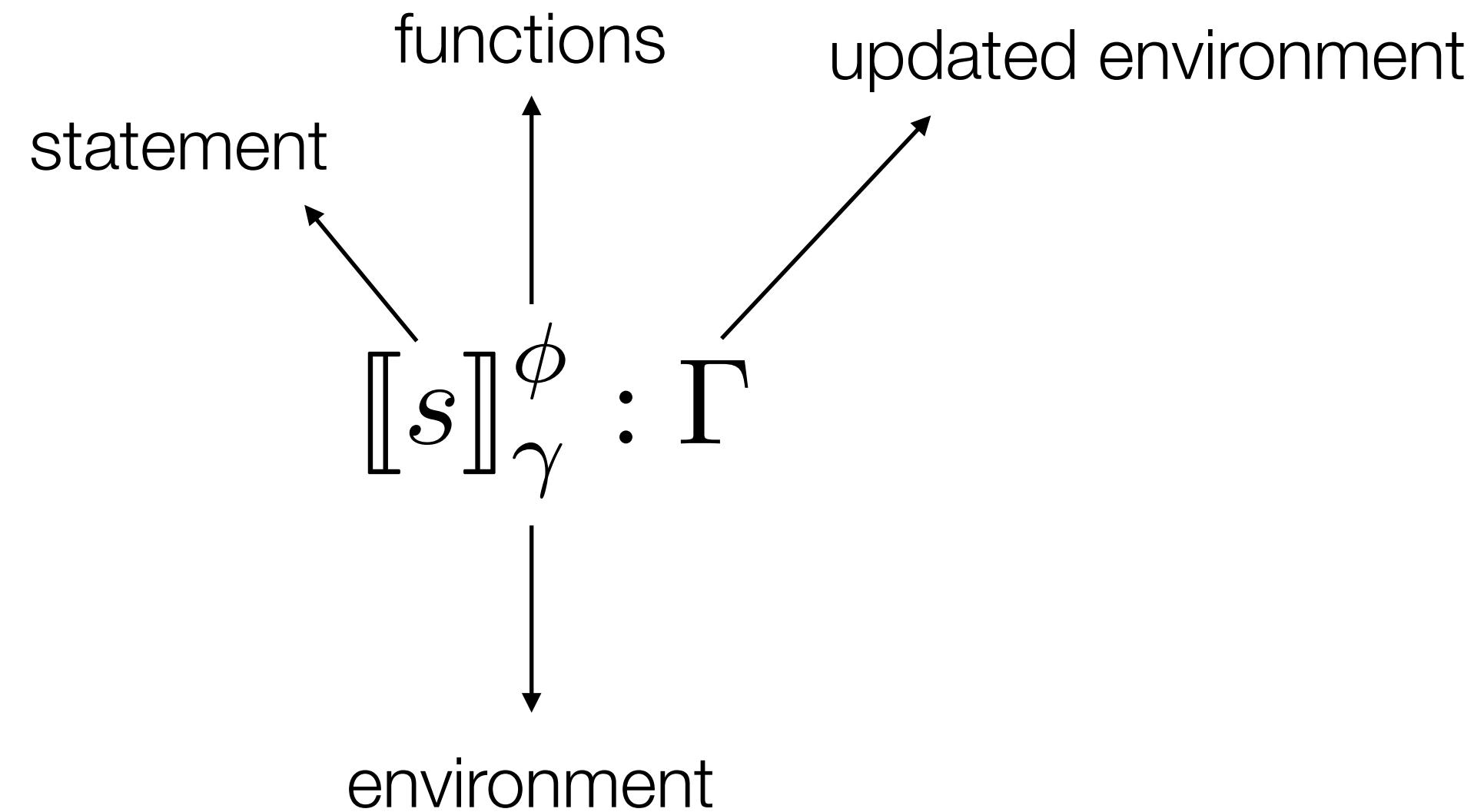
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Introduction to Probabilistic Programming

# Reminders: deterministic semantics



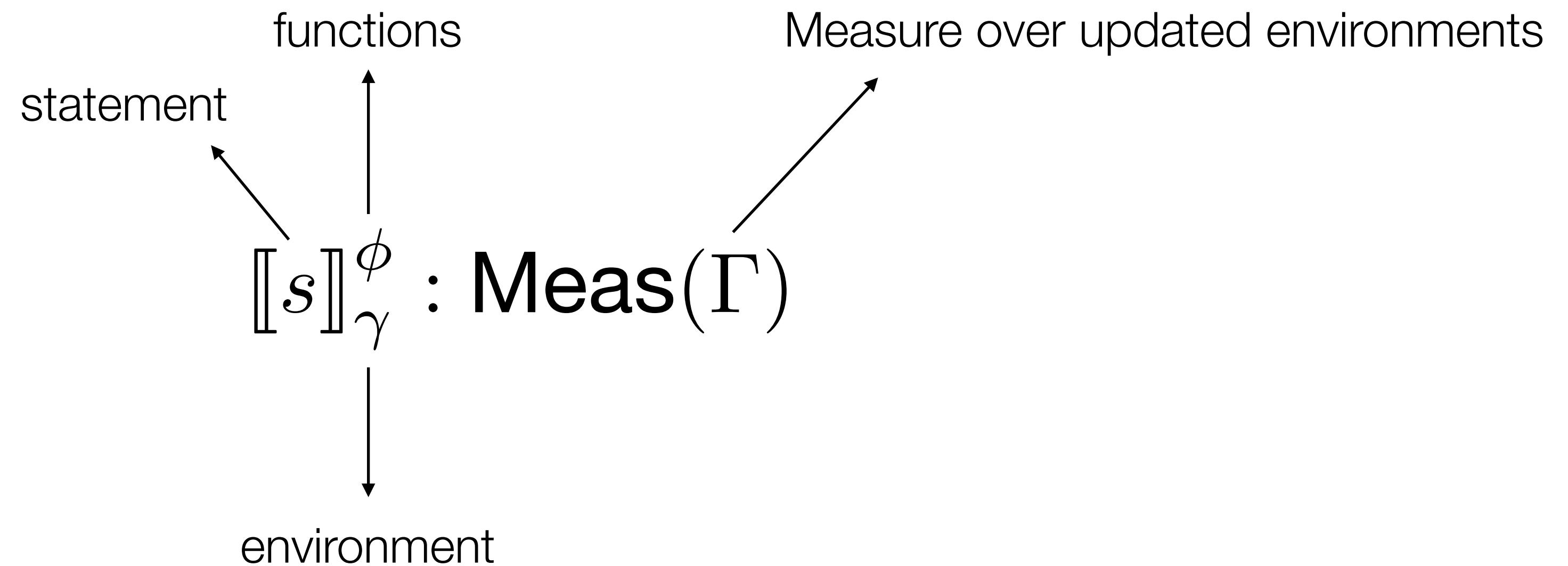
# Reminders: deterministic semantics



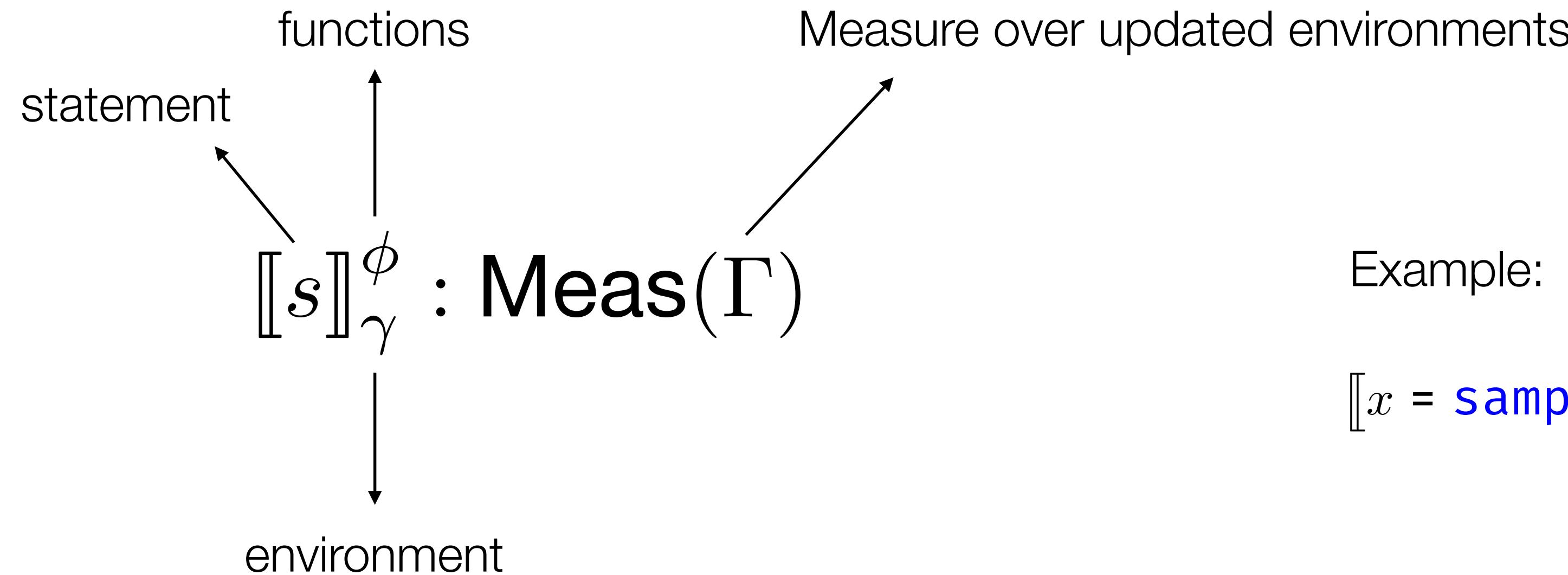
Example:

$$\llbracket y = x + 40 \rrbracket_{[x \leftarrow 2]}^{\emptyset} = [x \leftarrow 2, y \leftarrow 42]$$

# Reminders: kernel semantics



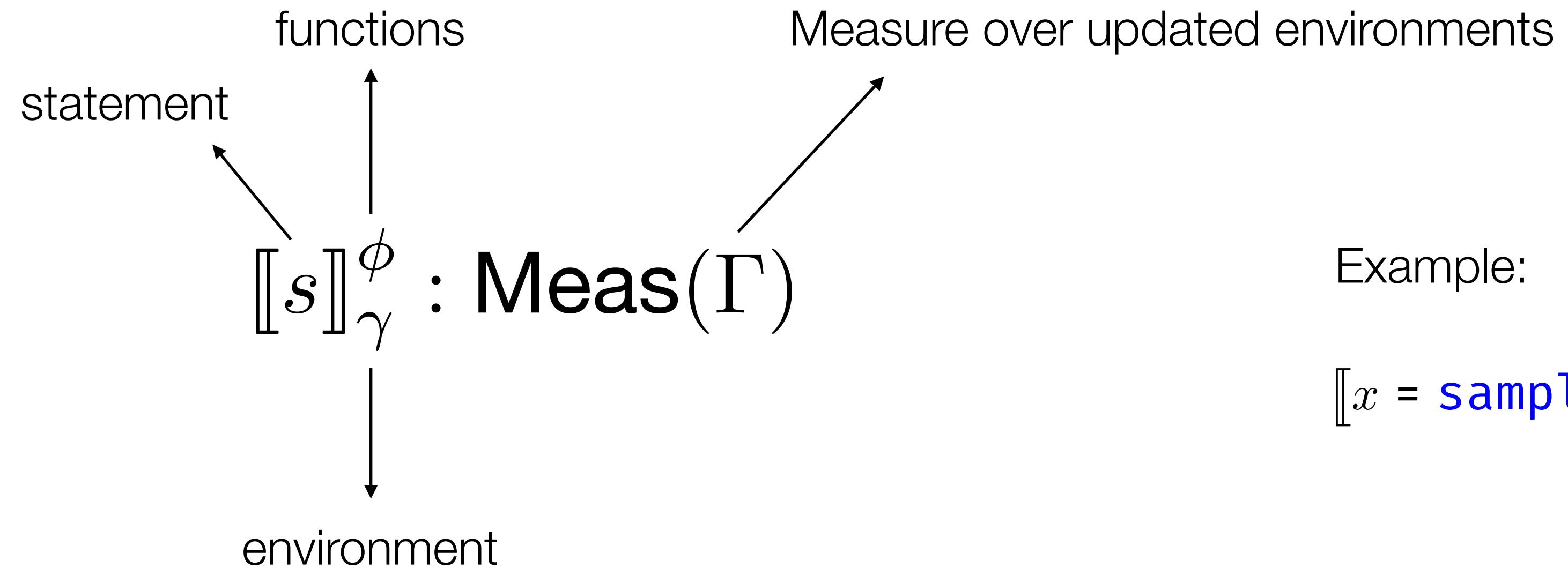
# Reminders: kernel semantics



Example:

$$\llbracket x = \mathbf{sample}(\mathcal{N}(0, 1)) \rrbracket_\emptyset^\emptyset (\{[x \leftarrow v] \mid v > 0\}) = 0.5$$

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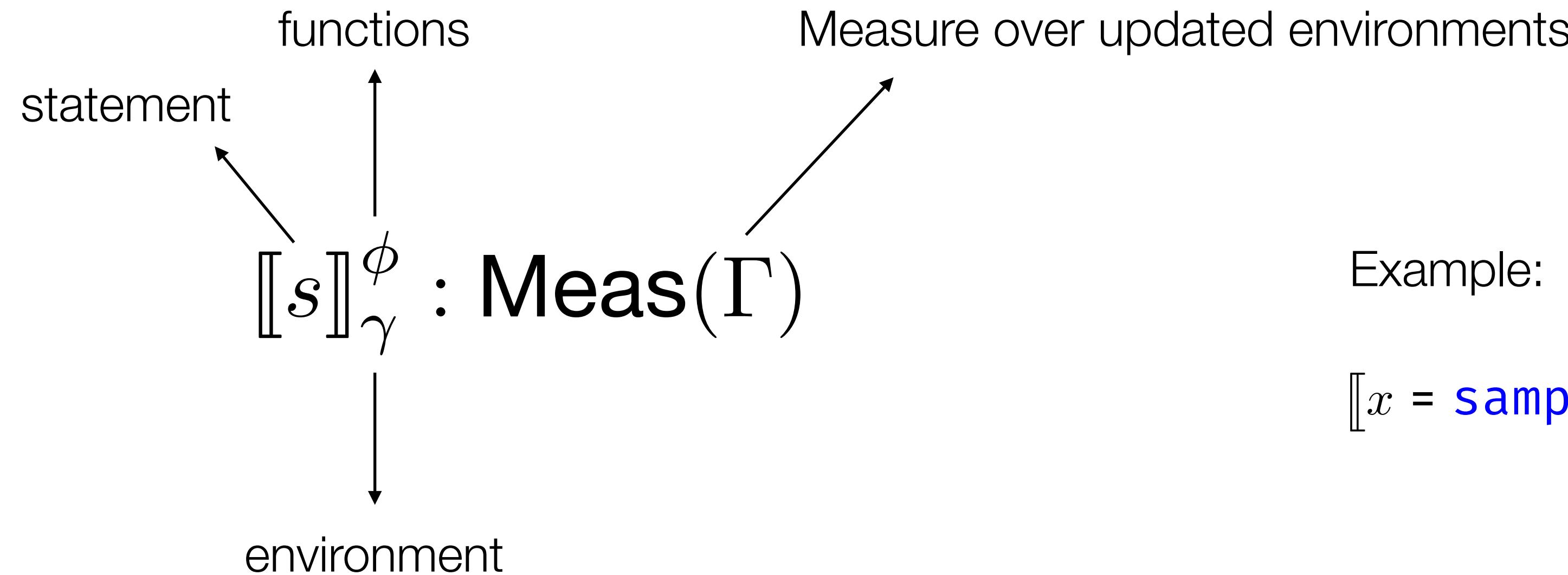


Unnormalized measure

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# Density semantics

## Key idea

- A model is a function  $f : P \rightarrow t \times \mathbb{R}^+$
- Associate a value  $v(p)$  and a score  $W(p)$  to parameters (random variables)
- Deterministic function *given an oracle* for the parameters

Interpretation close to our weighted samplers for approximate inference

## Back to measure

- $\rho$ : uniform distributions on parameters
- We get a measure by integrating  $f$  along  $\rho$

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Problem: Random variables can change between two executions

```
c = sample(Bernoulli(0.5))
if c: x = sample(Gaussian(0, 1))
```

# Measure over parameters

# Measure over parameters

## Key ideas

- Associate a unique name to each random variable (same as Metropolis-Hastings)
- Map random elements in  $[0, 1]$  to samples using inverse transform sampling

## Inverse transform sampling

- Draw a sample  $u \sim \text{Uniform}(0, 1)$
- Compute sample value  $x = \text{icdf}(\mu)$
- $\text{icdf}(\mu)$ : generalized inverse of the cumulative distribution function

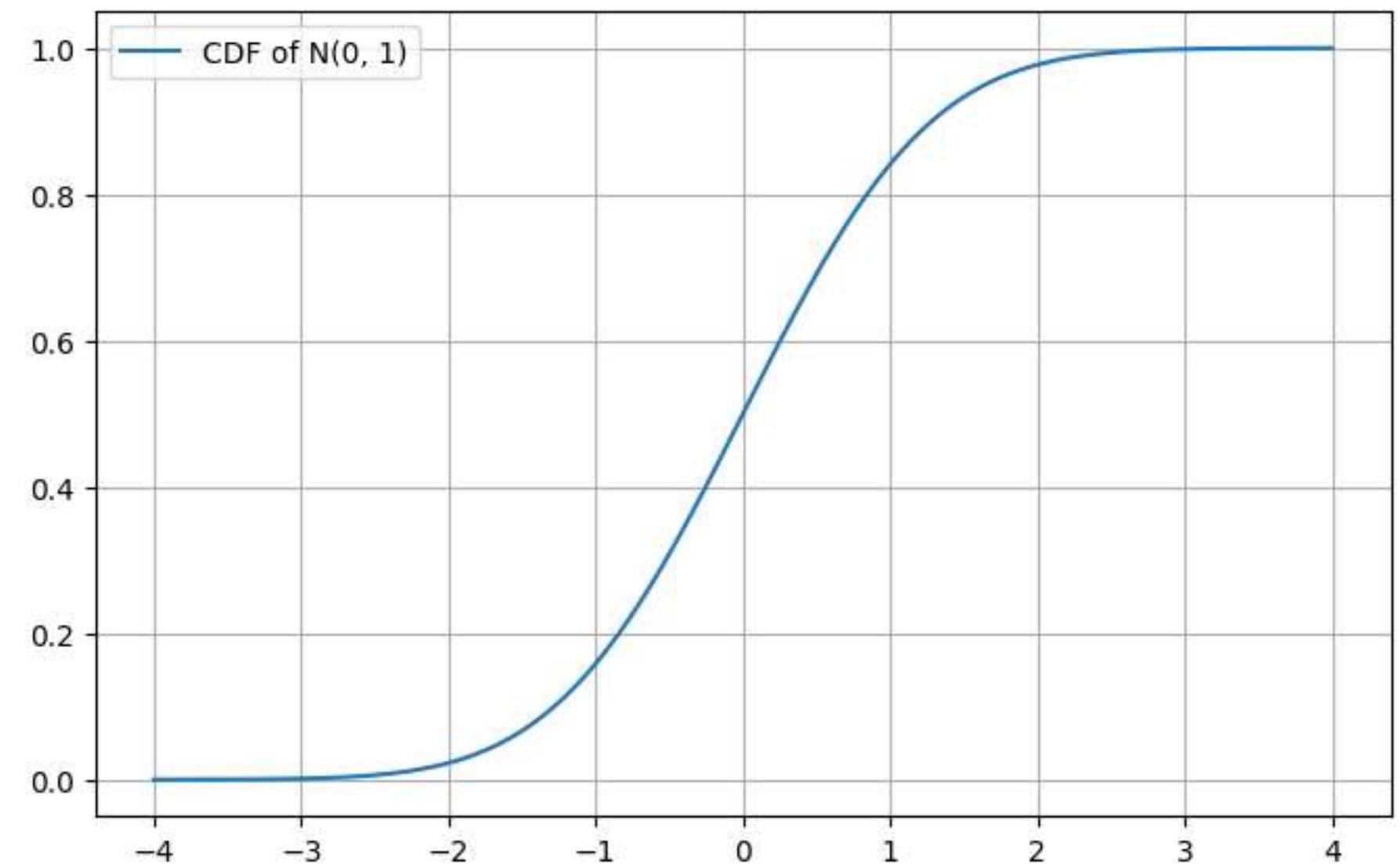
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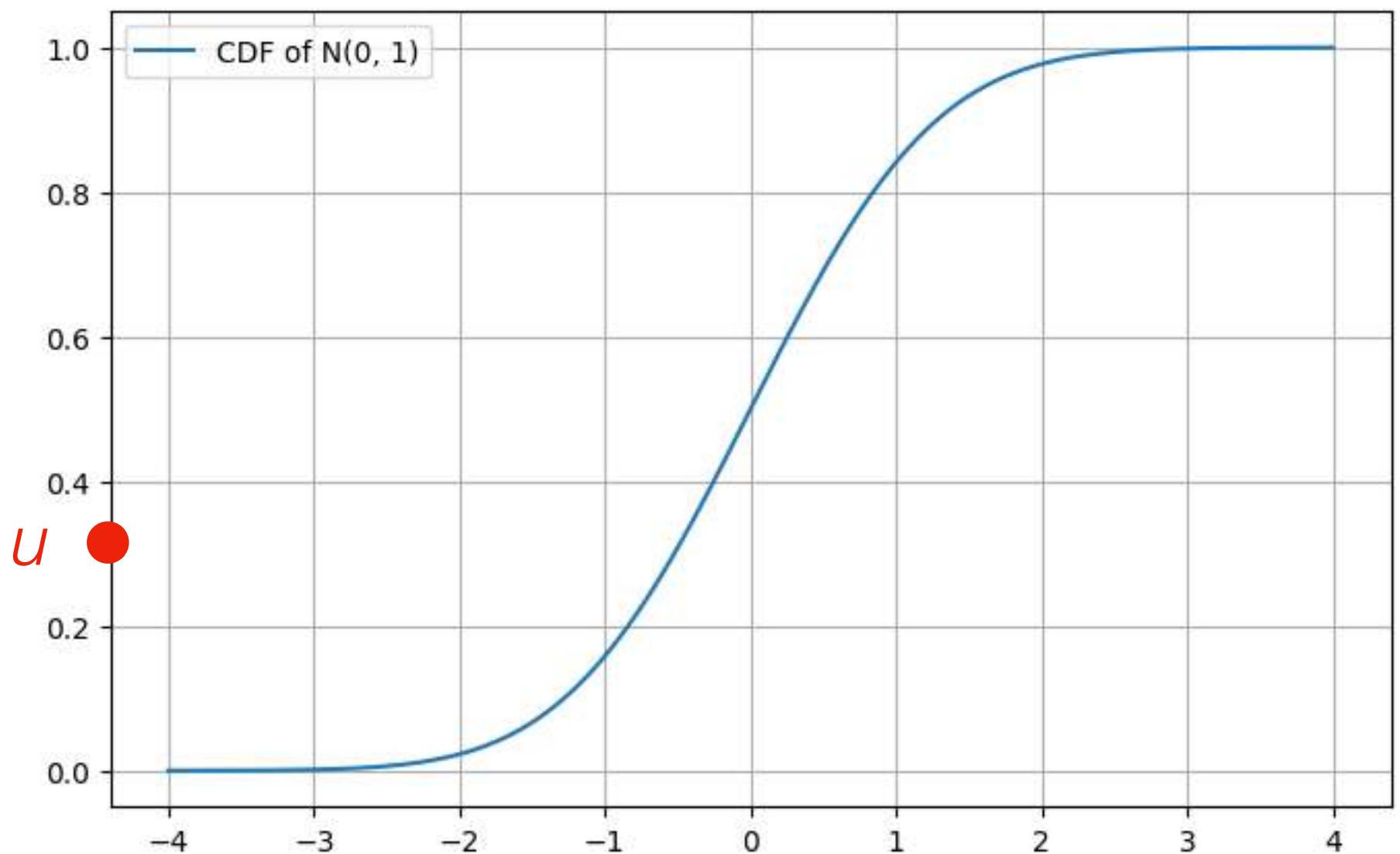
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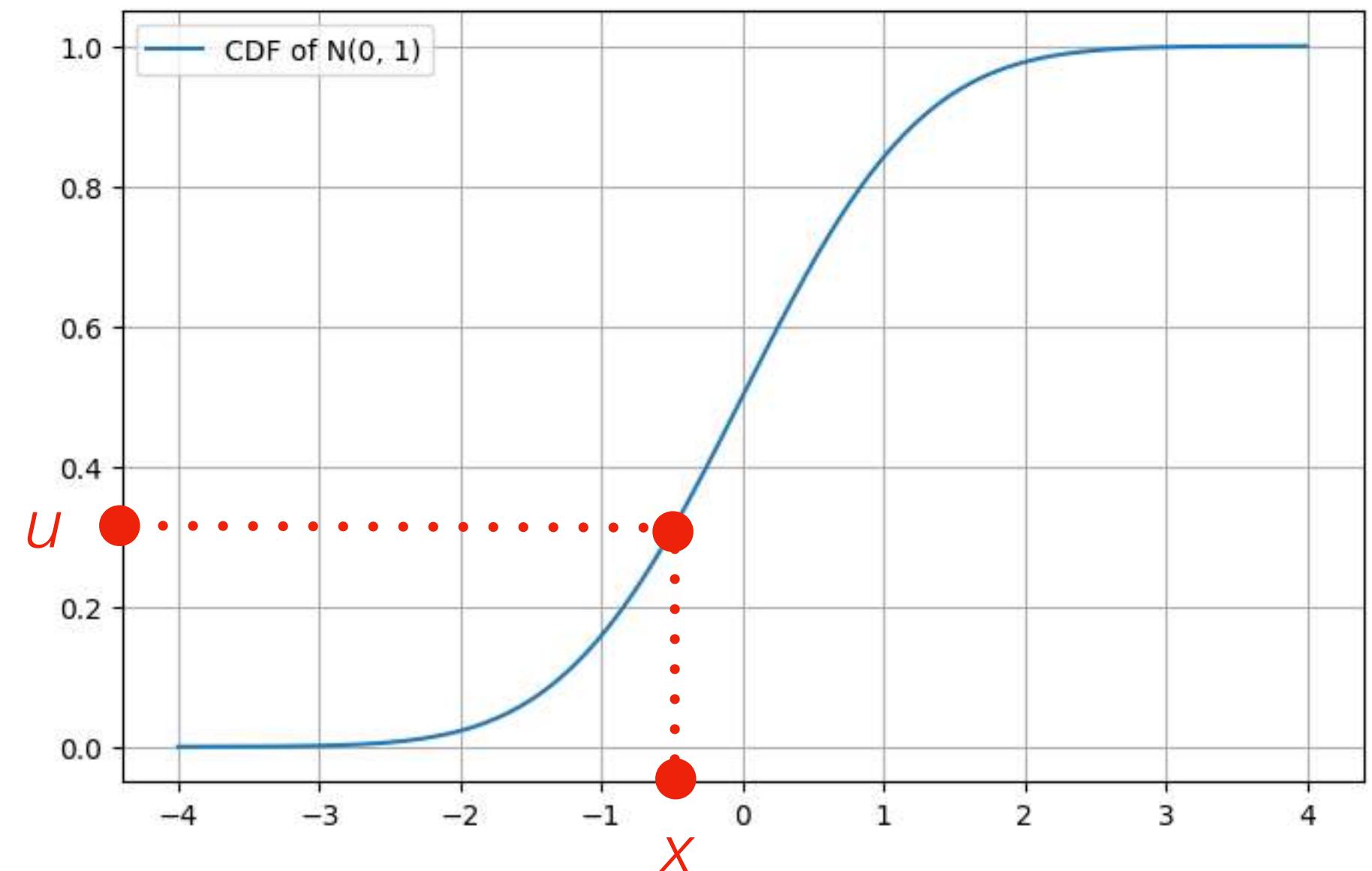
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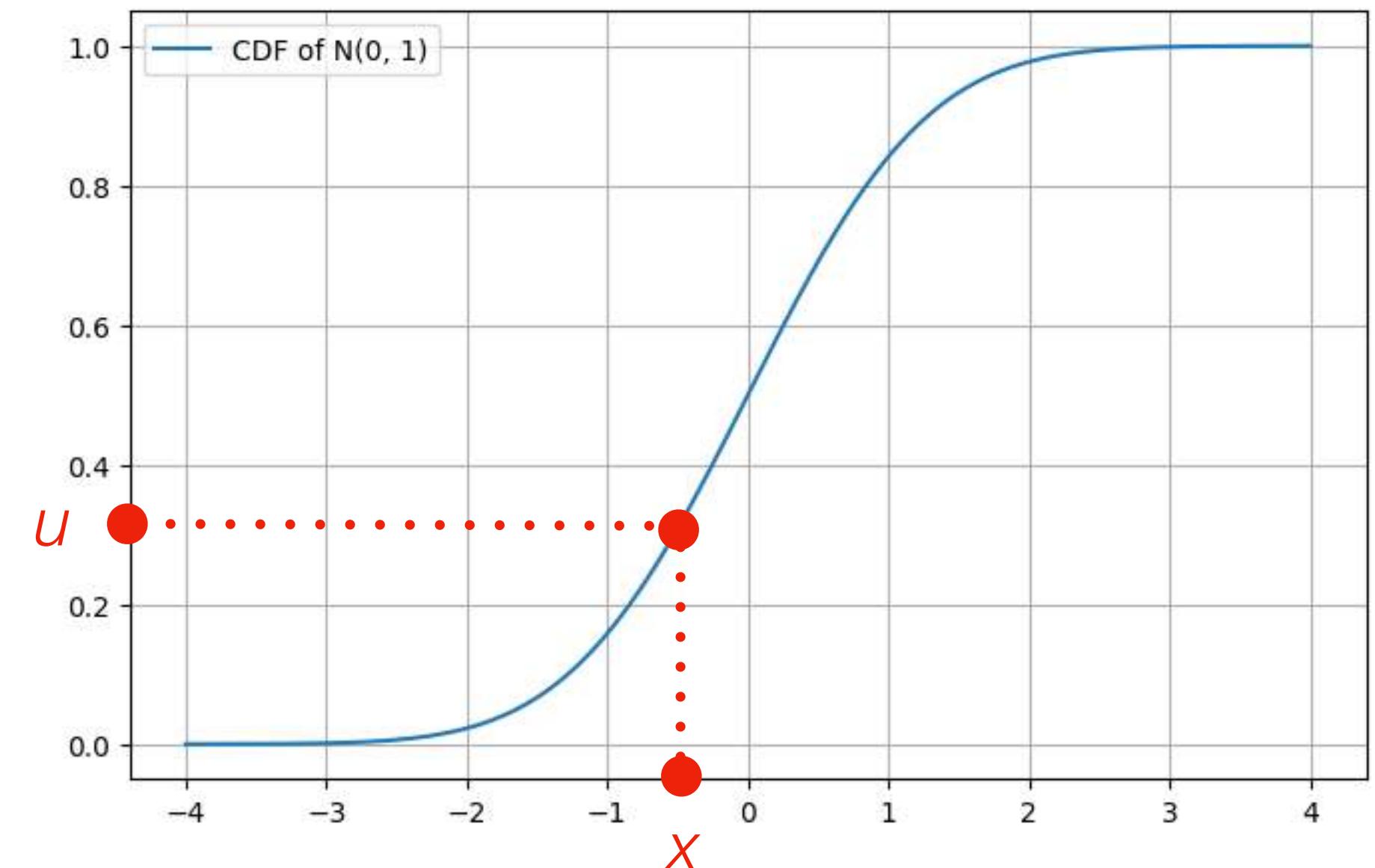
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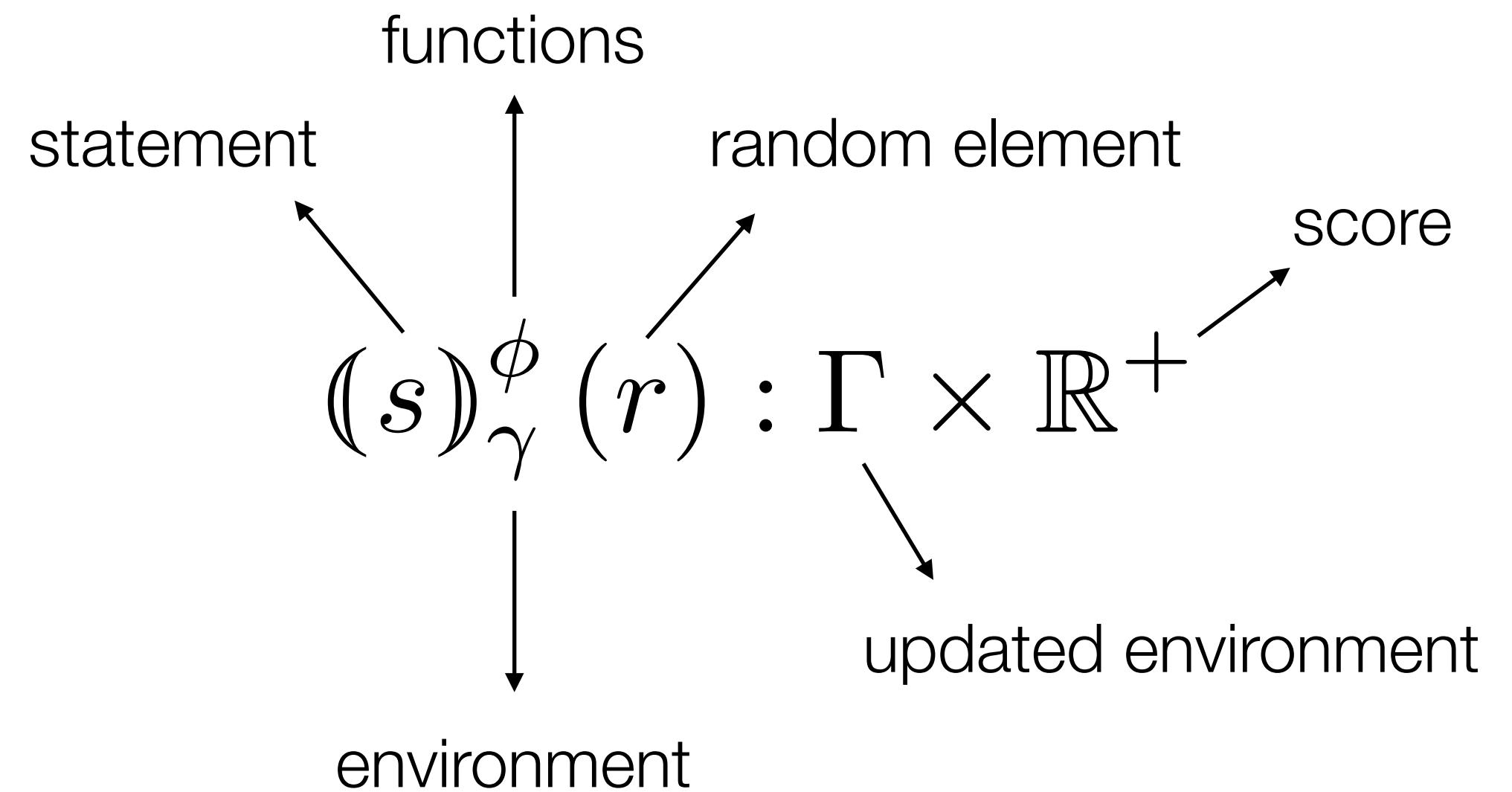
## Uniform measure over parameters

- Group set of parameters with same domain names
- Compute the sizes with the Lebesgue measure  $\lambda$  over  $[0, 1]$
- Sum all the results

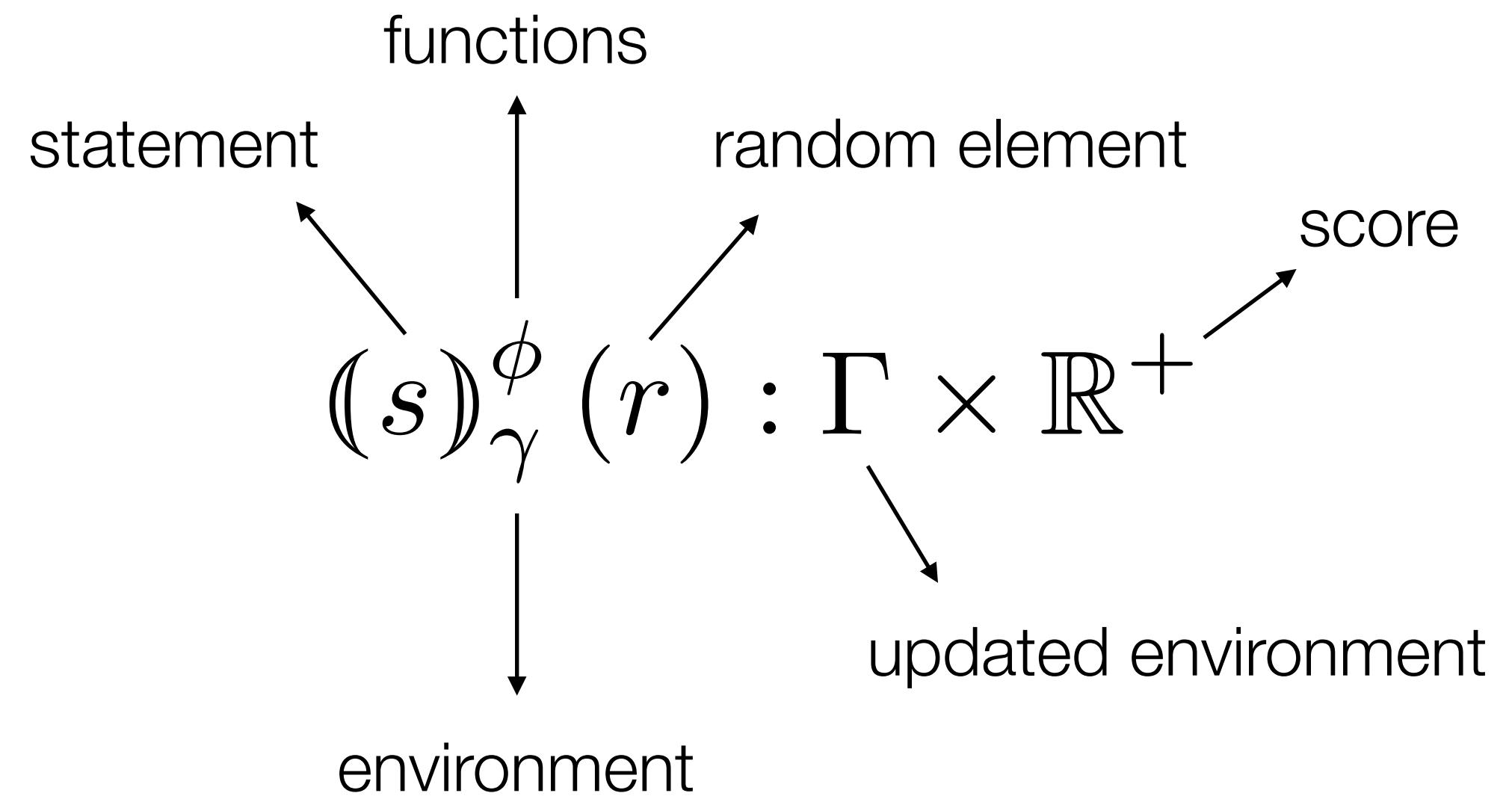
$$\rho(r) = \left( \sum_{K \subset \text{Str}} \bigotimes_{\alpha \in K} \lambda \right) (r)$$



# Density semantics



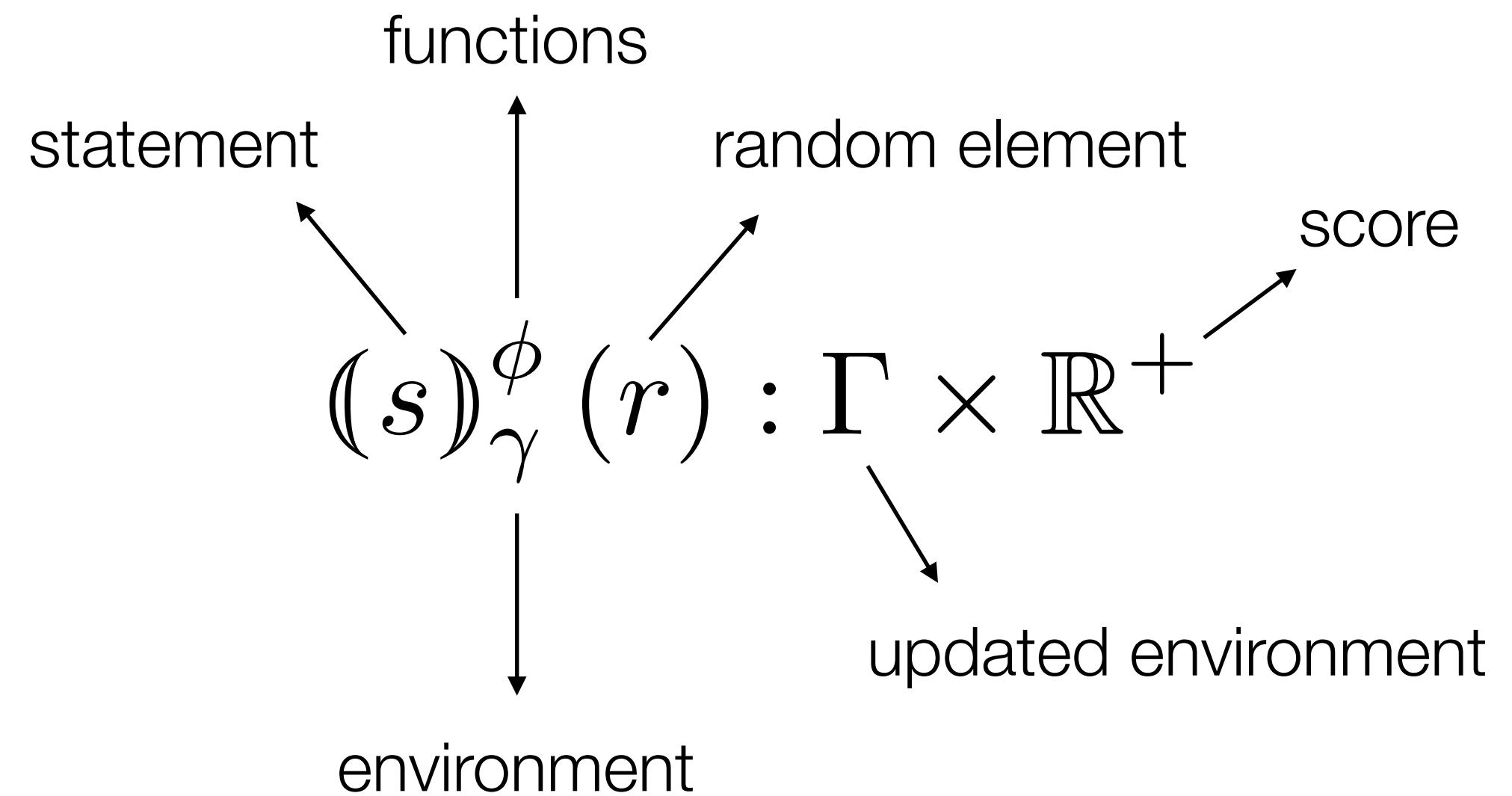
# Density semantics



Example:

$$\llbracket x = \text{sample}(\mathcal{N}(0, 1), x) \rrbracket_\emptyset^\phi(r) = [x \leftarrow \text{icdf}(r(x))], 1$$

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# Density semantics

$$\begin{aligned}
 (\!(c)\!)_{\gamma}^{\phi} &= c \\
 (\!(x)\!)_{\gamma}^{\phi} &= \gamma(x) \\
 (\!(op(e))\!)_{\gamma}^{\phi} &= op((e)_{\gamma}^{\phi}) \\
 (\!(e_1, e_2)\!)_{\gamma}^{\phi} &= ((e_1)_{\gamma}^{\phi}, (e_2)_{\gamma}^{\phi})
 \end{aligned}$$

$$\begin{aligned}
 (\!\text{pass}\!)_{\gamma}^{\phi}(r) &= (\gamma, 1) \\
 (\!\text{if } e : s_1 \text{ else } s_2)\!_{\gamma}^{\phi}(r) &= (s_1)_{\gamma}^{\phi}(r) \text{ si } (e)_{\gamma}^{\phi} \text{ sinon } (s_2)_{\gamma}^{\phi}(r) \\
 (\!s_1 ; s_2)\!_{\gamma}^{\phi}(r) &= (\gamma_2, W_1 \cdot W_2) \text{ avec } (\gamma_1, W_1) = (s_1)_{\gamma}^{\phi}(r) \\
 &\quad \text{et } (\gamma_2, W_2) = (s_2)_{\gamma_1}^{\phi}(r)
 \end{aligned}$$

$$\begin{aligned}
 (\!x = e)\!_{\gamma}^{\phi}(r) &= \left( \gamma + \left[ x \leftarrow (\!(e)\!)_{\gamma}^{\phi} \right], 1 \right) \\
 (\!x = \text{sample}(e, name))\!_{\gamma}^{\phi}(r) &= \left( \gamma + \left[ x \leftarrow icdf \left( (\!(e)\!)_{\gamma}^{\phi}, r(name) \right) \right], 1 \right) \\
 (\!x = f(e))\!_{\gamma}^{\phi}(r) &= (\gamma + [x \leftarrow v], W) \quad \text{avec } v, W = \phi(f)((e)_{\gamma}^{\phi})(r)
 \end{aligned}$$

$$(\!\text{factor}(e)\!)_{\gamma}^{\phi}(r) = \left( \gamma, (\!(e)\!)_{\gamma}^{\phi} \right)$$

# Example: my Gaussian

```
def my_gaussian(mu: float, sigma: float) → float:  
    x = sample(Gaussian(mu, sigma))  
    return x
```

$$\phi(\text{my\_gaussian})(\mu, \sigma)(r) = \text{icdf}(\mathcal{N}(\mu, \sigma), r(x)), 1$$

$$\begin{aligned}\mu(U) &= \int_0^1 1 \delta_{\text{icdf}(\mathcal{N}(\mu, \sigma), r_x)}(U) dr_x \\ &= \int \mathcal{N}(\mu, \sigma)(dv) \delta_v(U) \quad \text{avec } v = \text{icdf}(\mathcal{N}(\mu, \sigma), r_x) \\ &= \mathcal{N}(\mu, \sigma)(U)\end{aligned}$$

# Semantics equivalence

*Theorem.* For a statement  $s$ , the density semantics of  $s$  is the density of the measure defined by the kernel semantics.

$$\llbracket s \rrbracket_\gamma^\phi(U) = \int \rho(dr) W_s(r) \delta_{\gamma_s(r)}(U) \quad \text{ où } \gamma_s(r), W_s(r) = (\mathbf{s})_\gamma^\phi(r)$$

*Proof.* By induction... (see notes)

□

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*Proof.* By induction... (see notes) □

The kernel and density semantics define the same object

# Takeaway

For a given inference algorithm, how to implement `sample`, `assume`, `factor`, `observe`, and `infer`?

## I - Approximate inference

- Importance sampling: weighted sampler returns pairs (value, score)
- Metropolis-Hastings: generate samples using a Markov chain over executions

## II - Labs: Introduction to Sequential Monte Carlo methods

- State-space models for modeling time series
- Particle filtering with resampling

## III - Density semantics

- Weighted samplers: operational semantics for approximate inference
- Measures on oracles: uniform measure and inverse transform sampling

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